



AI-Assisted Performance Feedback in API Programming

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Expecting a

PERSONALIZED

REAL-TIME

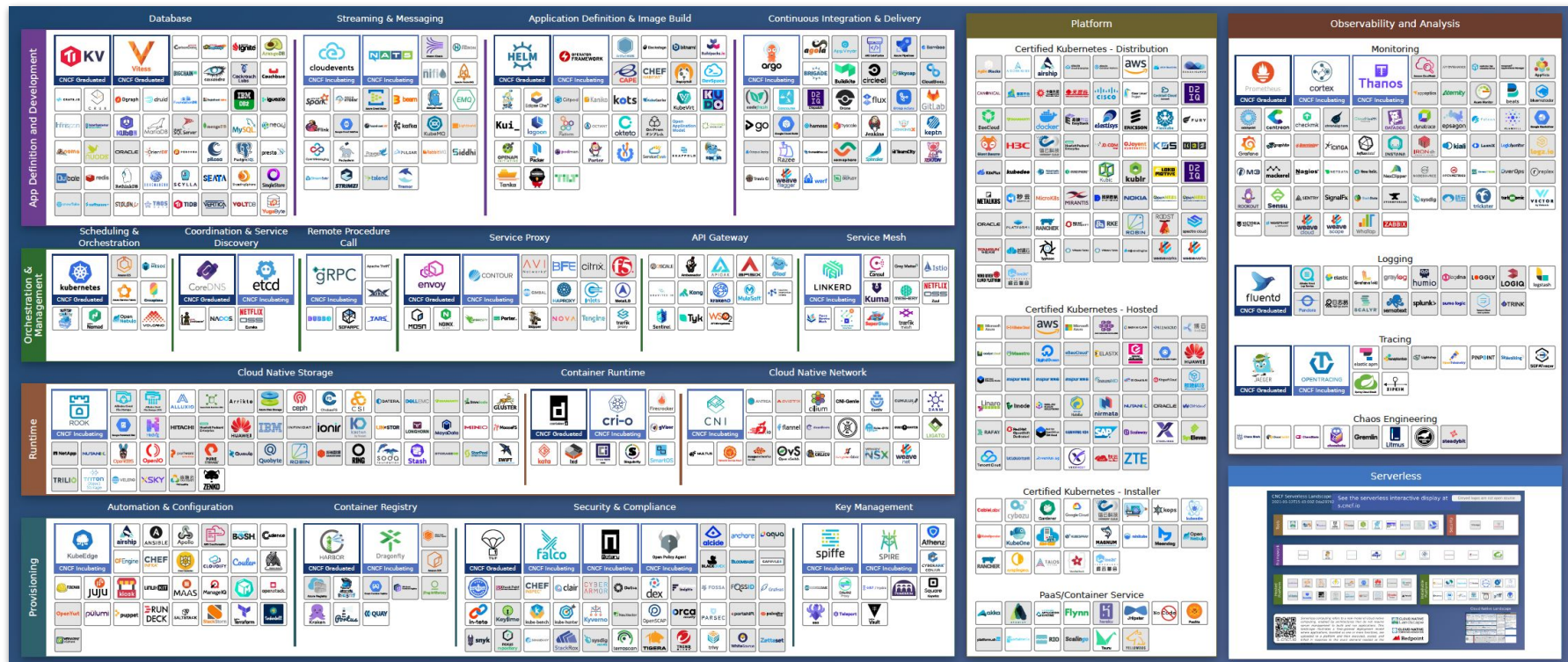
GEO-SENSITIVE

PREDICTIVE

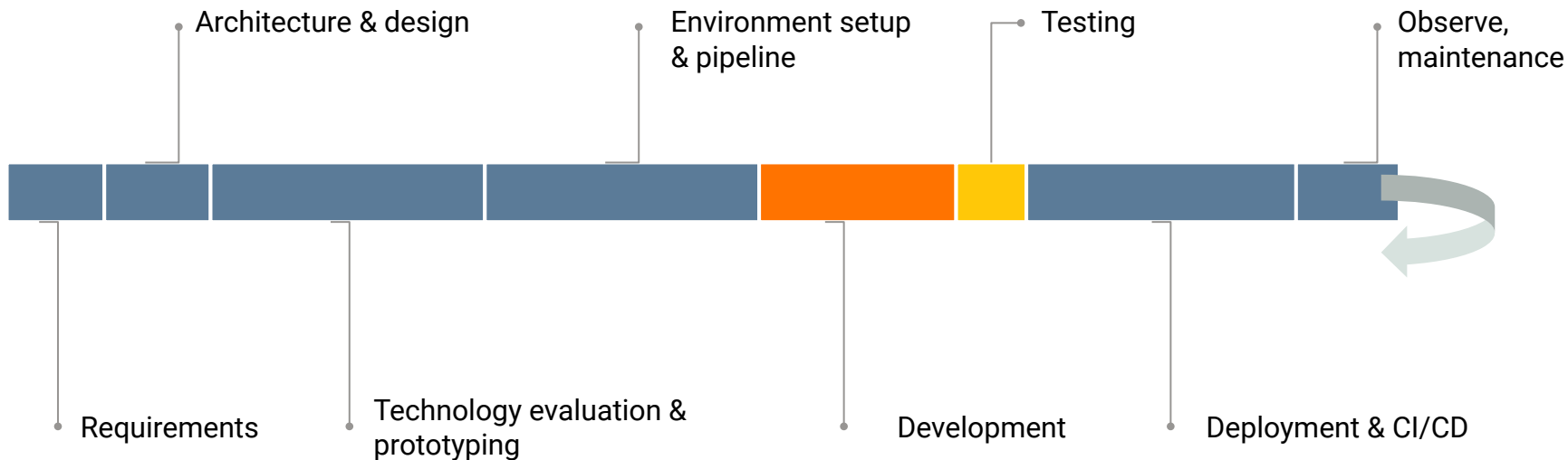


Digital Experience

Development teams focus less time on building digital experiences



Application lifecycle and time spent on each stage



Enterprises need a readily available **platform for innovation** and an enhanced **engineering practice** — to do this right, we have to adopt a new engineering paradigm.

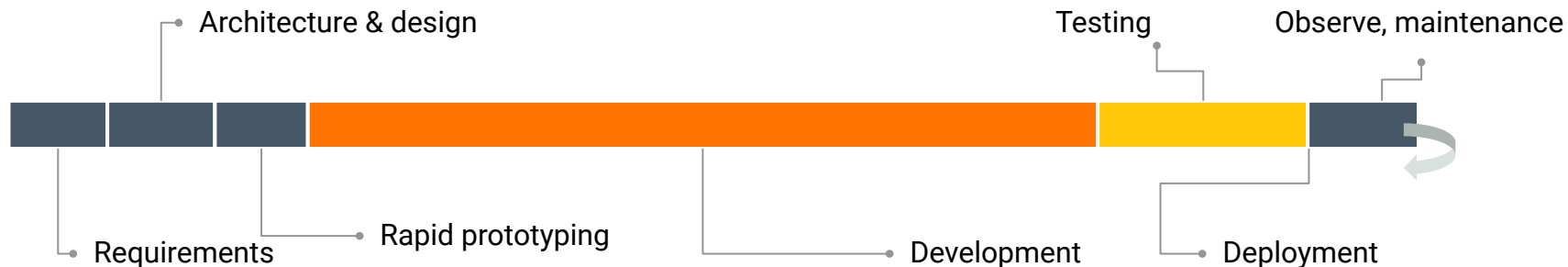
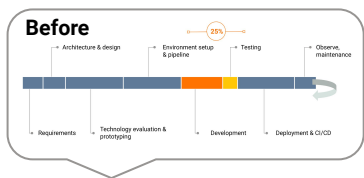
Digital Platform

A Digital Platform provides a collection of business and technology capabilities that technologists within and beyond IT can use to deliver their own digital capabilities.

Digital Experience Engineering

Digital Experience Engineering is how businesses create and operate new digital experiences for their stakeholders by creating digital applications.

Application lifecycle and time spent on each stage with Choreo



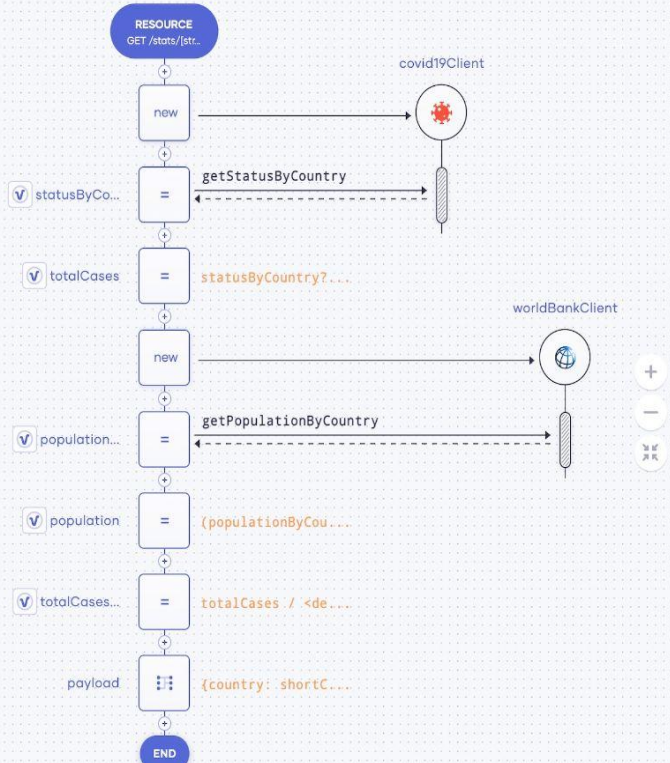
↔ Increase developer productivity with low-code, AI-assisted development, and a pipeline tuned environment. ↔

API Programming

- API (Application Programming Interface) programming
 - APIs offer a simple way to programmatically interact with a separate software component or a resource
 - APIs hide (abstract) underlying implementation and only expose objects/actions the developer needs
- API Programming in the cloud
 - API Integration/automation: create an integration application using a set of APIs
(e.g. Send an SMS notification to a specific user when a GitHub issue is assigned to the user)
 - API Composition: create a new API/Service using existing APIs that other applications can consume

API Programming (contd.)

