# **Cloud Computing Patterns**

Fundamentals to Design, Build, and Manage Cloud Applications

Tutorial at SummerSoC 2013 (1 July – 6 July, 2013, Hersonissos, Crete, Greece)

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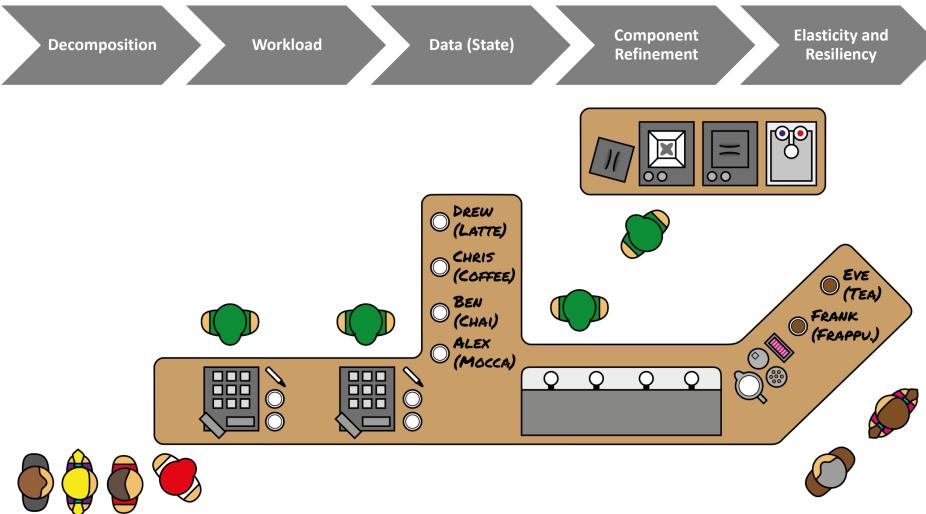


or

## to see a Cloud Application Architecture you should go out and have a...



## **Coffee Shop**



Inspired by: C Introduction

Inspired by: G. Hohpe: Your Coffee Shop Doesn't Use Two-Phase Commit, IEEE Software, 2005.

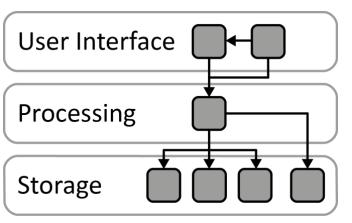


# How to distribute Application Functionality?

#### **Distributed Application**

A cloud application divides provided functionality among multiple application components that can be scaled out independently.

## Layer-based Decomposition



Components reside on separate functional layers Often: user interface, processing, storage Access is only allowed to **same layer and the layer below** →Dependencies between layers and interfaces are controlled

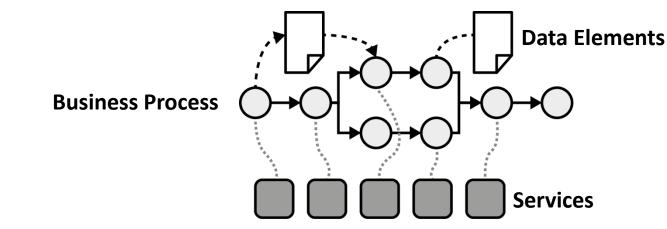


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#### Distributed Application

A cloud application divides provided functionality among multiple application components that can be scaled out independently.

## **Process-based Decomposition**



Business process model determines decomposition

Activities: tasks executed in a specific order (control flow)

**Data elements**: information handled by activities (data flow)

Functional application components (services) are accessed by process

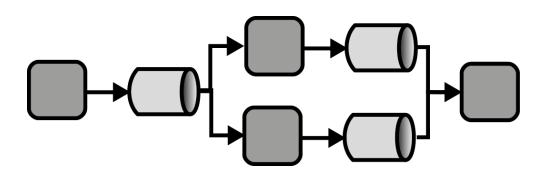


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#### Distributed Application

A cloud application divides provided functionality among multiple application components that can be scaled out independently.

**Pipes-and-Filters-based Decomposition** 

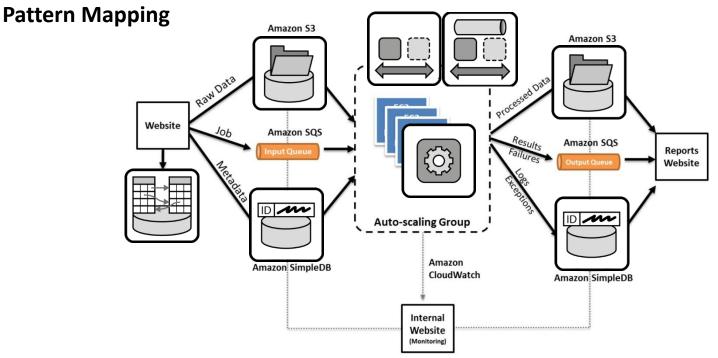


Decomposition based on the data processing function **Filter**: application component processing data **Pipe**: connection between filters (commonly messaging)





# Yes: Migrating Batch Processes to the AWS Cloud



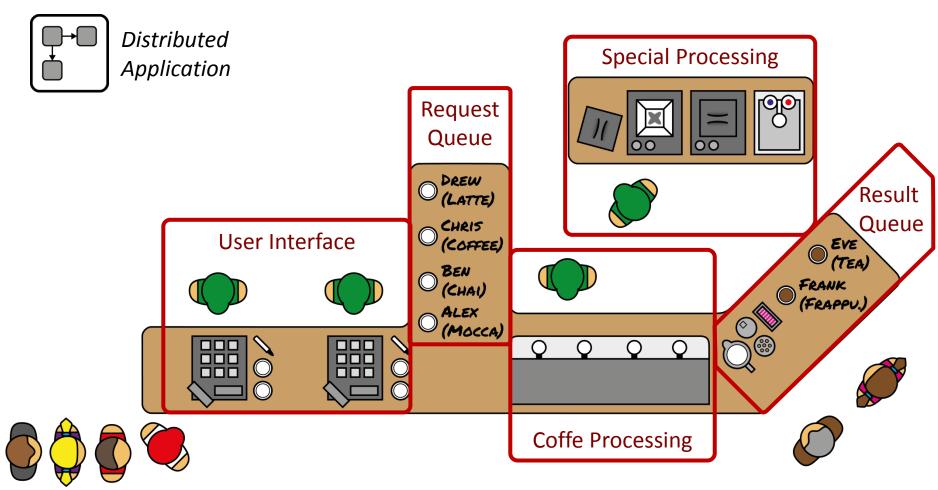
- RDBMS Data: can be handled by a *Relational Database*
- Amazon SimpleDB: *Key-value Storage*
- Amazon S3: *Blob Storage*
- Auto Scaling Group: *Elasticity Manager* or *Elastic Queue* (see Cloud Management Patterns)
- EC2 Worker Instance: *Processing Component* (*Batch Processing Component* if media is only processed when the queue is full)

Source: Amazon Web Services White Paper: Migration Scenarios: Batch Processing

**Application Architecture Patterns – Application Components** 

# **Coffe Shop – Decomposition of Functions**

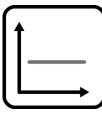
Identify functional components.







# What workload do components experience?



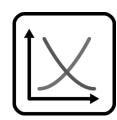
## Static Workload

IT resources with an equal utilization over time experience static workload.

