

Once and for all: how to compose modules - the composition calculus

SummerSoc Thursday, June 27 2024



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Prelude

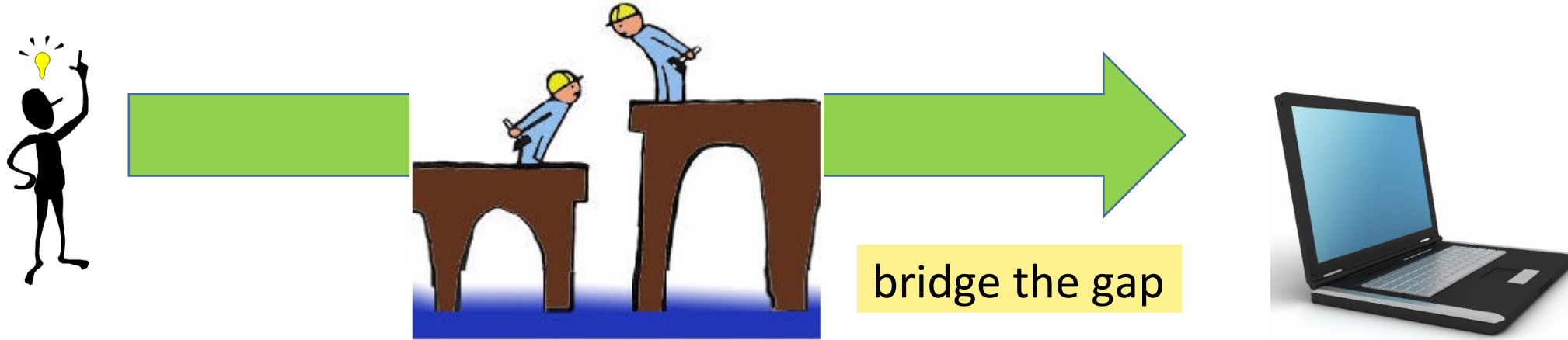
Frank is smart.

Frank loves heavy math.

I love tiny, elegant math:
small amount of assumptions,
interesting consequences.

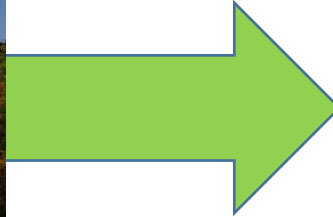
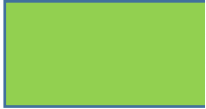
Software Engineering: a historical perspective

1968 NATO Conference on Software Engineering,
Garmisch Partenkirchen



Software Engineering: a historical perspective

1968 NATO Conference on Software Engineering,
Garmisch Partenkirchen



bridge the gap
better!



Result: We need better
programming languages!
Not just FORTRAN, COBOL,
ALGOL 60

Monster Languages ALGOL 68,
PL/1, ADA

tiny ones Pascal, Simula

Programming Paradigms

logic programs

functional programs

object orientation

Engineering!

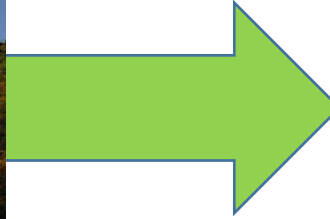
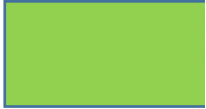
Software Engineering

Requirements Engineering

Software life cycles

Software Engineering: a historical perspective

1968 NATO Conference on Software Engineering,
Garmisch Partenkirchen



bridge the gap
better!



Software design methods

waterfall model

V-model

spiral model

agile methods

model based ...

construct a model before you start coding!

typical modeling techniques:

ARIS BPMN CASL EPK FOCUS

MSC STATECHARTS TLA UML Z

a broader view: systems engineering



... either from the perspective of computing
or remains informal

bridge the gap
better!



don't model just the software,
but the entire system!

How to model systems?