Provide COVID-19 cases per million people in a specific country



```
import ballerina/worldbank;
import ballerina/covid19;
import ballerina/http;

type Stats record {
    string country;
    decimal totalCasesPerMillion;
};

service / on new http:Listener(8090) {
    isolated resource function get stats/[string shortCountryName]() returns Stats|error {
        covid19:Client covid19Client = check new ();
        covid19:CovidCountry statusByCountry = check covid19Client->getStatusByCountry(shortCountryName);
        decimal totalCases = statusByCountry?.cases ?: 0;
        worldbank:Client worldBankClient = check new ();
        worldbank:CountryPopulation[] populationByCountry = check worldBankClient->getPopulationByCountry(shortCountryName);
        int population = (populationByCountry[0]?.value ?: 0) / 1000000;
        decimal totalCasesPerMillion = totalCases / <decimal> population;
        Stats payload = {country: shortCountryName, totalCasesPerMillion: totalCasesPerMillion};
        return payload;
    }
}
```


API Programming (contd.)

Run | Debug | Try it

```
service / on new http:Listener(8090) {  
    isolated resource function get stats/[string shortCountryName]() returns Stats|error {  
        covid19:Client covid19Client = check new ();  
        covid19:CovidCountry statusByCountry = check covid19Client->getStatusByCountry(shortCountryName);  
        decimal totalCases = statusByCountry.cases;  
        worldbank:Client worldBankClient = check new Loading...  
        worldbank:IndicatorInformation[] populationByCountry = check worldBankClient->getPopulationByCountry(shortCountryName);  
        int population = (populationByCountry[0].value ?: 0) / 1000000;  
        decimal totalCasesPerMillion = totalCases / <decimal>population;  
        Stats payload = {country: shortCountryName, totalCasesPerMillion: totalCasesPerMillion};  
        return payload;  
    }  
}
```

API Programming (contd.)

GET

/stats/{shortCountryName}

Curl

```
curl -X GET "https://api-integration-d1q2v-elegantseahorse-test.choreo.dev/stats/US" -H
```

Request URL

```
https://api-integration-d1q2v-elegantseahorse-test.choreo.dev/stats/US
```

Server response

Code

Details

200

Response body

```
{  
  "country": "US",  
  "totalCasesPerMillion": 131926.71844660194  
}
```



Download

Performance Characteristics of API Programs

- Performance is one of the most important non-functional requirements
 - Impacts the user experience
 - Poor performance can cause customer dissatisfaction (can lead to customer churn)
- API programs
 - Handle a large volume of requests
 - Performance depends on
 - Workload characteristics (e.g. concurrency, message sizes)
 - Program characteristics
 - Network calls (connector calls/actions)

Why Provide Performance Estimates?

- Can use estimates to check if SLAs are met
- Minimize performance related bugs in code
- Understand performance/scalability behaviours
- Save developer's time (minimizes the number of performance tests)
- Save resources (minimize the cost of running performance tests)

Performance metrics

- Throughput

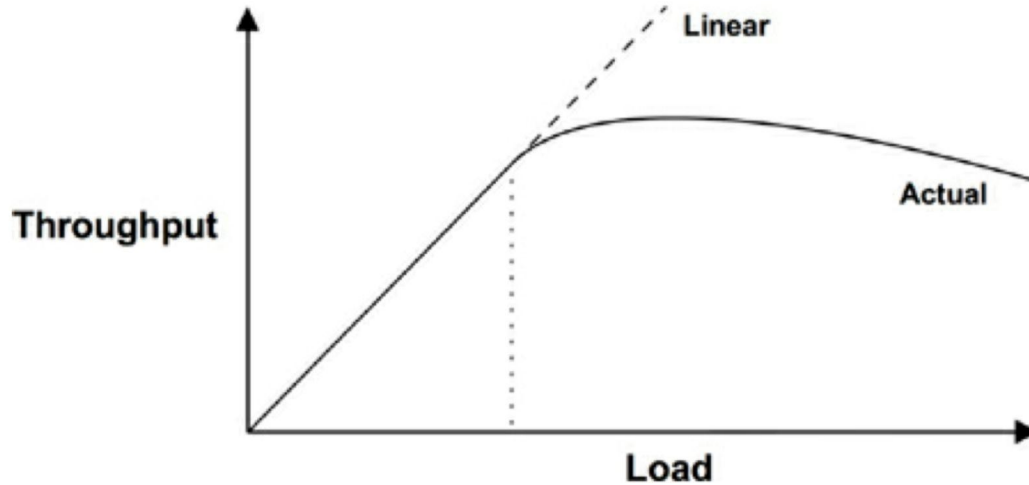
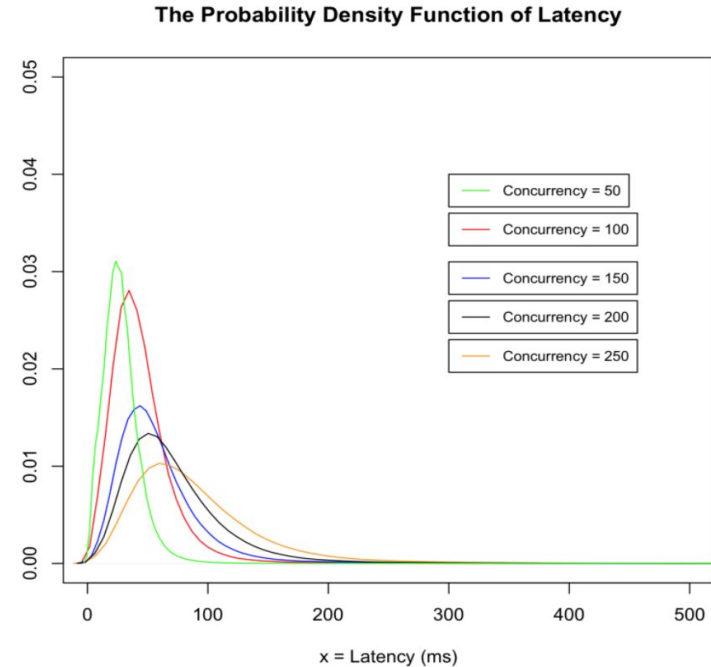


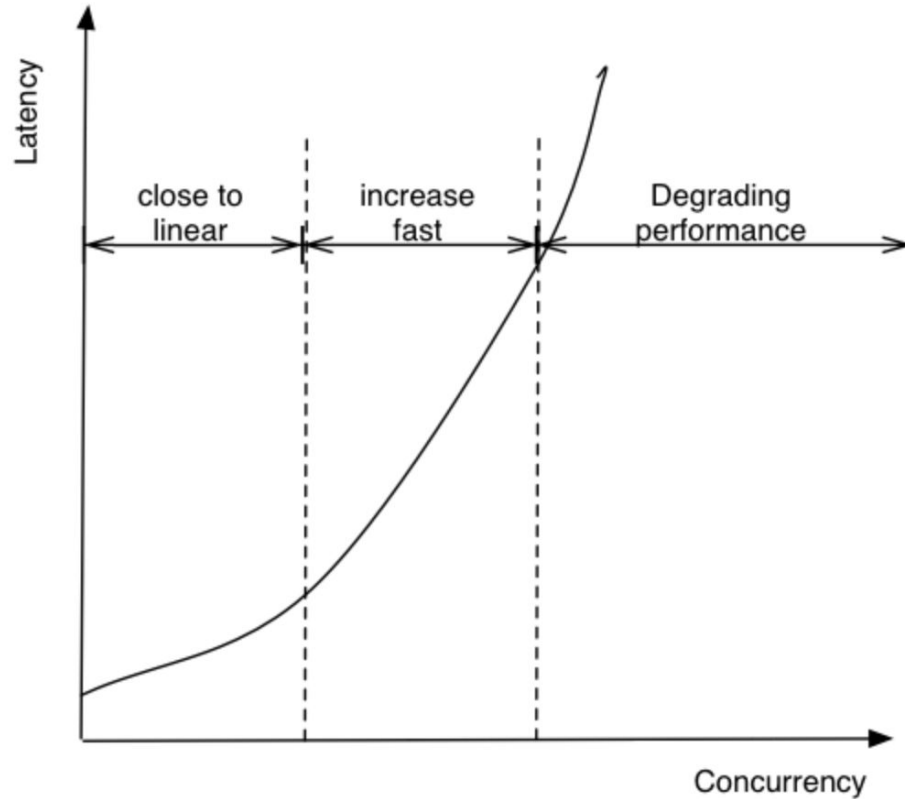
Figure 2.6 Throughput versus load

Performance metrics

- Latency: Latency is a measure of time an operation spends waiting to be serviced (e.g. response time)
- Latency
 - Average latency
 - latency percentile (e.g. 90%, 99%, 99.99%)