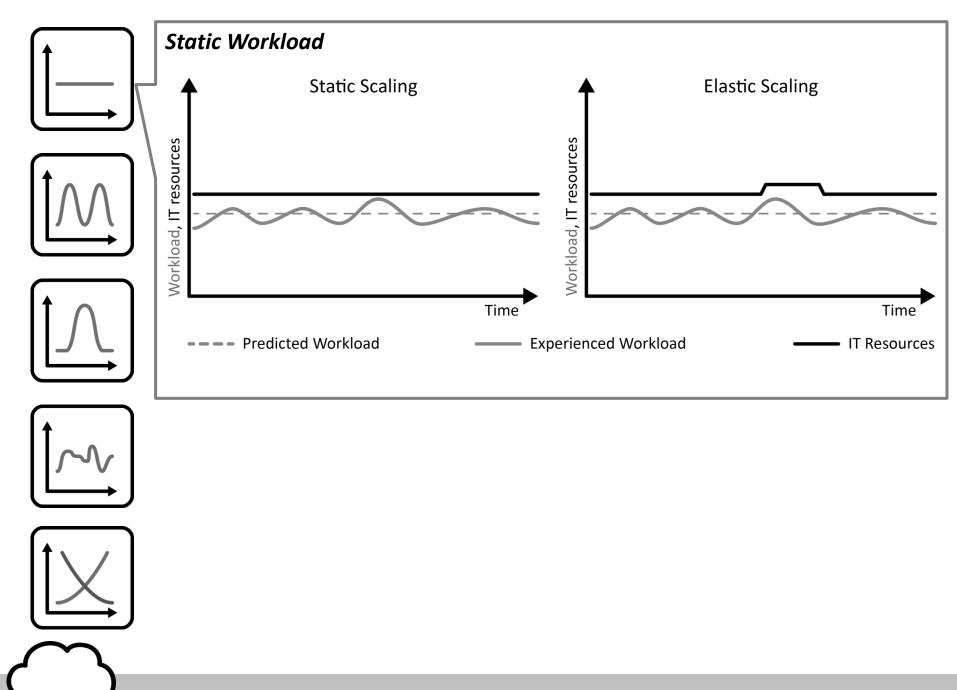






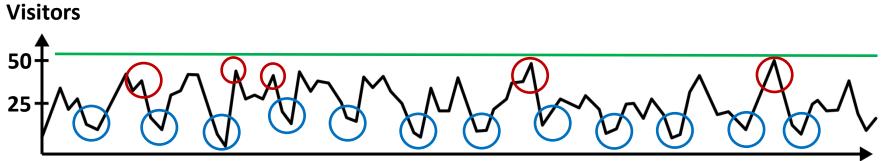


Workload





# http://cloudcomputingpatterns.org



January – March 2013

## Low workload: every weekend

 $\rightarrow$  Page is obviously work-related

## **Peak workload**: often at beginning / end of week

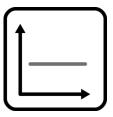
ightarrow Probably a lot of meetings

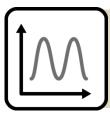
## **Overall workload**: does not utilize one server fully

 $\rightarrow$  Hopefully this changes!



Source: http://www.google.com/analytics



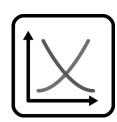


## Periodic Workload

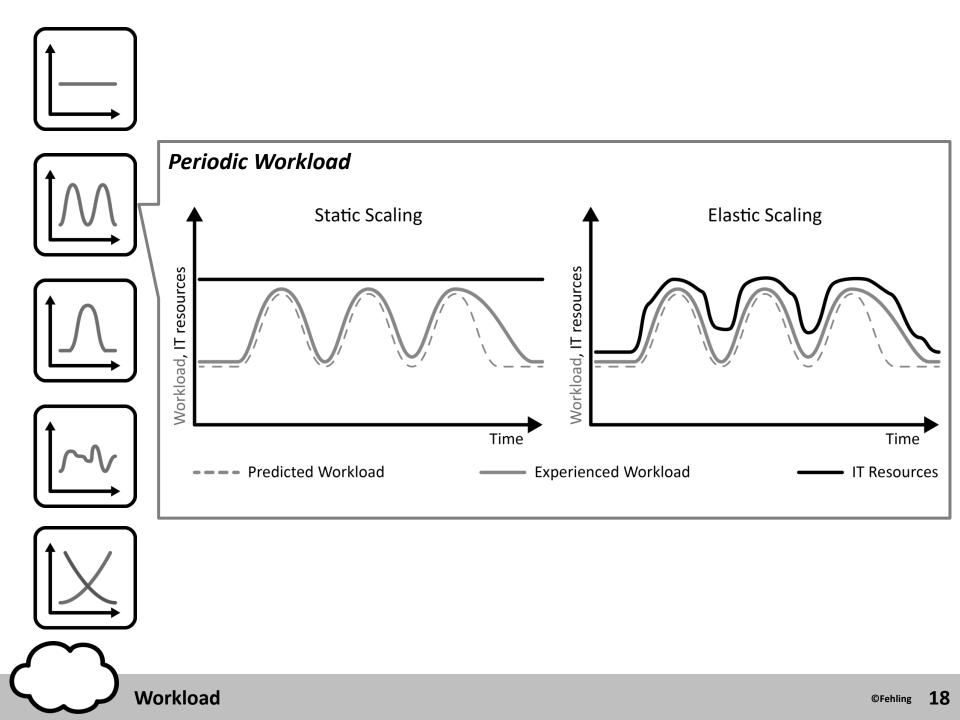
IT resources with a peaking utilization at reoccurring time intervals experience periodic workload.





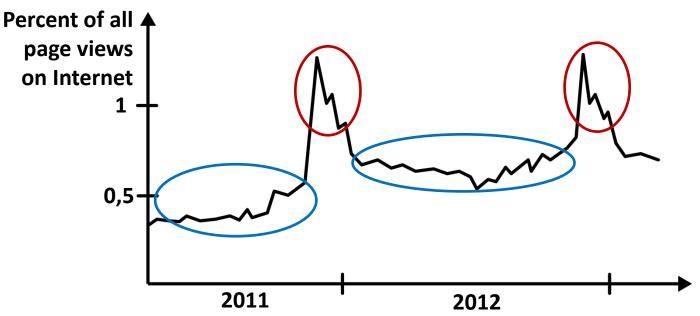


Workload





## Amazon.com



**Peak workload**: <u>very</u> strong peaks at the end of every year

 $\rightarrow$  Christmas shopping

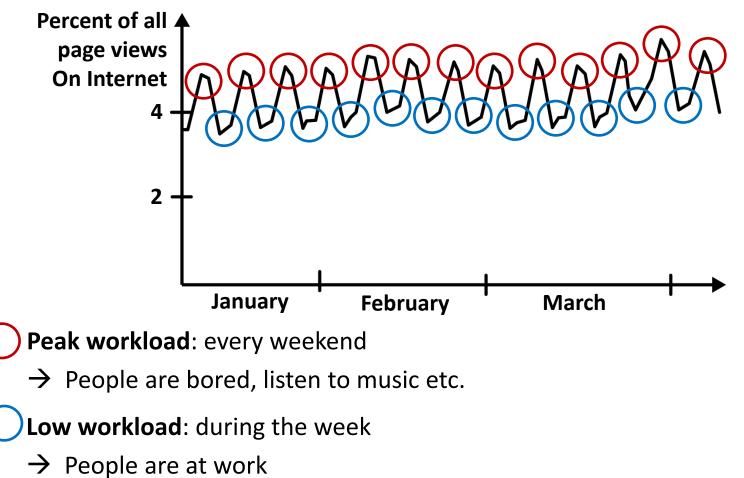
**Low workload**: no significant peaks during the year

 $\rightarrow$  Slight increase from year to year (we will cover such workload later)



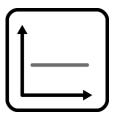
Source: http://www.alexa.com

## Youtube.com

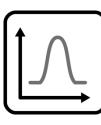




Source: http://www.alexa.com



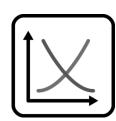




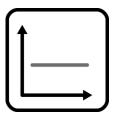
#### Once-in-a-Lifetime Workload

IT resources with an equal utilization over time disturbed by a strong peak occurring only once experience once-in-a-lifetime workload.

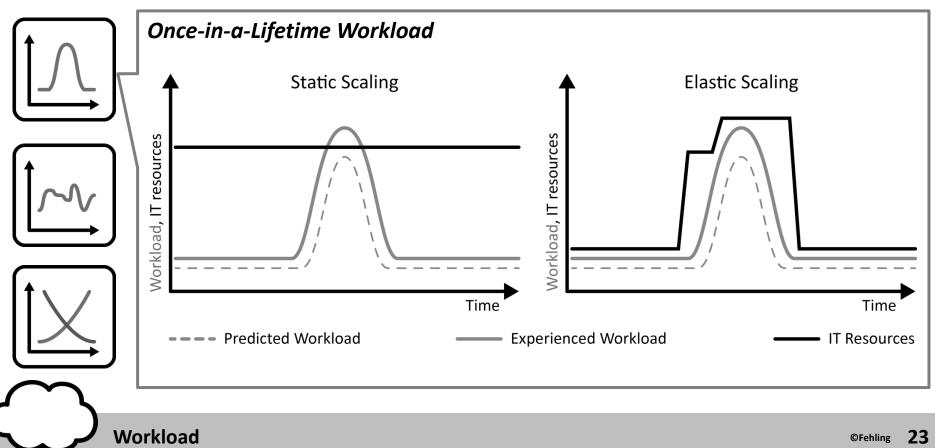




Workload









## 1 Original Data



Scans



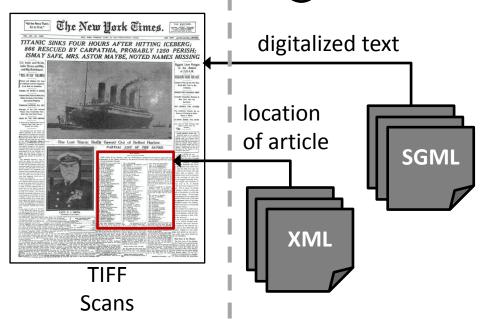
Original Data

- 150 years of news papers: 11 million articles
- Significant amount of public domain content
- Scanned to very large images in TIFF format (4 TB)



**Original Data** 

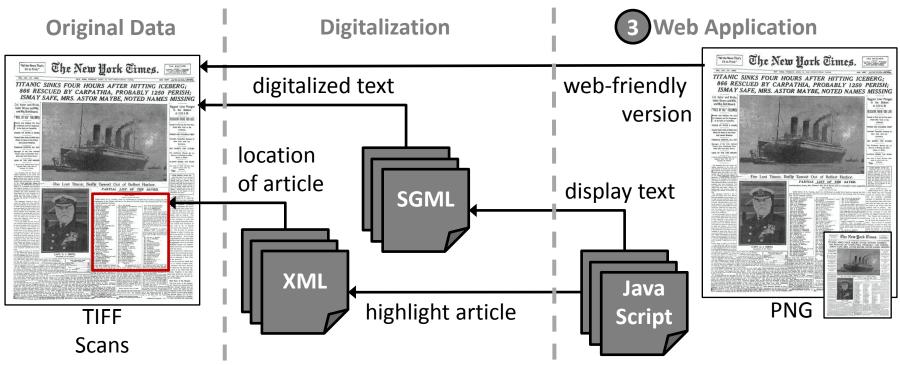




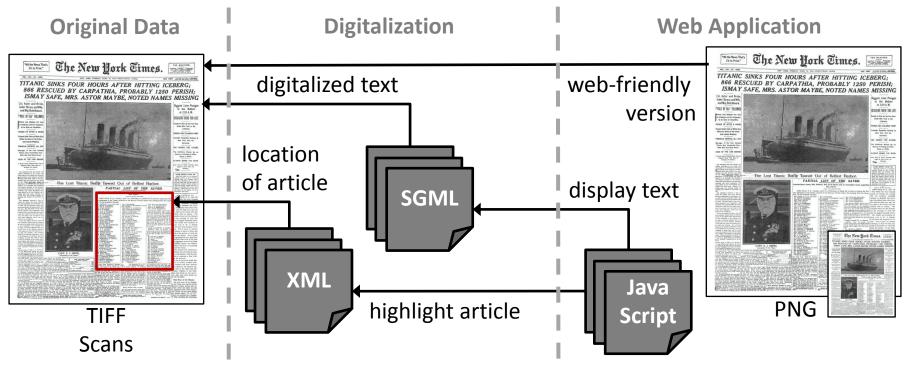


Digitalization: articles in PDF files with full text search

- XML (Extensible Markup Language): region (rectangle) of article
- SGML (Standard Generalized Markup Language): text of articles
- → Digitalization took 24 hours on 100 Amazon EC2 machines
- $\rightarrow$  Was **run twice** due to an error during the first run:
- → Output: **1,5 TB** of PDF files



- 3 Web Application: web-based access to 3.3 million articles
  - XML +SGML: converted to Java Script handling the user interface
  - TIFF files (405,000) converted to 810,000 PNG files (file + thumbnail)
  - ightarrow Generation took less than 36 hours
  - $\rightarrow$  Utilized "hundreds" of Amazon EC2 machines
  - $\rightarrow$  Output: foundation code for web application



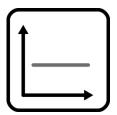
## Sources

http://open.blogs.nytimes.com/2007/11/01/self-service-prorated-supercomputing-fun/

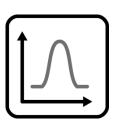
http://open.blogs.nytimes.com/2008/05/21/the-new-york-timesarchives-amazon-web-services-timesmachine/

http://timesmachine.nytimes.com/





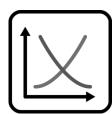


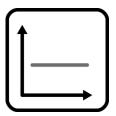


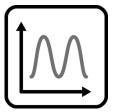


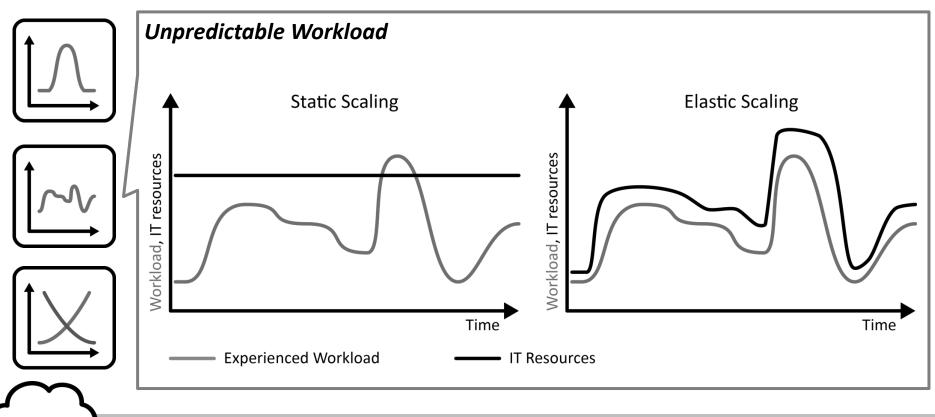
## Unpredictable Workload

IT resources with a random and unforeseeable utilization over time experience unpredictable workload.

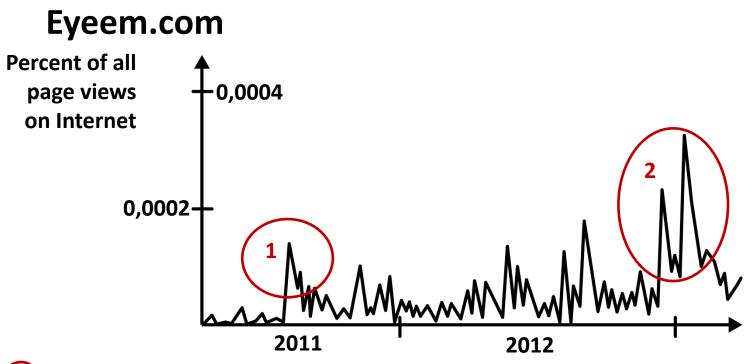










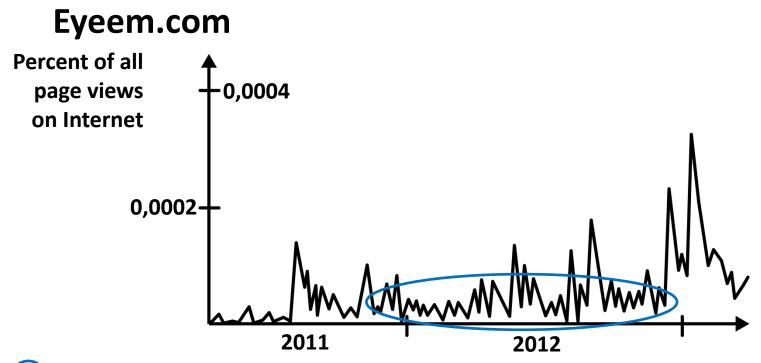


1 Peak workload October 2012: High school Football Game in Nashville, TN

- One fan uploads pictures to Eyeem.com
- Sends picture on twitter
  - $\rightarrow$  User group in Tennessee increases drastically!