Performance metrics



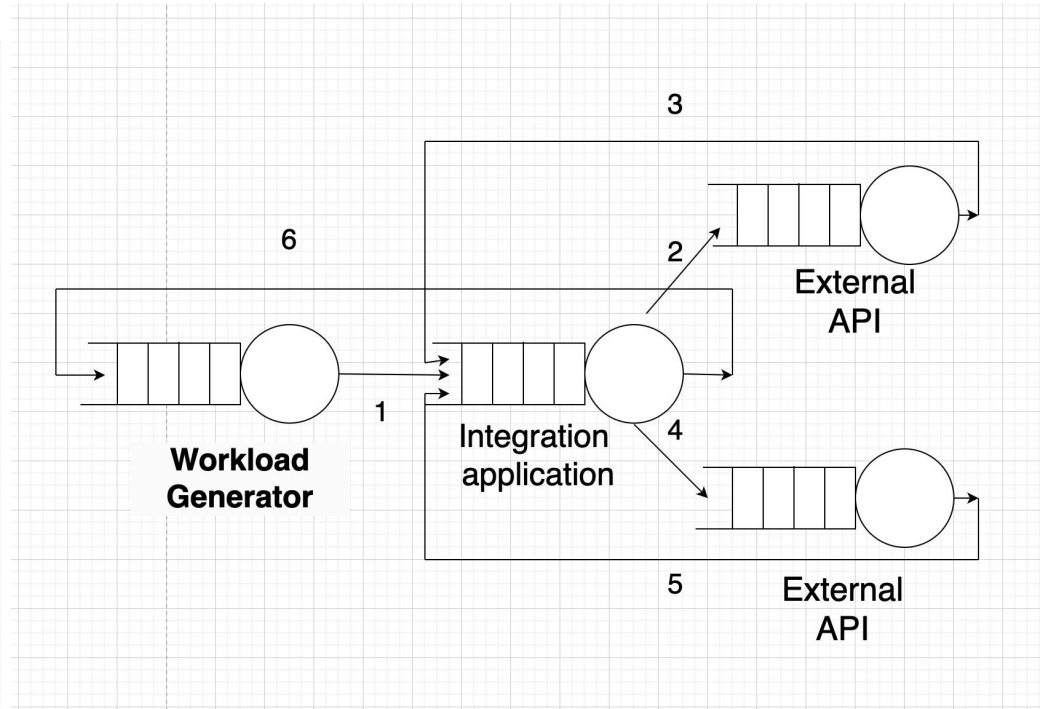
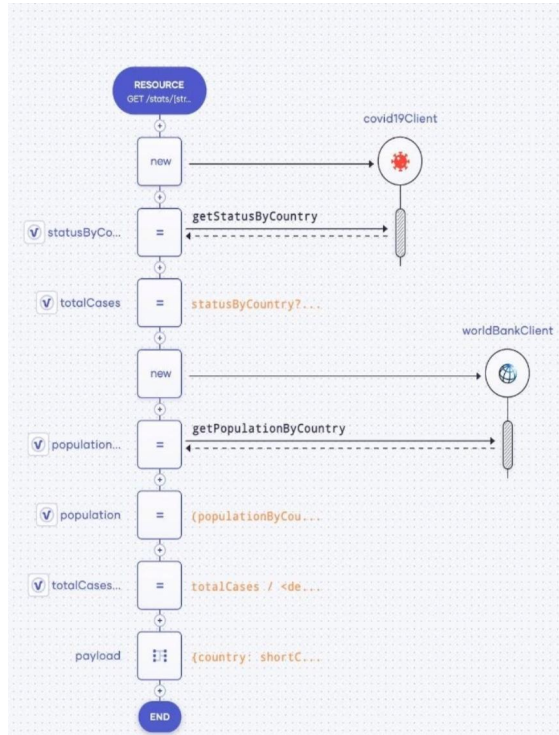
Estimating Performance of API programs

- Objective: Provide performance estimates at development time



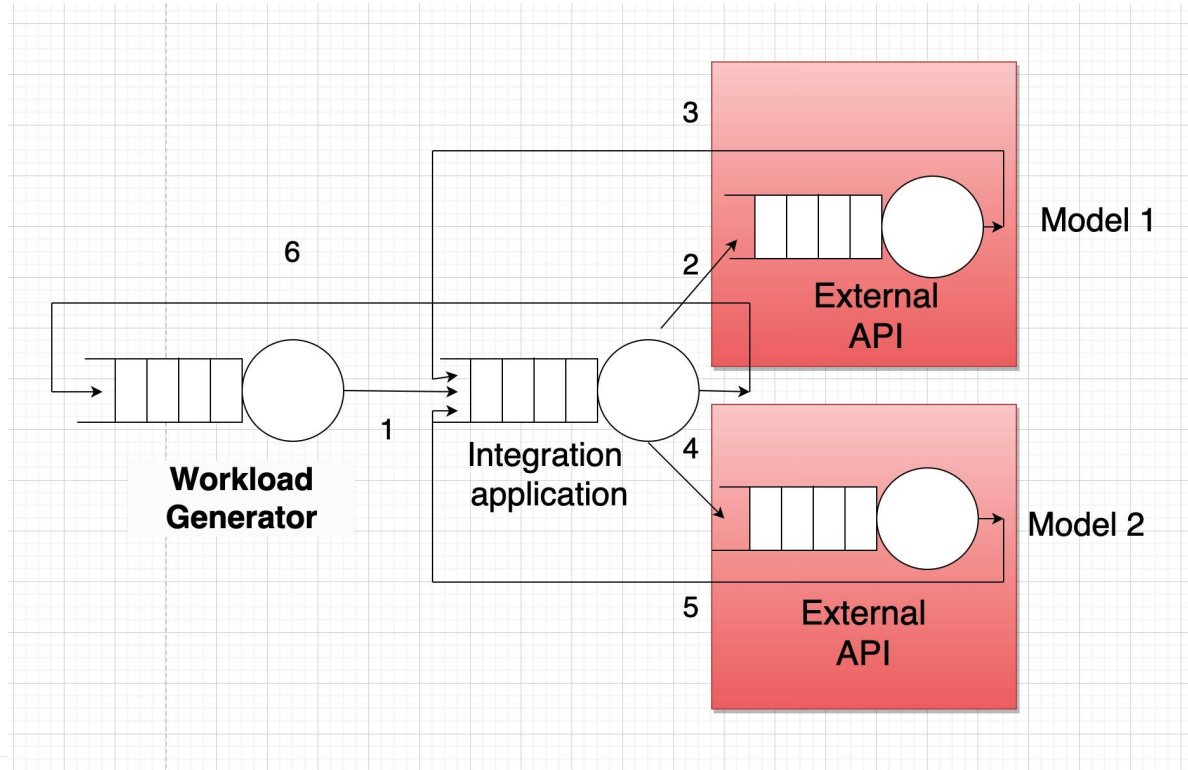
System Model

- Model program/service as a queuing network/system



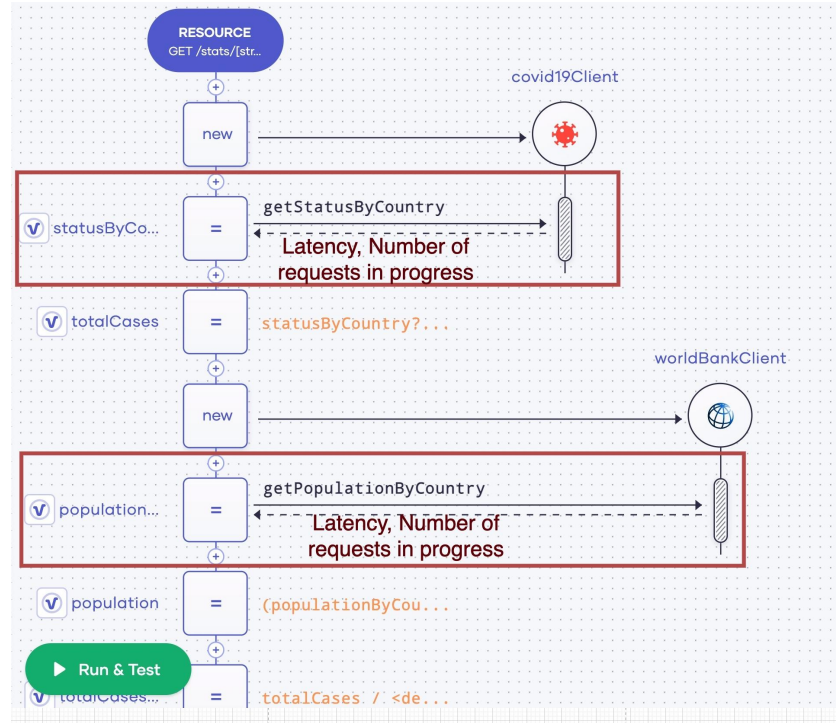
Model Training: Modelling Connector Actions (Calls)