2 Peak workload October 2012: Instagram changes privacy policy

- Instagram is similar picture sharing application
- Users are worried to loose rights to their images
  - $\rightarrow$  Massive migration of users to Eyeem.com

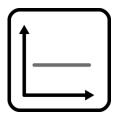


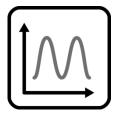
**Low workload**: irregular and disturbed by small and sudden peaks

- User access frequency changes often
- Short peaks may be hard to detect without monitoring

Source: http://www.alexa.com http://www.golem.de/news/ vom-erfolg-bedroht-der-kampf-ums-technische-ueberleben-1303-98323.html









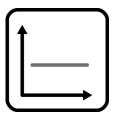




#### **Continuously Changing Workload**

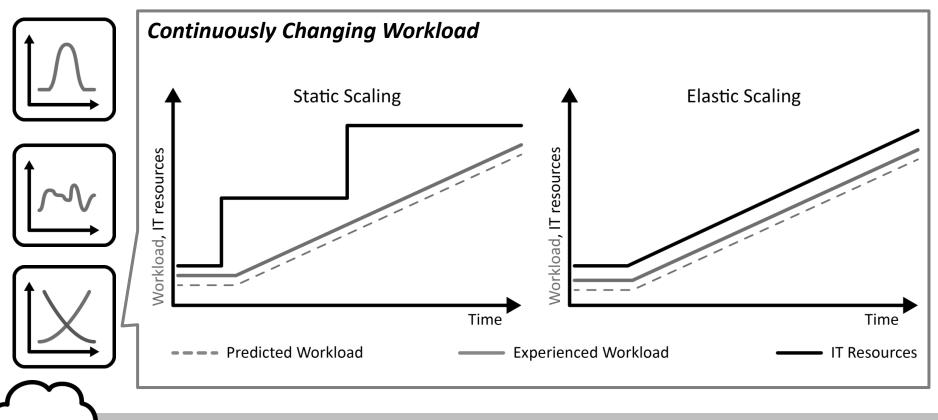
IT resources with a utilization that grows or shrinks constantly over time experience continuously changing workload.

Workload



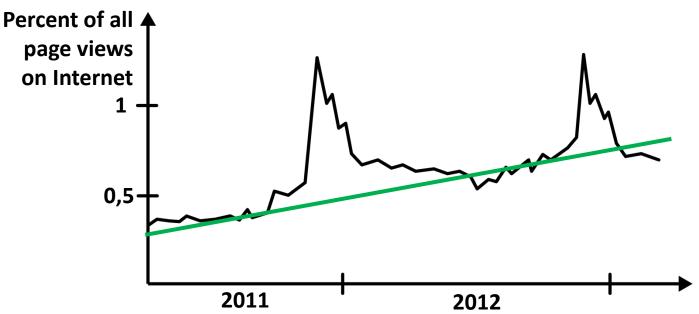


Workload





## Amazon.com



- General growth: between peaks workload increases continuously

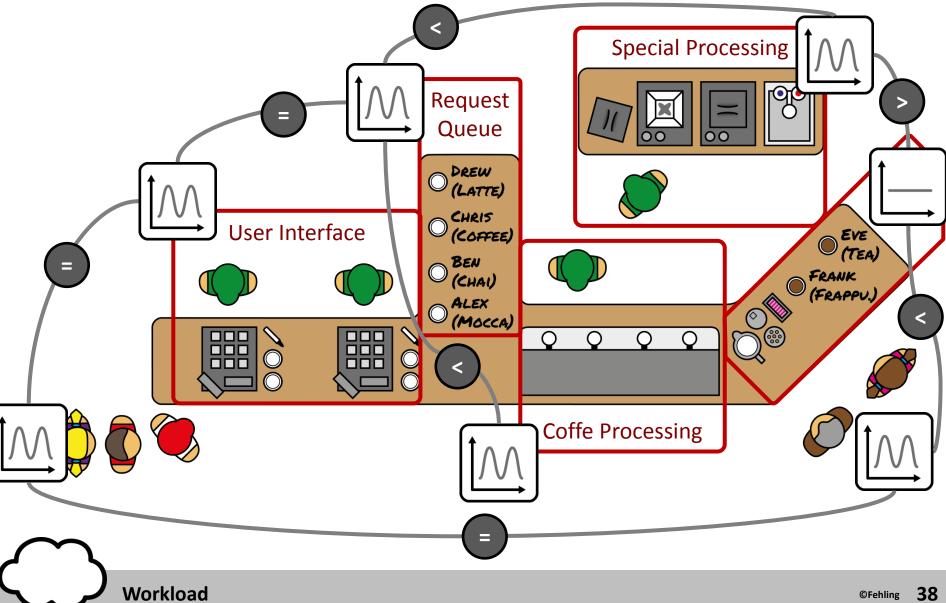
- $\rightarrow$  Amazon is growing not only during Christmas
- → Different workload patterns can be combined!



Source: http://www.alexa.com

## **Coffe Shop – Workloads**

Identify and compare workload generated by user groups at different components.



## **Lesson Learned**

Workload can differ **significantly** between components. Scaling them as a holistic unit can be very inefficient.





## Where does the application handle state?

## **Notion of State**

We differentiate between...

#### Session State

- State of a client's interaction with an application
- Commonly referred to when discussing "statelessness"
- Example: customer's shopping card of an online store

#### • Application State

- Data handled by an application
- We extend "statelessness" to also incorporate application state
- Example: customers shipping information stored by an application





#### Stateful Component

Multiple instances of a scaled-out application component synchronize their internal state to provide a unified behavior.

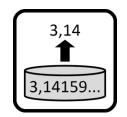


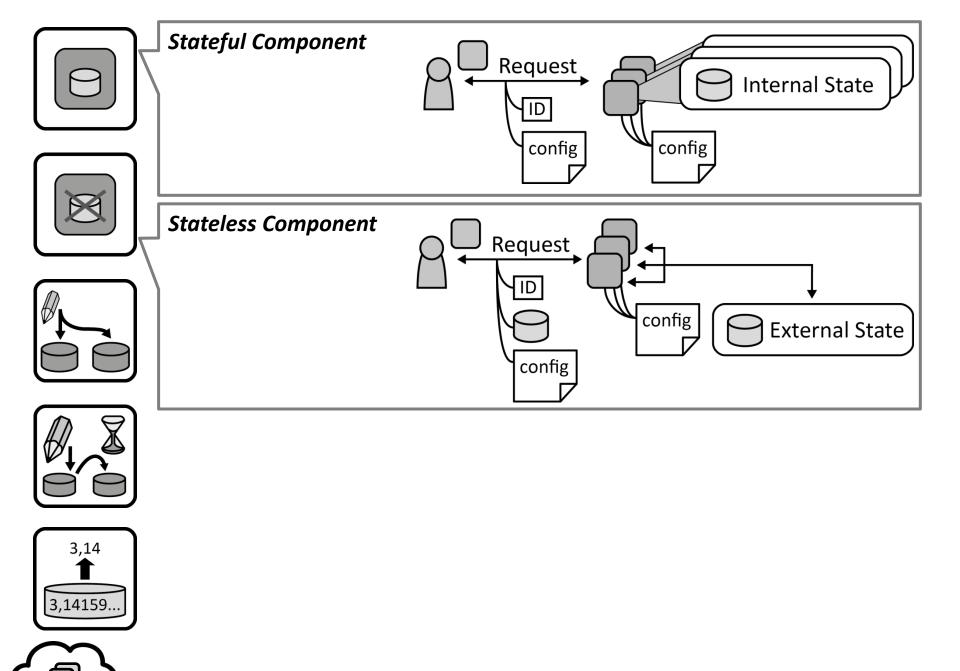
#### **Stateless Component**

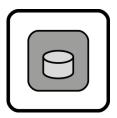
State is handled external of application components to ease their scaling-out and to make the application more tolerant to component failures.















#### Strict Consistency

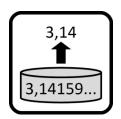
Data is stored at different locations to improve response time and to avoid data loss in case of failures while consistency of replicas is ensured at all times.

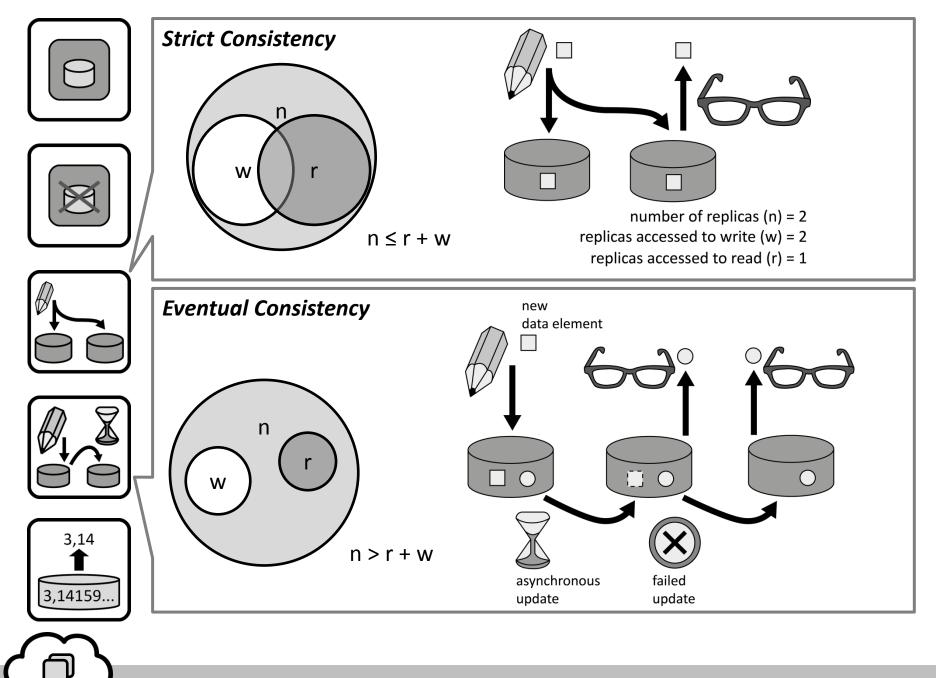


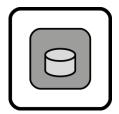
#### **Eventual Consistency**

Data (State)

Performance and availability of data in case of network partitioning are enabled by ensuring data consistency eventually and not at all times.









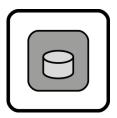




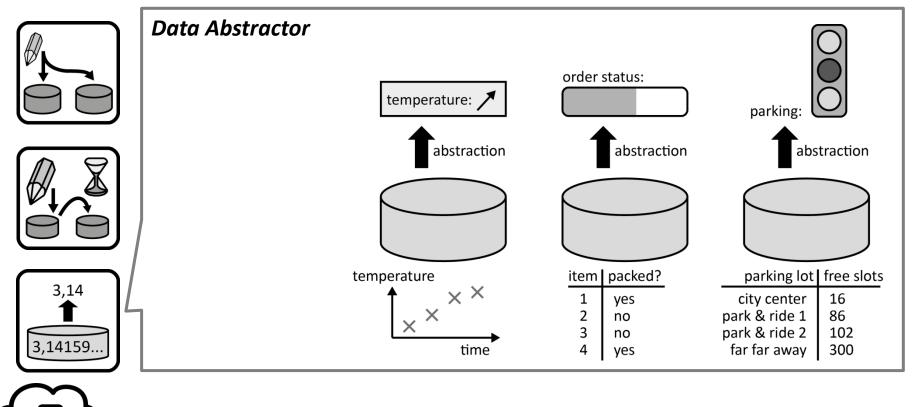


#### **Data Abstractor**

Data is abstracted to inherently support eventually consistent data storage through the use of abstractions and approximations.









### Amazon





**Application Architecture Patterns – Application Components** 

## Amazon



#### **Application Architecture Patterns – Application Components**

## **Amazon Test: Setup**





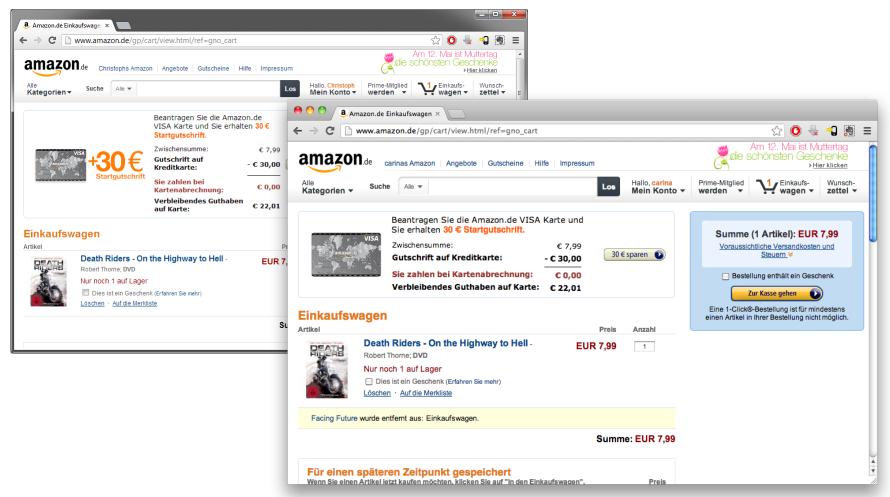
Networking: University VPN

 $\rightarrow$ Simulation of two different customers shopping at two different locations.



**Application Architecture Patterns – Application Components** 

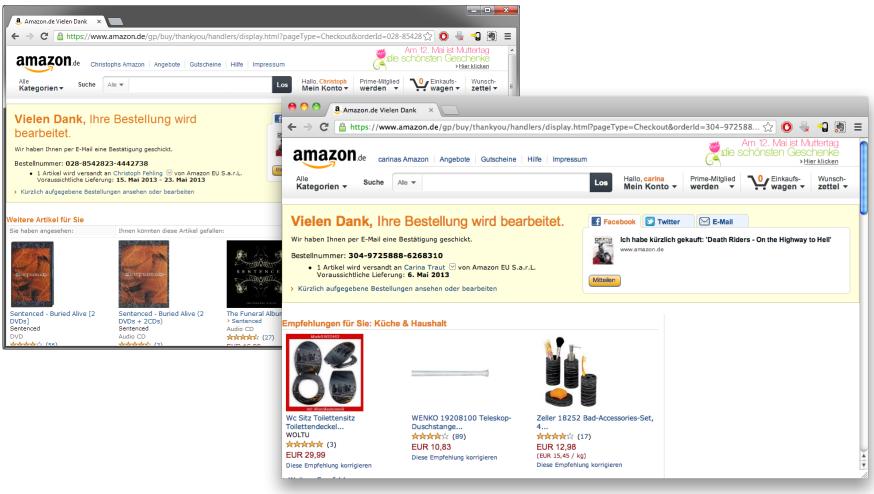
## **Amazon: Shopping Carts**



Item could be added to both shopping carts.



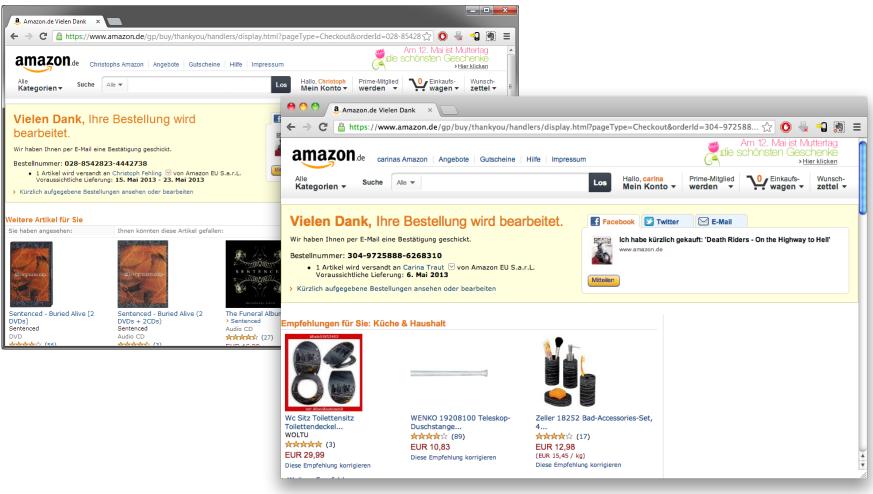
## **Amazon: Shopping Carts**



Item could be bought by both customers.



## **Amazon: Shopping Carts**



Item could be bought by both customers.



## **Amazon: Delivery**

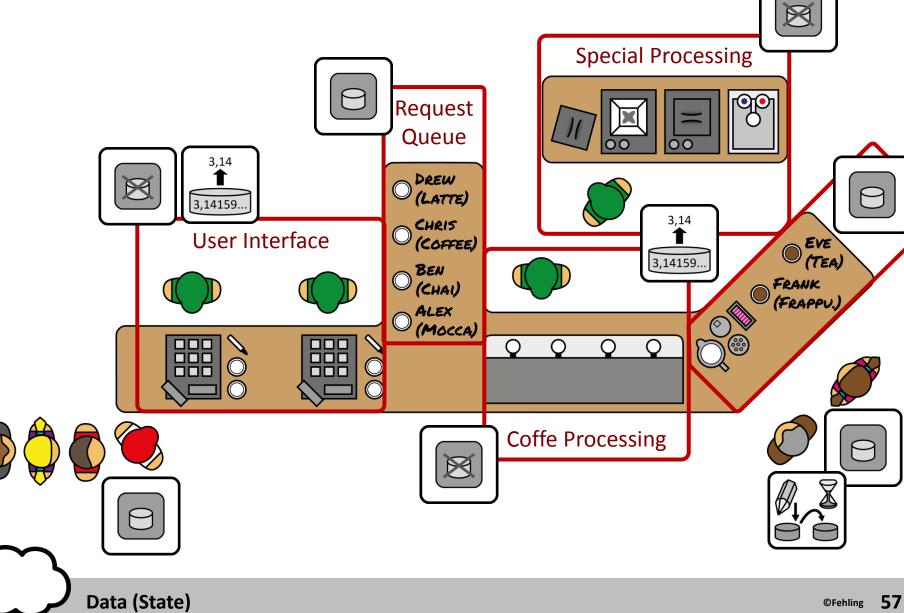
- Both customers received the item at the same day!
- The movie was horrible!!!
- Amazon Website one day after the delivery:





## **Coffee Shop – Data**

Identify components storing data.