- Train a model for each connector action/call **(using historical data)**



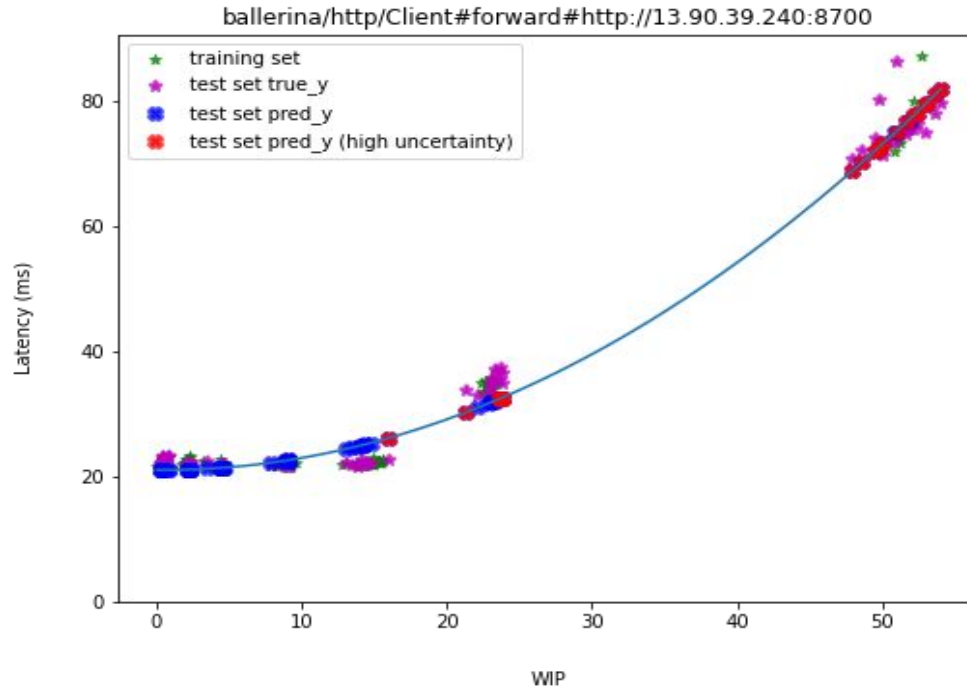
Model Training

- Model will estimate the latency & throughput for a given concurrency (i.e. concurrent users)
- Data
 - Number of requests in progress (work in progress)
 - Latency of requests
- Observability platform collects the above performance metrics from running applications and stores this data in cloud storage

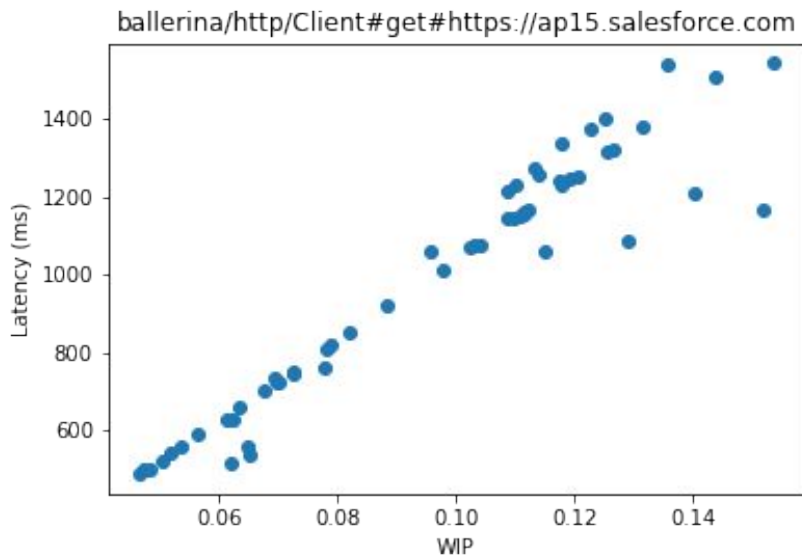
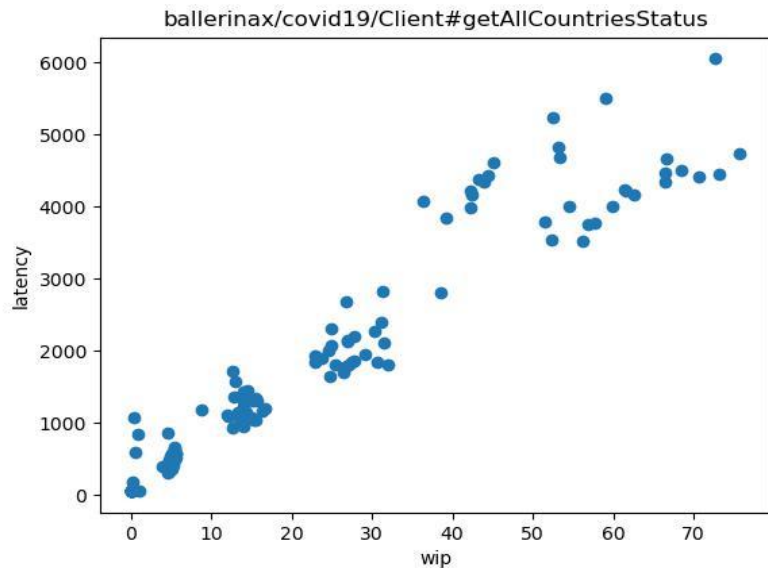


Model Training

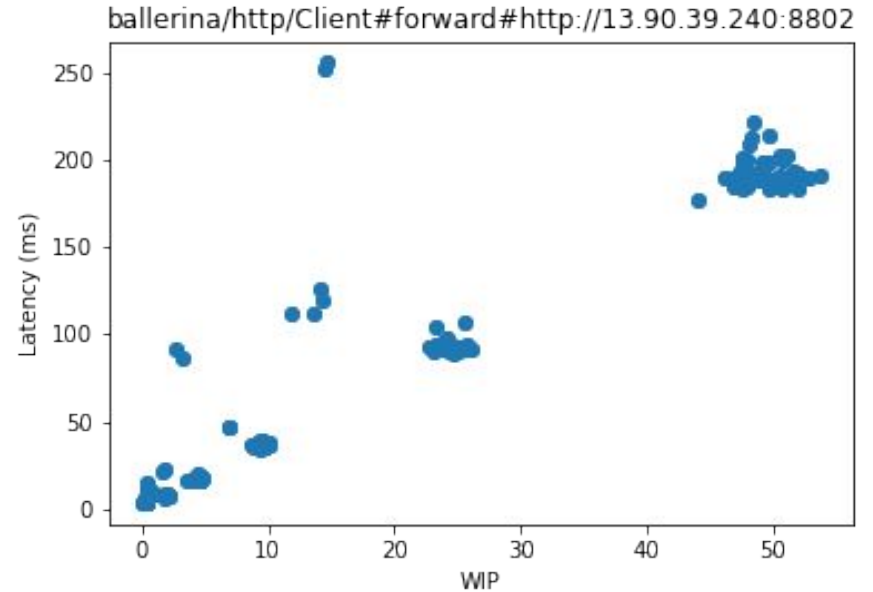
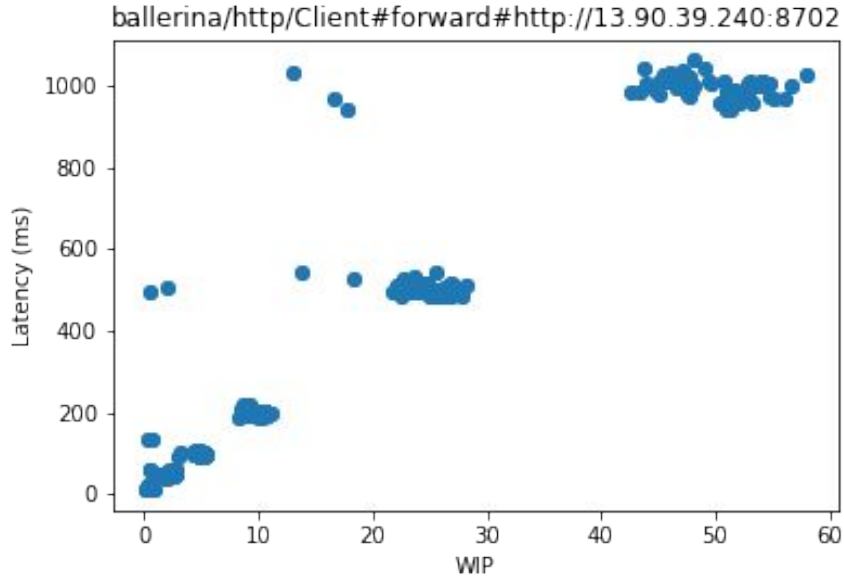
- Models: Analytical models (e.g. USL), Machine learning models