## **Lessons Learned**

Avoid state in application components.

Handle state in...

... requests (has to be provided with every access).

... provider-supplied storage and communication offerings.

"Lie" about state whenever possible / acceptable by the business case.





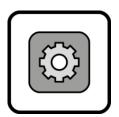
## How are components implemented?

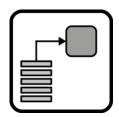


#### Message-oriented Middleware

Asynchronous communication is provided while hiding complexity of addressing, routing, or data formats to make interaction robust and flexible.

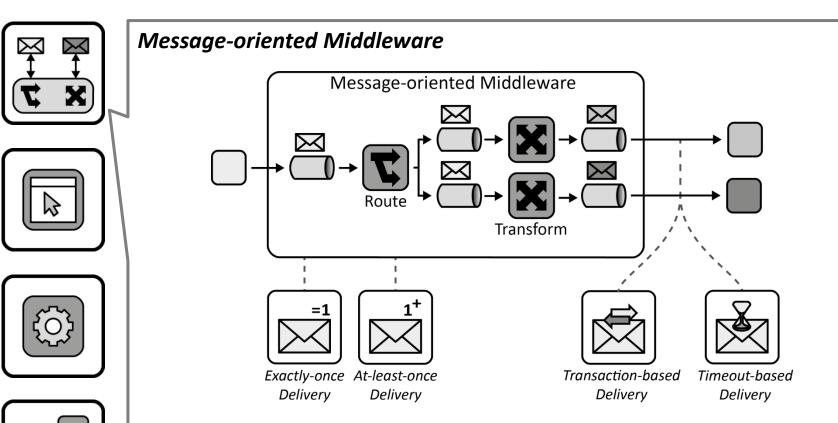




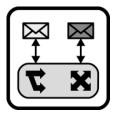




**Component Refinement** 



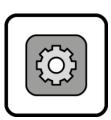
Assumptions of communication partners are reduced (*Loose Coupling*) **Platform**: implementation language used **Reference**: location of the communication partner (routing) **Time**: communication partners are active at different time / speed **Format**: message formats can change (transformation)

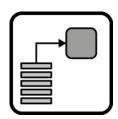




#### User Interface Component

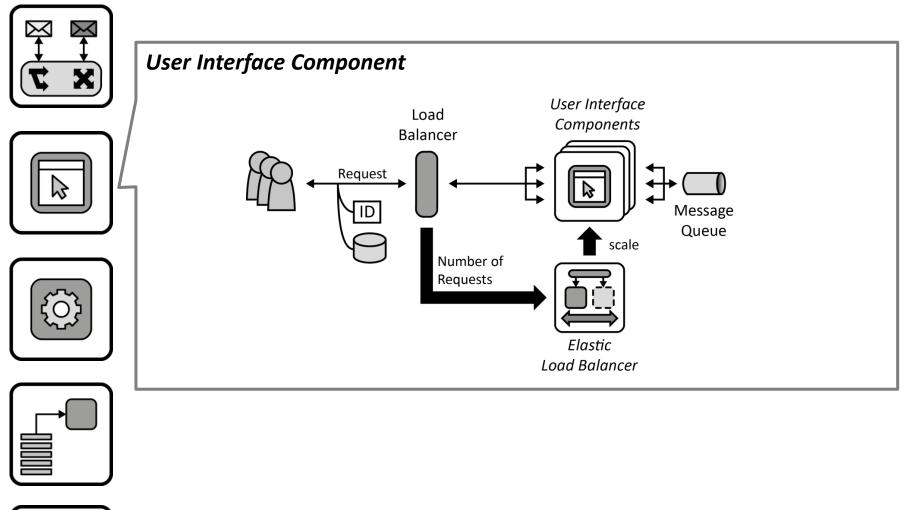
Synchronous user interfaces are accessed by humans, while applicationinternal interaction is realized asynchronously to ensure loose coupling.





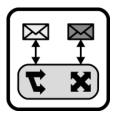


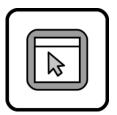
**Component Refinement** 





**Component Refinement** 

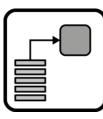






#### **Processing Component**

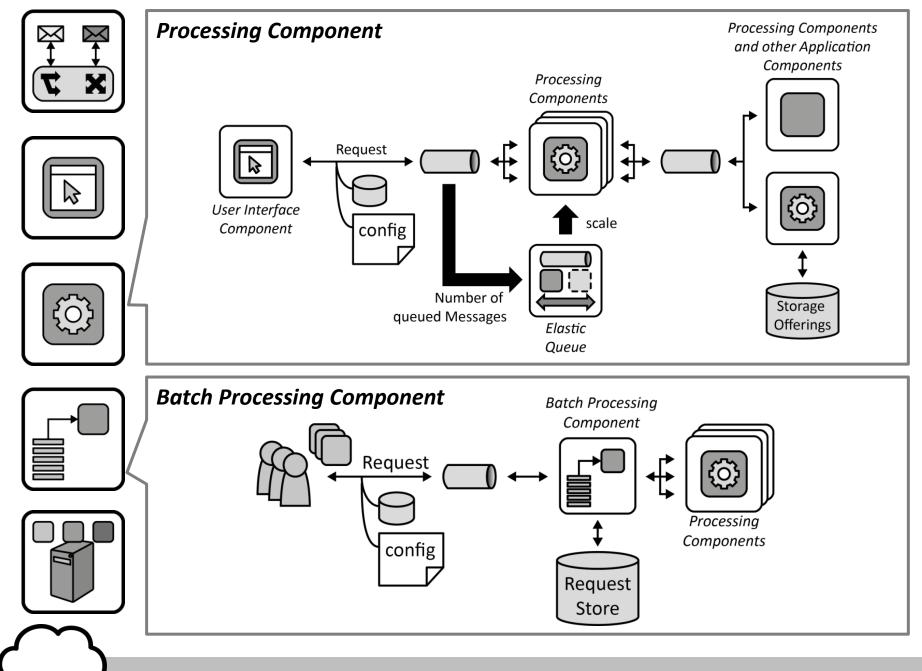
Processing functionality is handled by elastically scaled components.

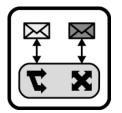


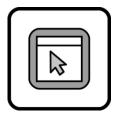
#### **Batch Processing Component**

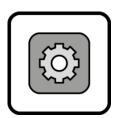
Requests are delayed until environmental conditions make their processing feasible.











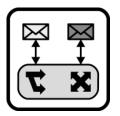


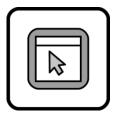


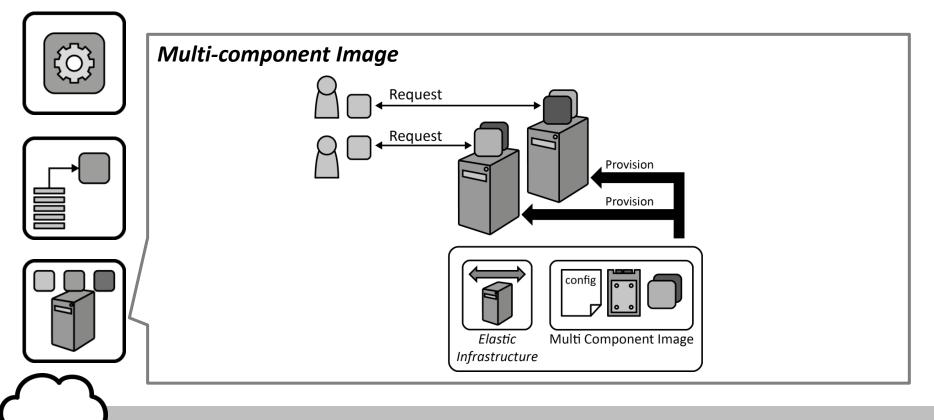
#### Multi-component Image

Virtual servers host multiple application components that may not be active at all times to reduce provisioning and decommissioning operations.