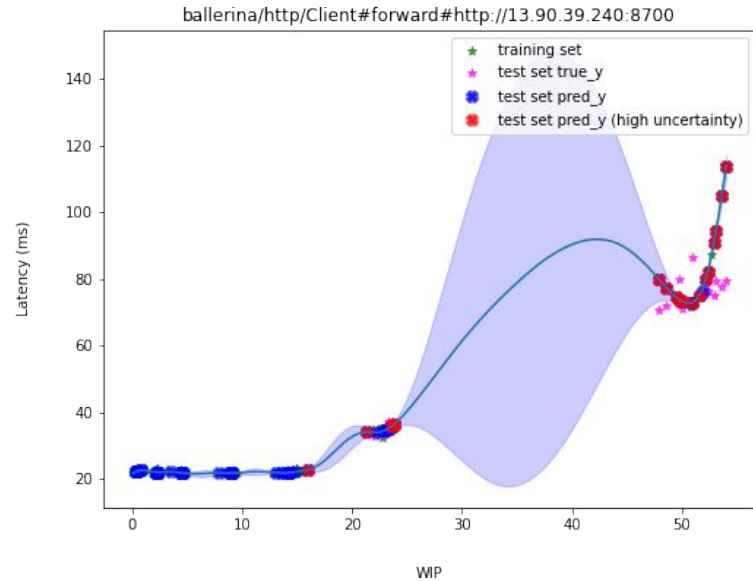
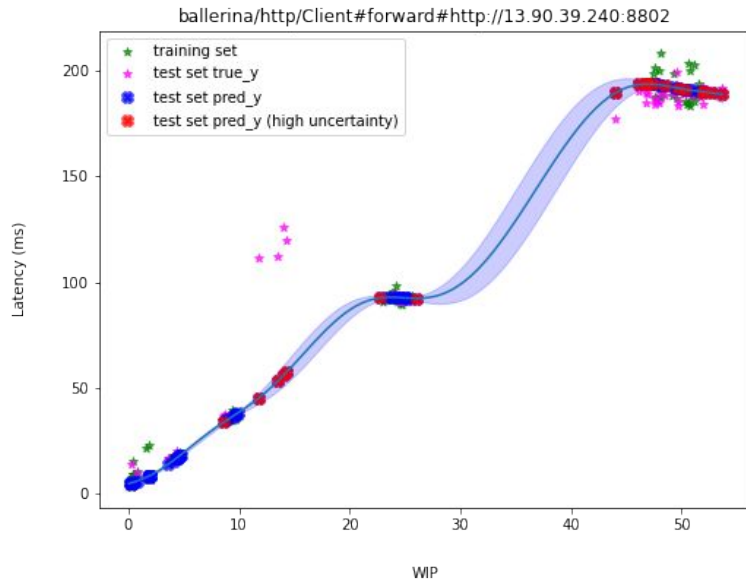
Pattern 1



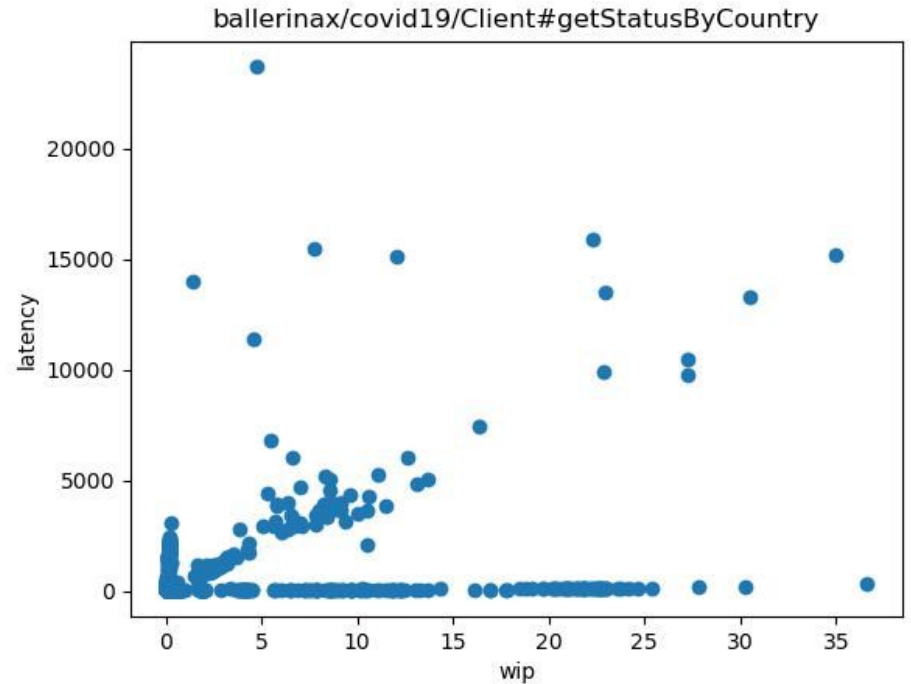
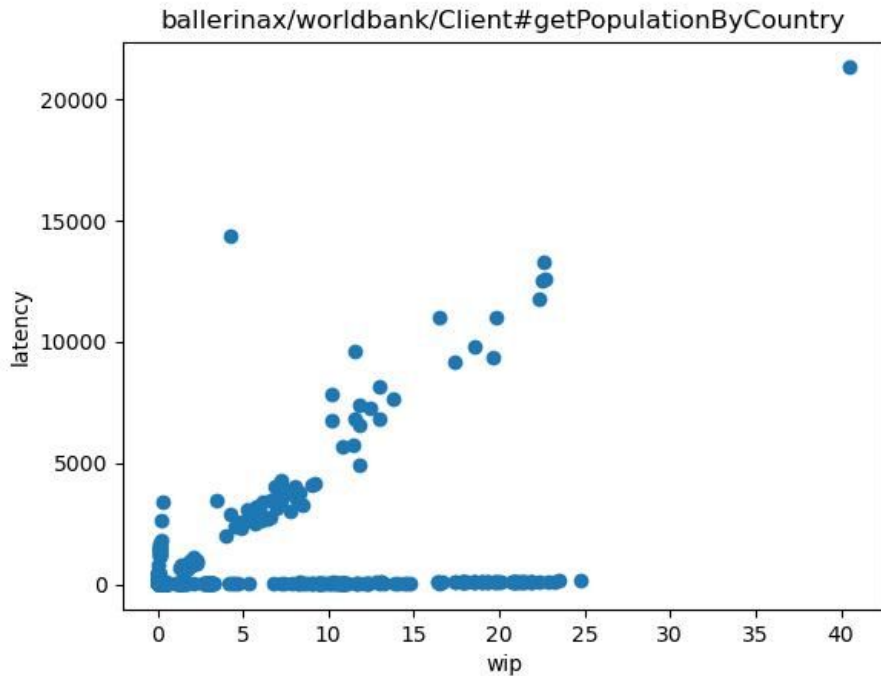
Pattern 2 (missing data in certain regions)



Bayesian Fit

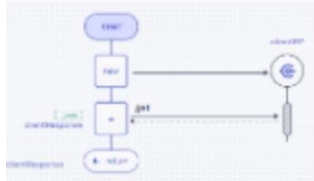


Pattern 3 (Caching)

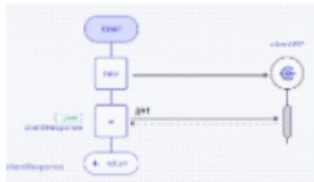


Data Collection & Model Training

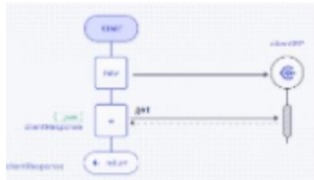
App 1



App 2



App 3



Message queue

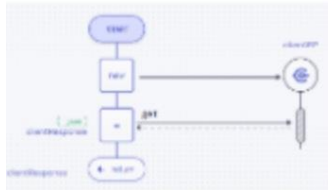
Training data

Model trainer

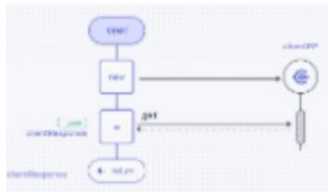
ML models

Estimating performance

App 1



App 2



App 3



Estimator service

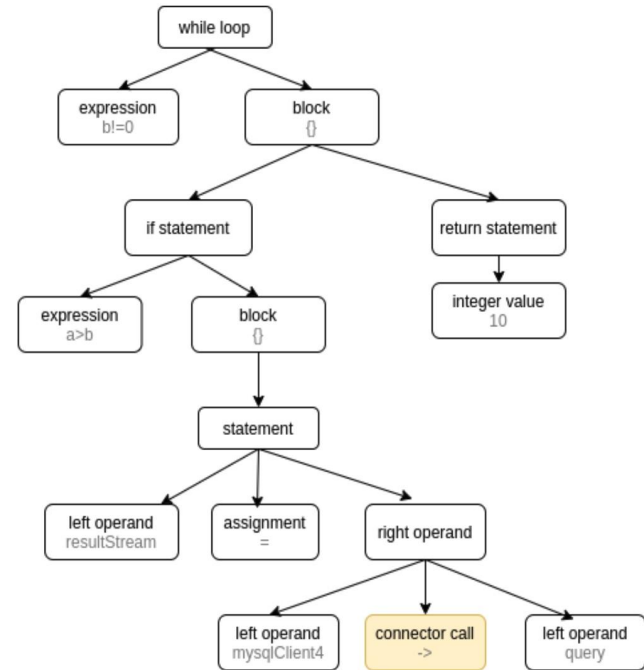


ML model store

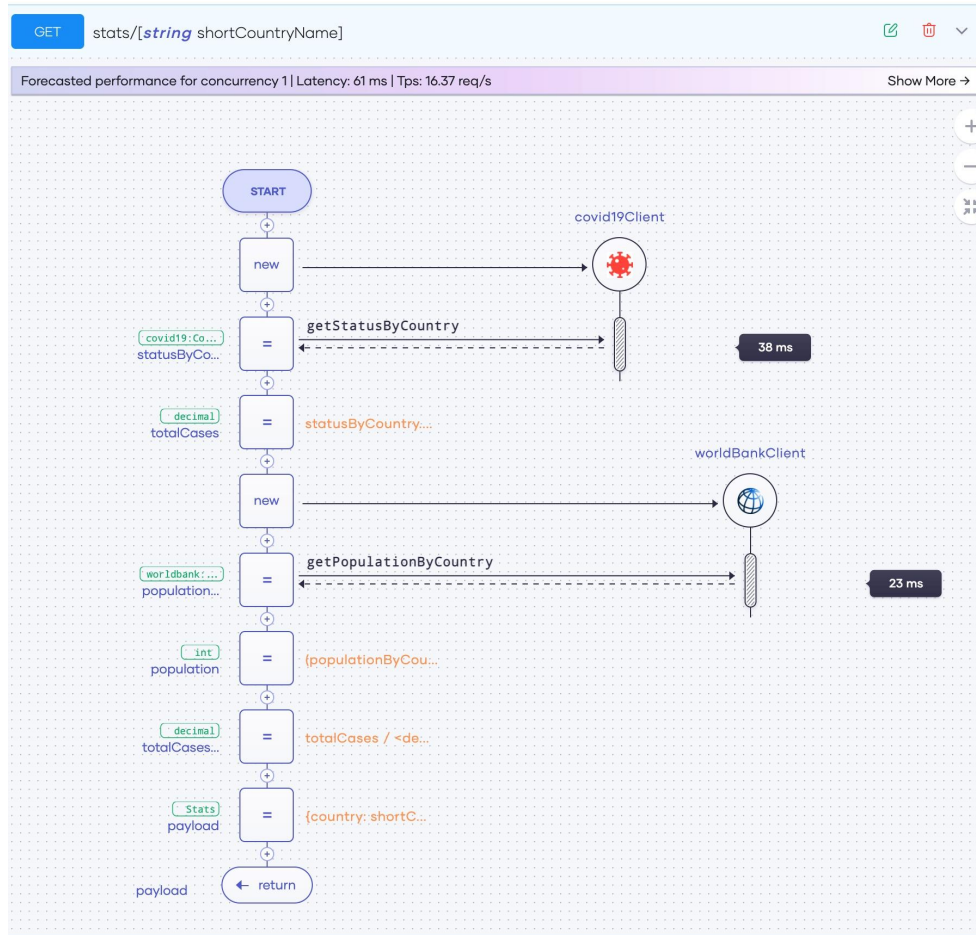


Providing performance estimates (at development time)

- Analyze the integration program and extract connector calls, loops, etc.
(can parse the AST)
- Construct a message with this data and send it to the estimator serviced
- Estimator service computes the TPS & Latency (under different number of concurrent users) using an analytical model. This model is based on individual models (described in previous slides)
- Show the estimates to the user on Web UI or on IDE
- Each time user changes the program, performance estimates are updated

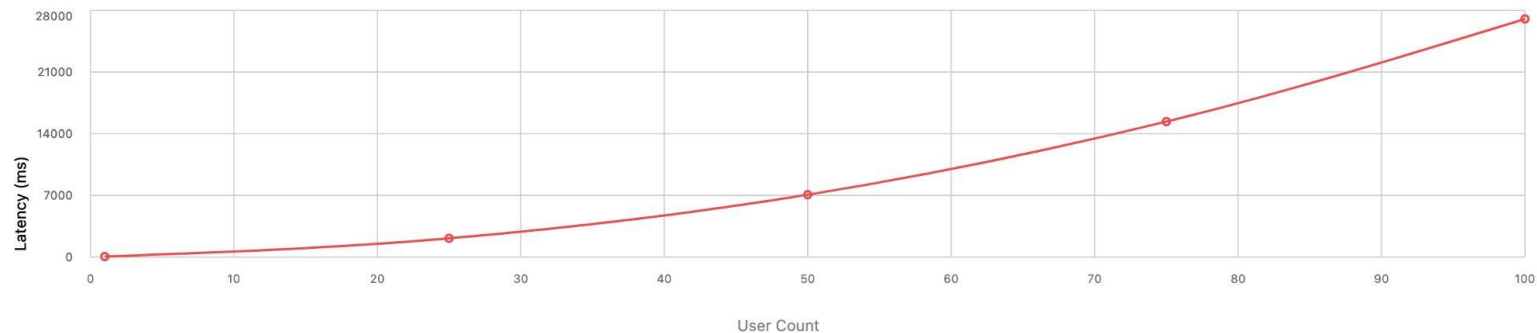
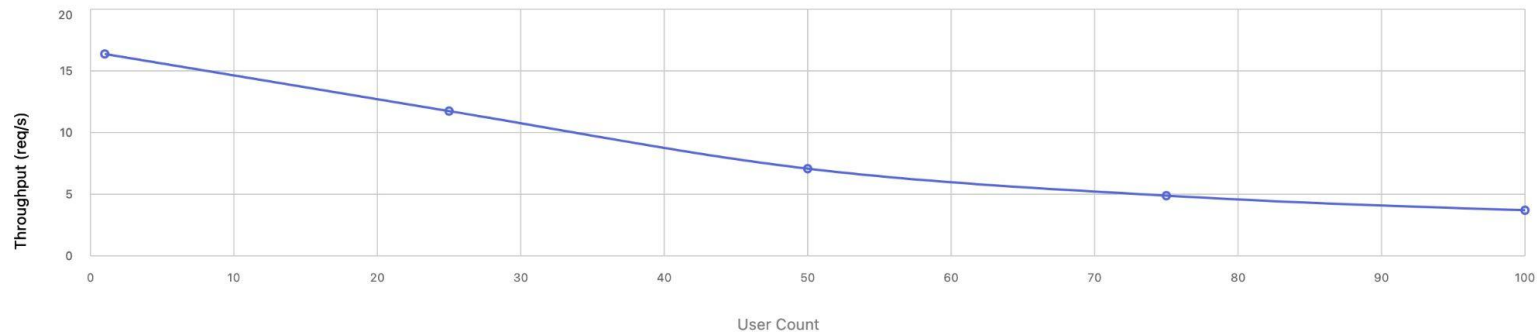


DEMO

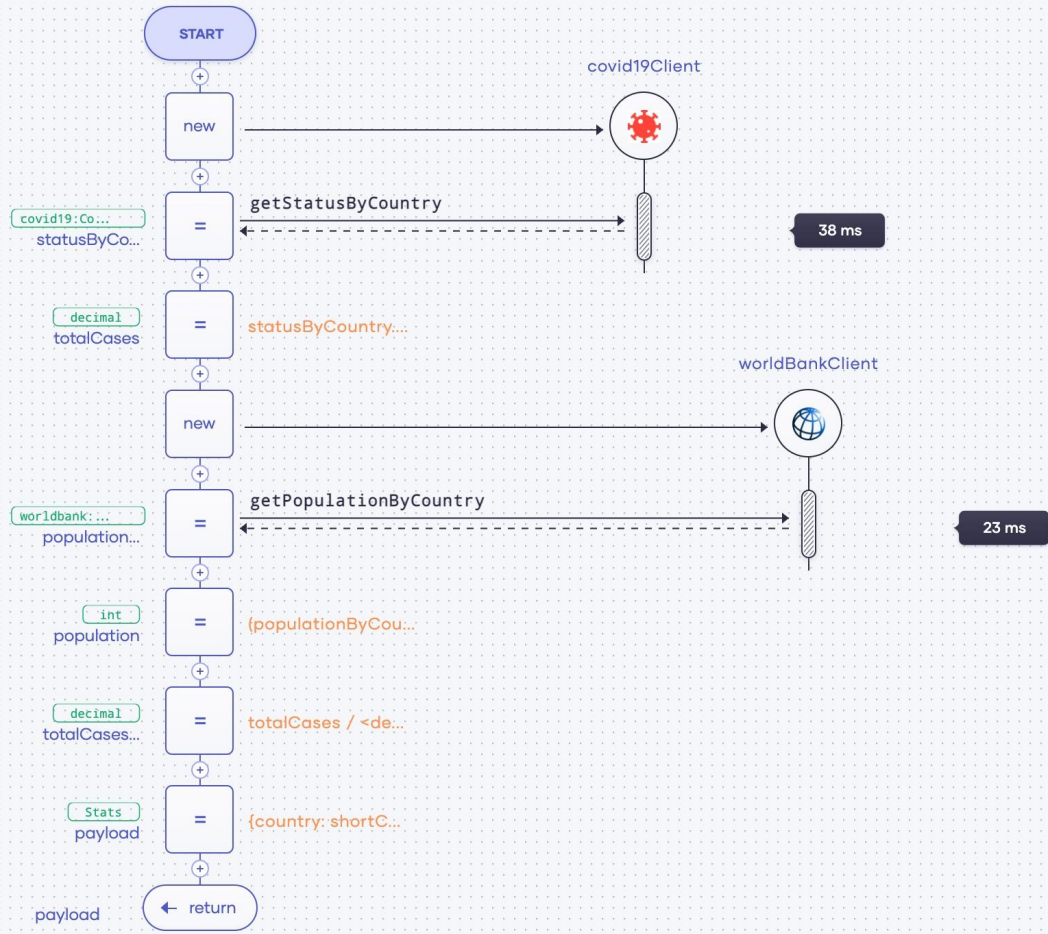




Performance Graph - stats/[string shortCountryName]



[How Performance Analyzer Works](#)



Run | Debug | Try it

```
service / on new http:Listener(8090) {
```

Forecasted latency 61 ms (for concurrency 1)

```
isolated resource function get stats/[string shortCountryName]() returns Stats|error {
```

```
    covid19:Client covid19Client = check new ();
```

Forecasted latency 38 ms (for concurrency 1)

```
    covid19:CovidCountry statusByCountry = check covid19Client->getStatusByCountry(shortCountryName);
```

```
    decimal totalCases = statusByCountry.cases;
```

```
    worldbank:Client worldBankClient = check new ();
```