**Component Refinement** 



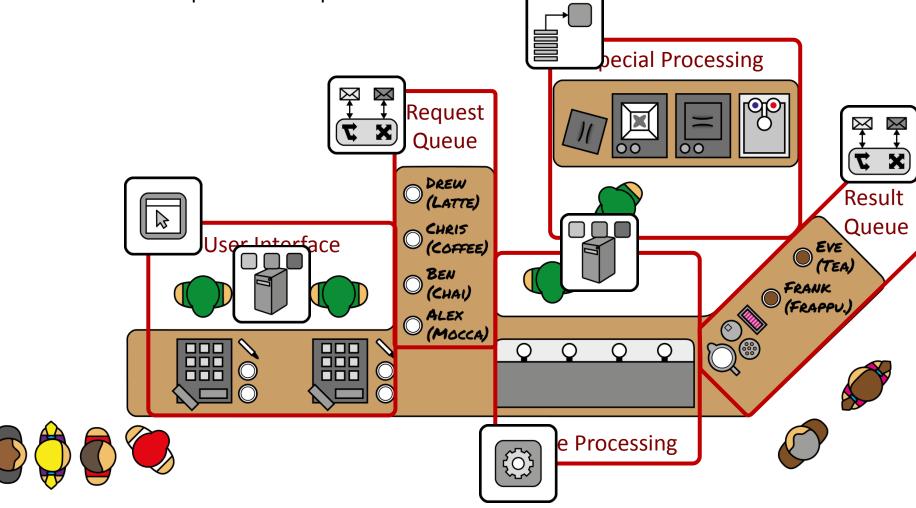




**Component Refinement** 

## **Coffee Shop – Refinement of Components**

Decide how to implement components.



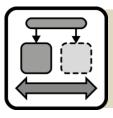
## **Lessons Learned**

Components should be interact via messaging to ensure *loose coupling*. Resources supporting functional components should be flexible (*multi-component image*).



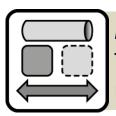


# **Elasticity and Resiliency**



#### Elastic Load Balancer

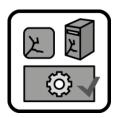
The number of synchronous accesses to an elastically scaled-out application is used to determine the number of required application component instances.



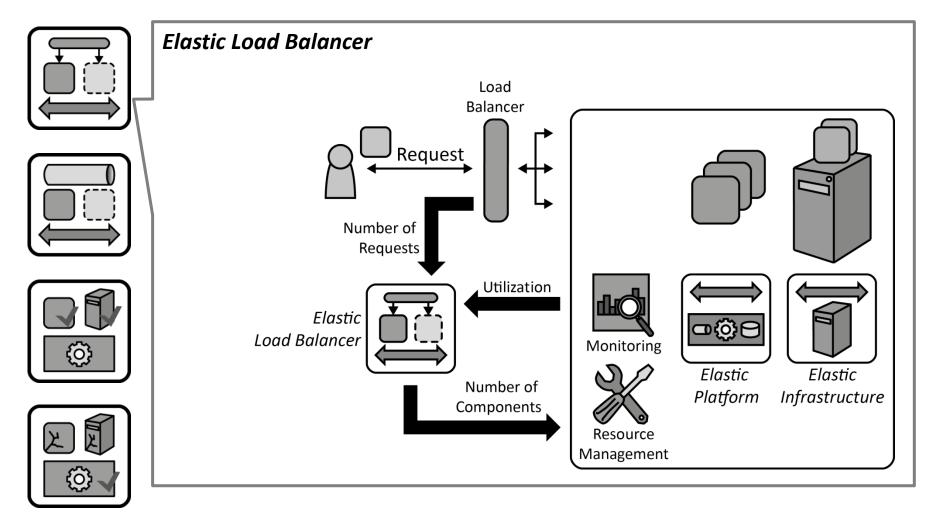
#### Elastic Queue

The number of accesses via messaging is used to adjust the number of required application component instances.

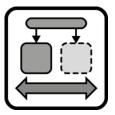


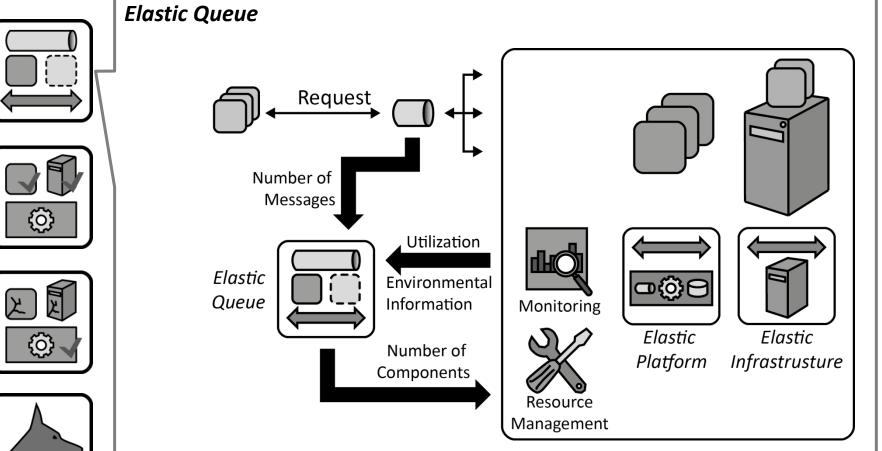














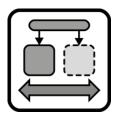
## **Pitfalls of Elasticity Management**

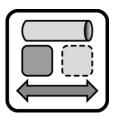
- **Configuration** of provider-supplied functionality commonly requires
  - **Condition**: monitored state to react upon.
  - **Time threshold**: duration how long the condition has been observed.
  - Action: tasks to be performed.

(The same aspects have to be realized in custom implementation as well)

- These parameters are critical for the success of elasticity
  - **Bad conditions**: need to scale is missed / not seen.
  - **Bad threshold**: instances are added / removed too often.
  - Inadequate actions: too few instances are added / removed.
  - Heuristics have to be respected (holidays, seasons sales...)
- $\rightarrow$  This behavior is very similar to a heating system in buildings
  - Temperature is kept in a certain threshold
  - Activations and deactivations of the heating shall be reduced!

#### Elasticity is hard to realize even if functionality is provider-supplied!







#### Node-based Availability

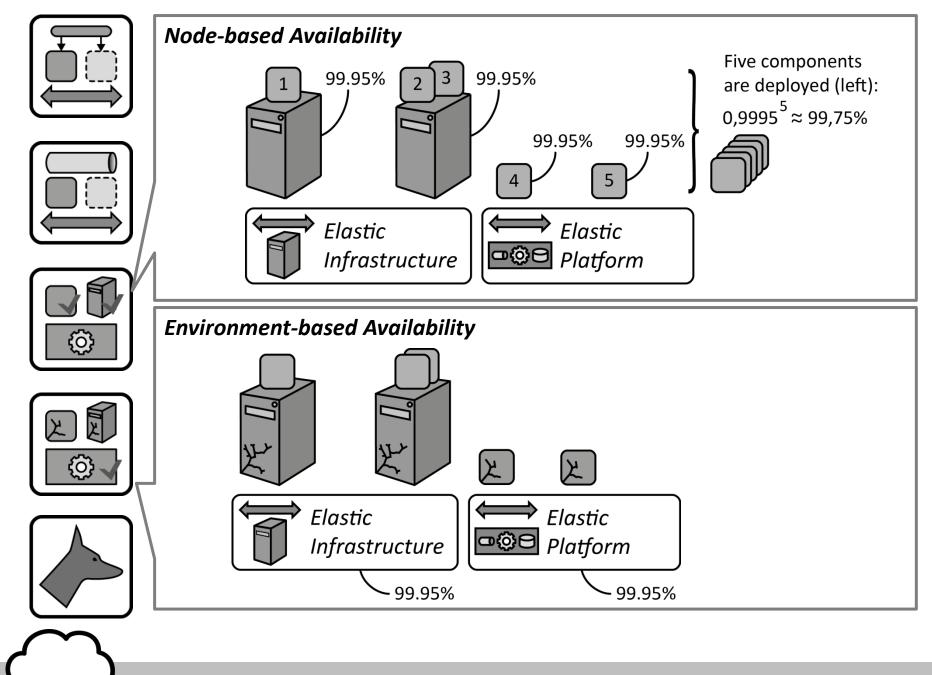
A cloud provider guarantees the availability of nodes, such as individual virtual servers, middleware components or hosted application components.