Forecasted latency 23 ms (for concurrency 1)

```
    worldbank:IndicatorInformation[] populationByCountry = check worldBankClient->getPopulationByCountry(shortCountryName);
```

```
    int population = (populationByCountry[0].value ?: 0) / 1000000;
```

```
    decimal totalCasesPerMillion = totalCases / <decimal>population;
```

```
    Stats payload = {country: shortCountryName, totalCasesPerMillion: totalCasesPerMillion};
```

```
    return payload;
```

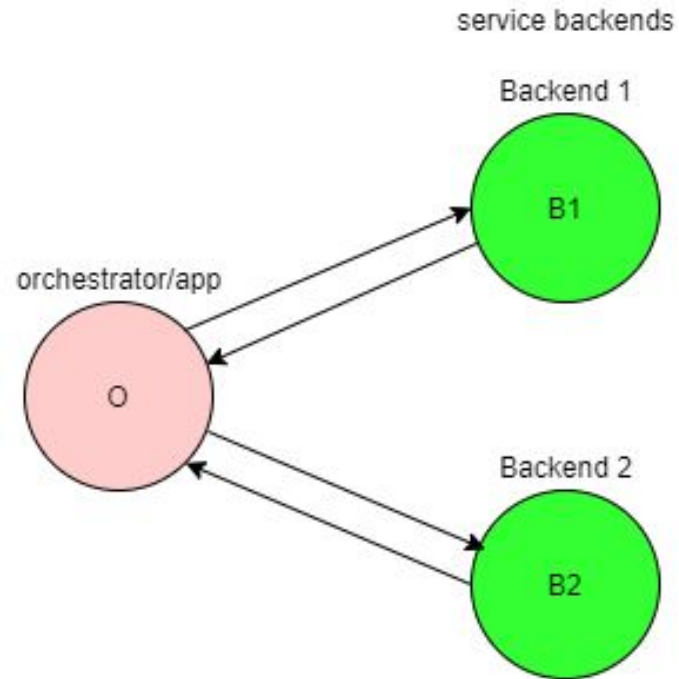
```
}
```

```
}
```

Evaluating accuracy of estimates

- Two methods
 - Discrete event simulation ([simulator code](#))
 - Build a simulation model
 - Compare simulation results with model results
 - System level testing
 - Run tests and populate data
 - Compare the results with the model results

Simulation vs Model

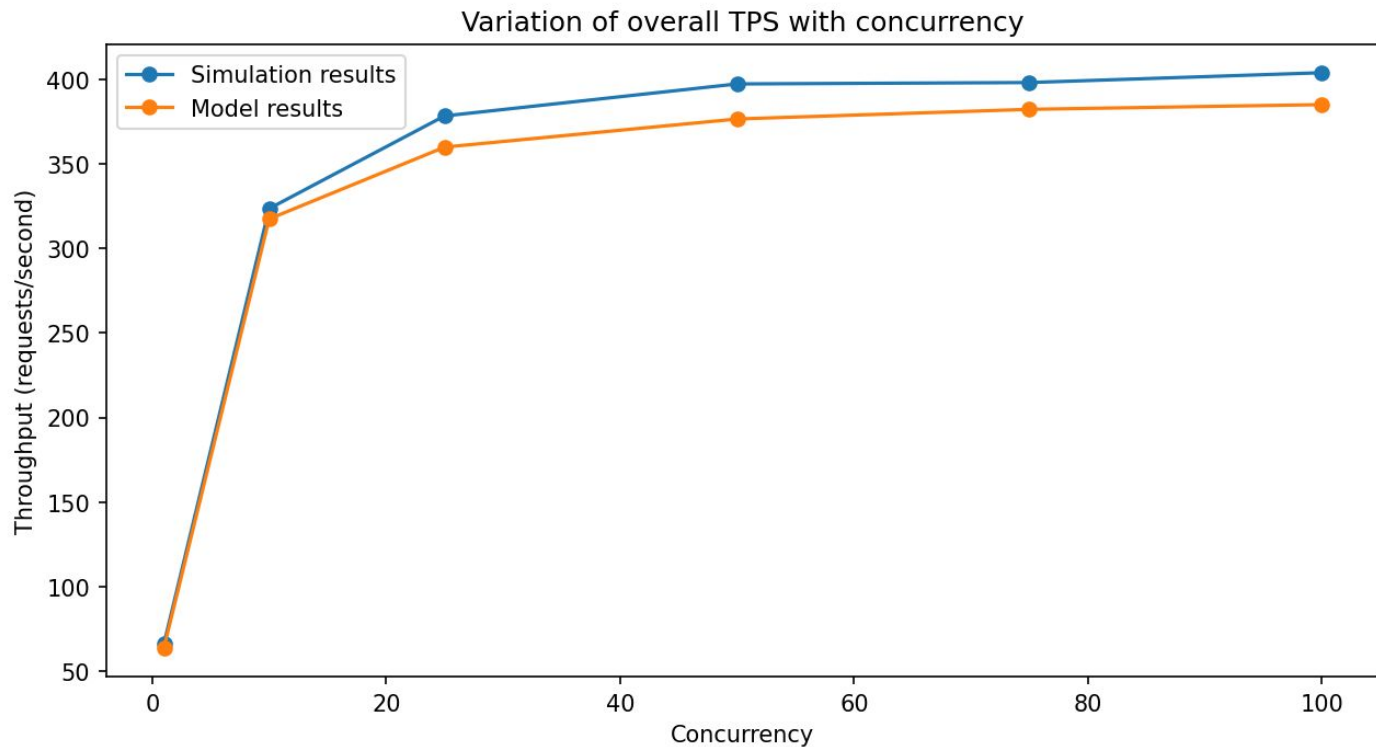


Simulation vs Model

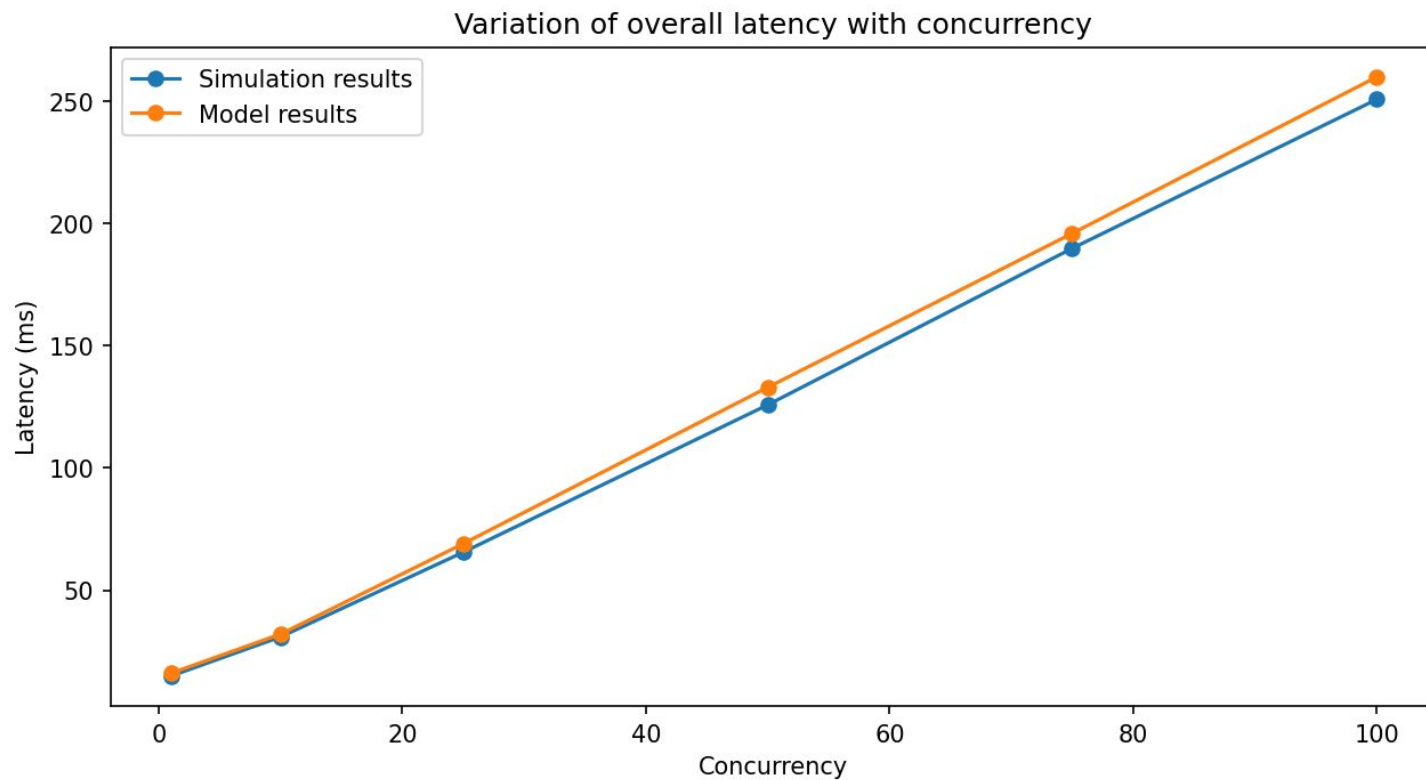
- Orchestrator with 2 (back-end) services

| | Average processing time (ms) | Number of Cores | Thread pool size |
|-----------|------------------------------|-----------------|------------------|
| Service 1 | 5 | 2 | 10 |
| Service 2 | 10 | 4 | 10 |

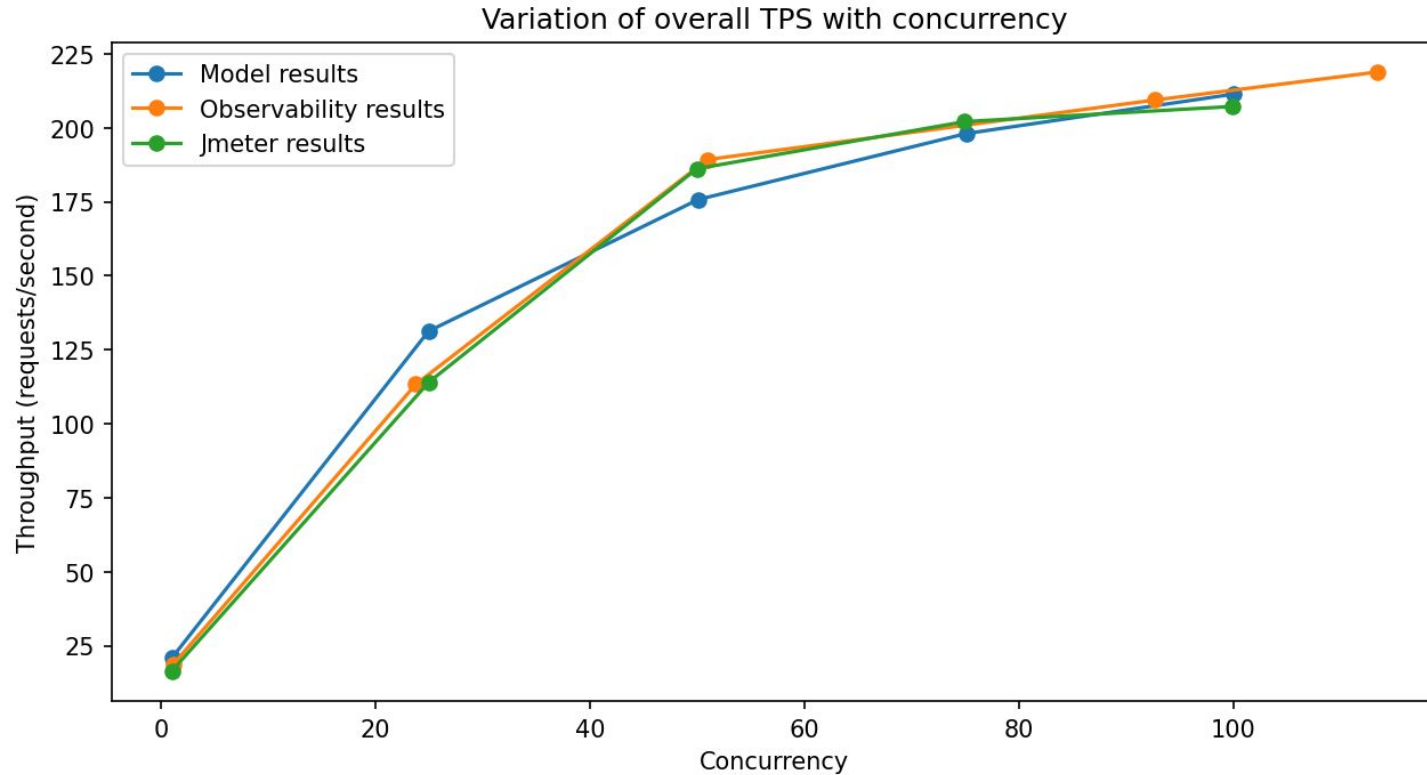
Simulation vs Model



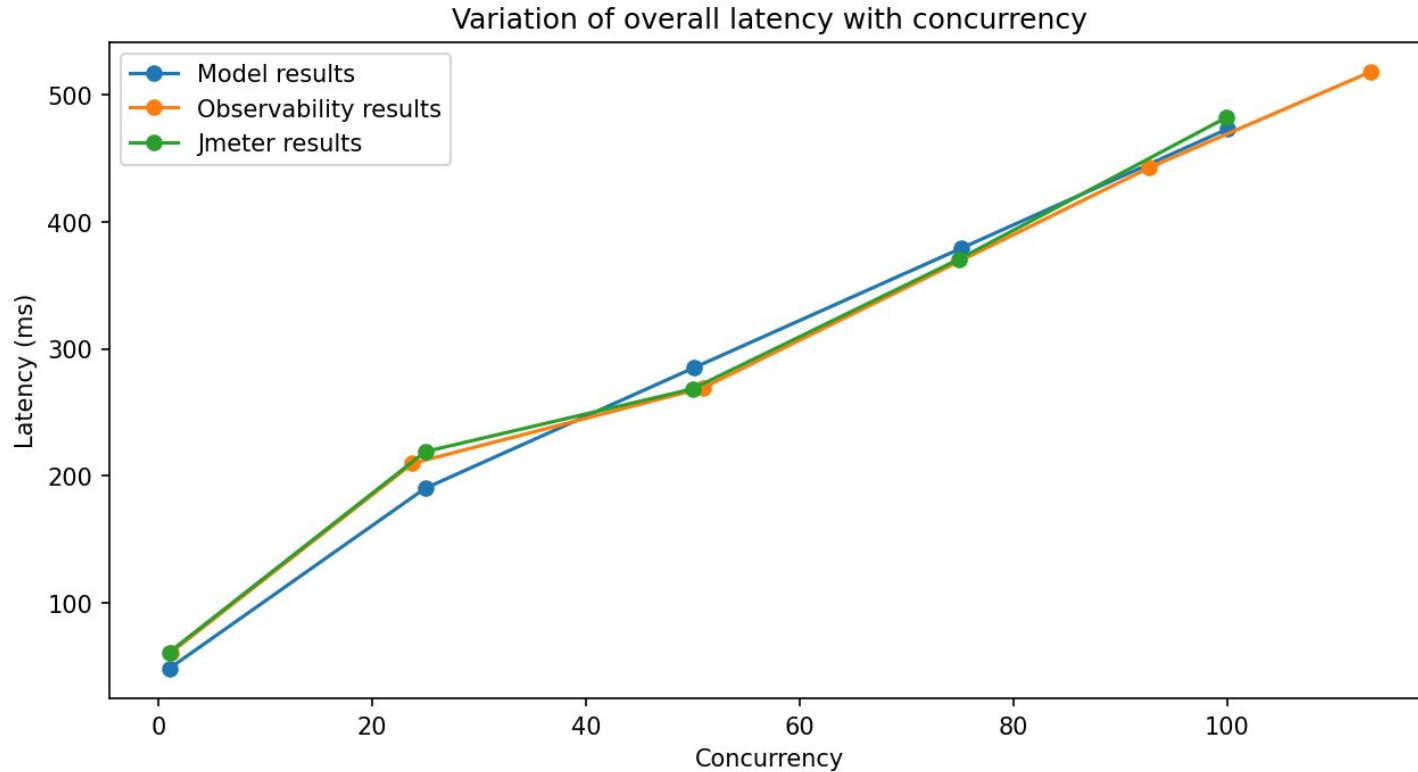
Simulation vs Model



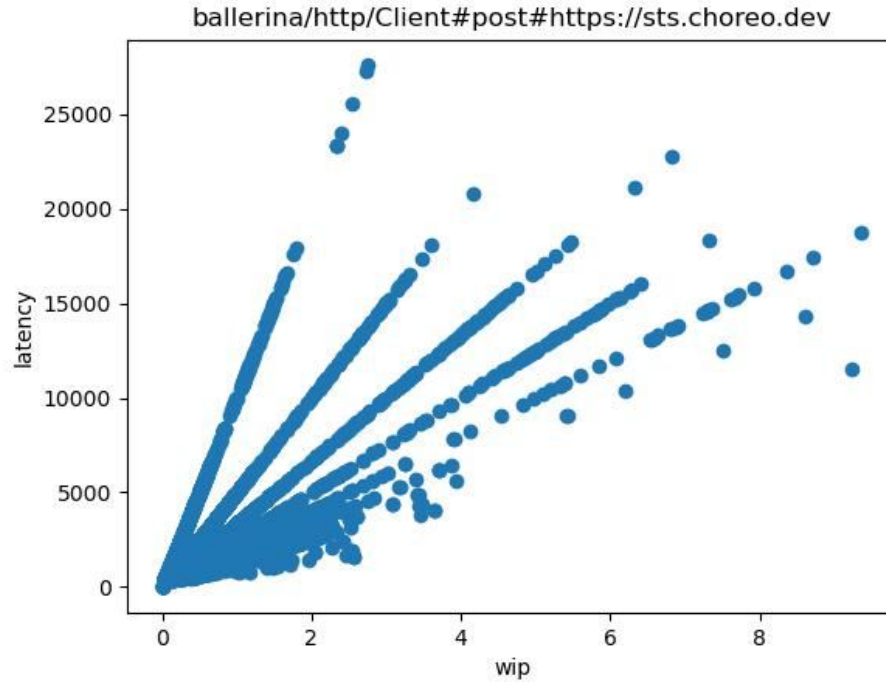
Comparison with actual (observability) results



Comparison with actual (observability) results



Pattern 4



Summary

- Presented a way to provide performance feedback for API programs (at development time)
- How does this help developers? Ensure SLAs, avoid performance bugs, understand scalability behaviours and minimize the number of performance tests
- Modeled API program as a queuing network/system
- Trained a model for each type of network interaction (i.e. connector action) using historical data (collected by the observability framework) and compute the overall performance using an analytical model



THANK YOU