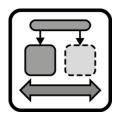


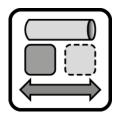
#### Environment-based Availability

A cloud provider guarantees the availability of the environment hosting individual nodes, such as virtual servers or hosted application components.

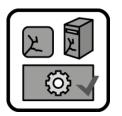










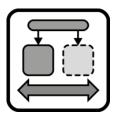


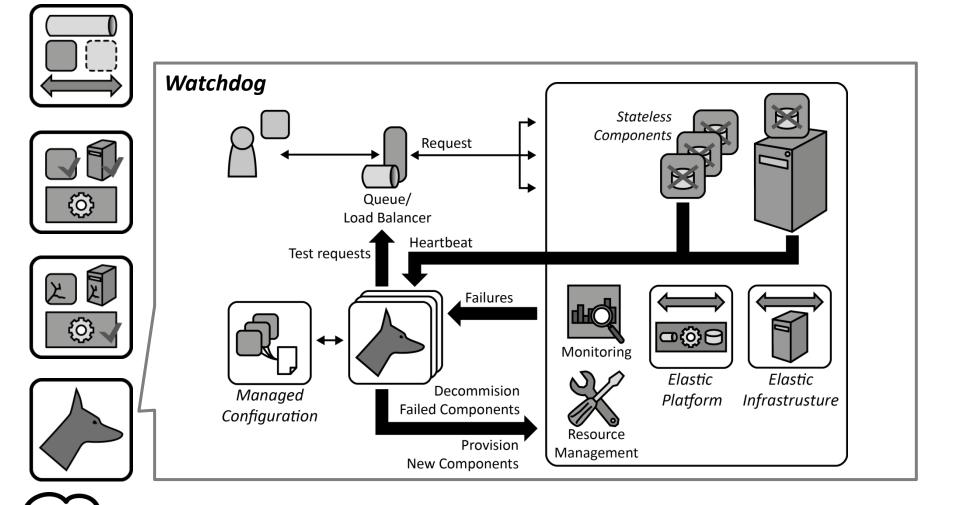


#### Watchdog

Applications cope with failures by monitoring and replacing application component instances if the provider-assured availability is insufficient.

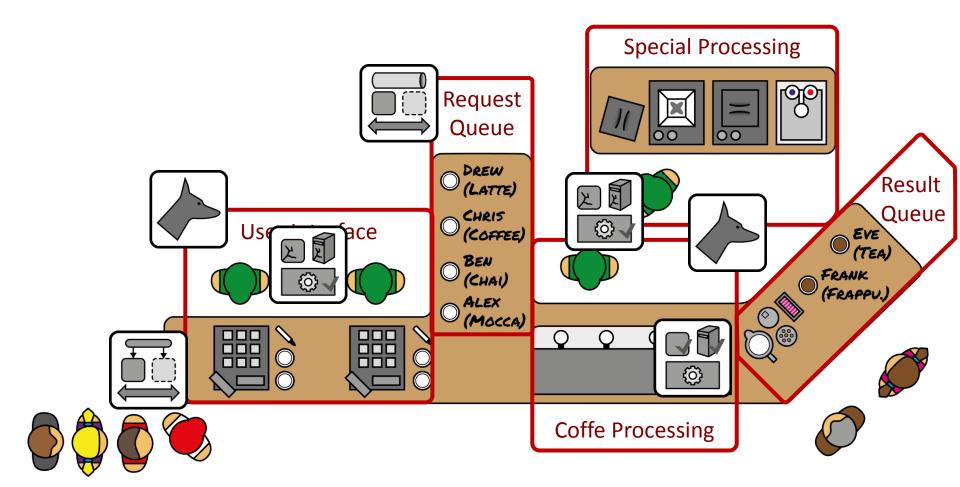
**Elasticity and Resiliency** 

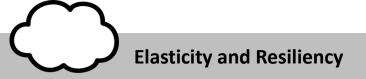




## **Elasticity and Resiliency**

What shall happen if workload changes or something fails?



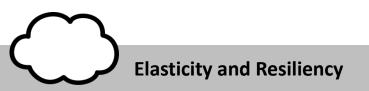


## **Lessons Learned**

## **Analyze availability** assured by provider (*node-based availability* or *environment-based*).

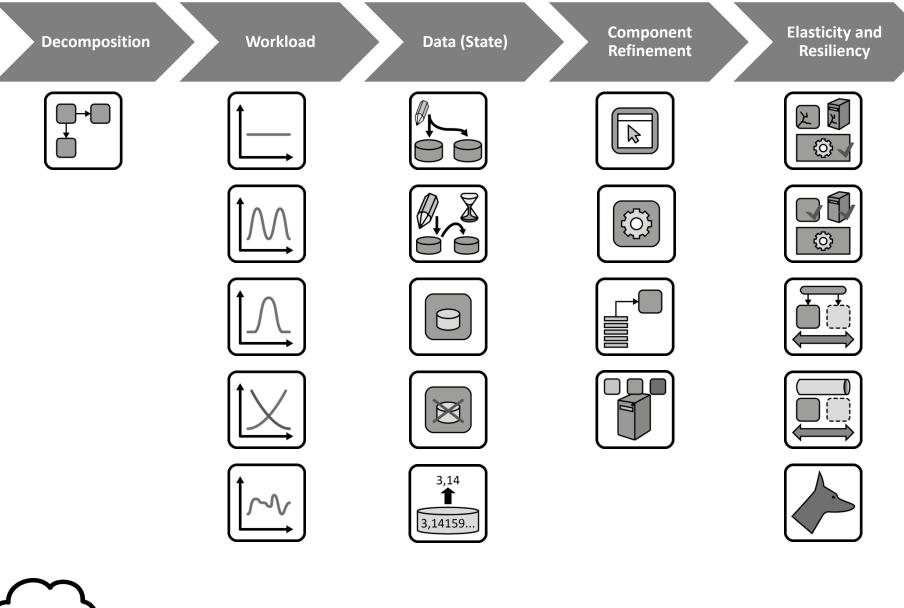
In case of **low node-based availability** or **environment-based availability** implement a **watchdog**.

Use messages and requests to determine necessary component instances.



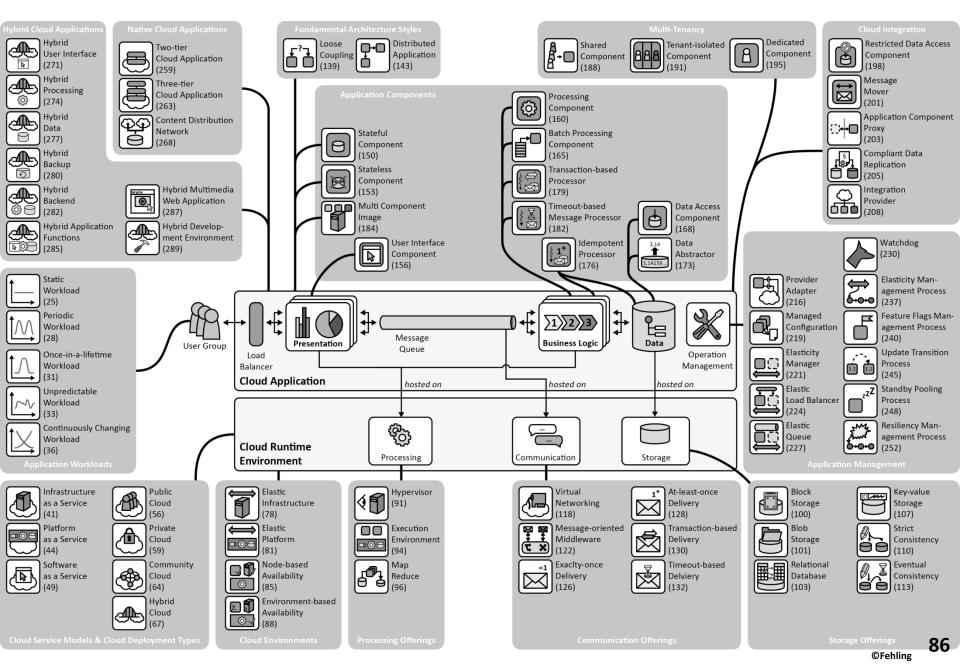


## **Summary Architectural Questions**



Summary

### And there are many more: http://www.cloudcomputingpatterns.org



#### http://www.springer.com/978-3-7091-1567-1

Christoph Fehling · Frank Leymann Ralph Retter · Walter Schupeck Peter Arbitter

## Cloud Computing Patterns

Fundamentals to Design, Build, and Manage Cloud Applications



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