So, what is a **good**
modeling technique?

typical modeling techniques:

ARIS BPMN CASL EPK FOCUS
MSC STATECHARTS TLA UML Z

... don't really help!



system

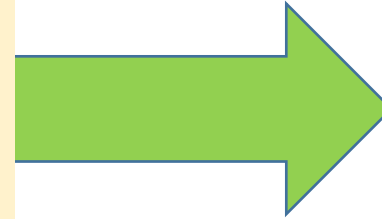
a general deficit of classical modeling



a good modell

- separates components
- talks about real world items and data
- formulates behavior
- refines and abstracts modules as a dag, not a tree

... on any level of abstraction
... at any formal degree
as chosen by the modeler



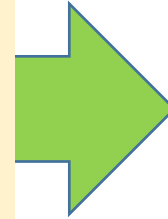
a system

What a model is supposed to provide



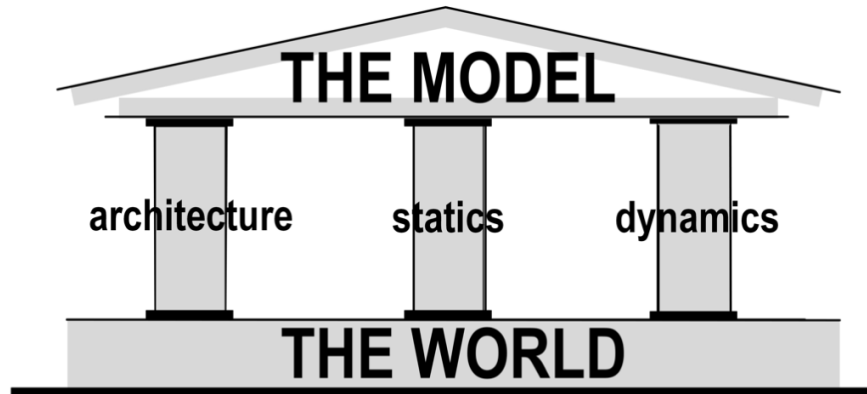
with a model you can

- formulate and prove system properties
- assess complexity of behavior
- explain a system to stake holders
- estimate costs
- formulate agreements and orders
- specify functionalities and warranties

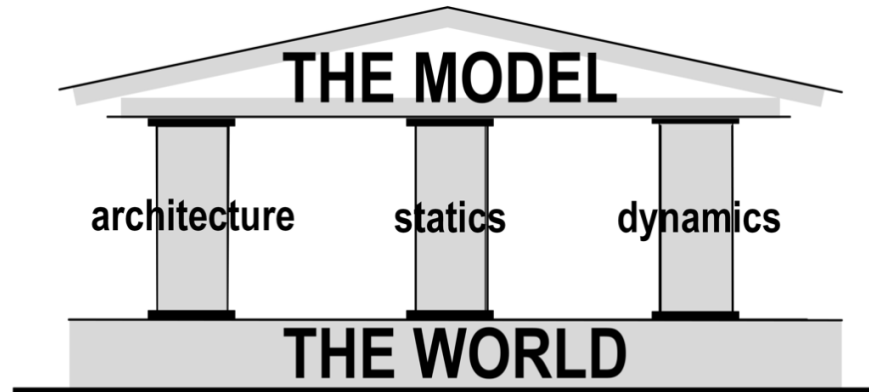


a system

First assumptions



a system



today: only about architecture

Peter Fettke · Wolfgang Reisig
Understanding the Digital World
Modeling with HERAKLIT

This book fills a serious gap by providing a conceptual framework for understanding the digital world. This world contains large, heterogeneous systems that have to manage dynamic behavior as well as static items and data. Obviously, new, *digital methods* are needed to deal with the challenges of the digital world.

This book introduces such a method with HERAKLIT, an intuitively simple, albeit powerful framework for modeling, communicating, and analyzing computer-

modules, describing real- and imagined-technically simple,

, starting in Part I their composition dynamics, focusing on static aspects. In representation are s are consolidated network. The book opical retail business, and useful graphical els.

as for a computer- s, the contributions ruction of software. system modeling, als in these fields.

Fettke · Reisig

Peter Fettke
Wolfgang Reisig



Understanding the Digital World

Understanding the Digital World

Modeling with HERAKLIT

ISBN 978-3-031-61897-0



► [springer.com](https://www.springer.com)

 Springer

Once and for all: how to compose modules - the composition calculus

What justifies this talk's title ?

(i) Case studies in various domains

(ii) Innovative applications, e.g. large process models *Next talk, Peter*

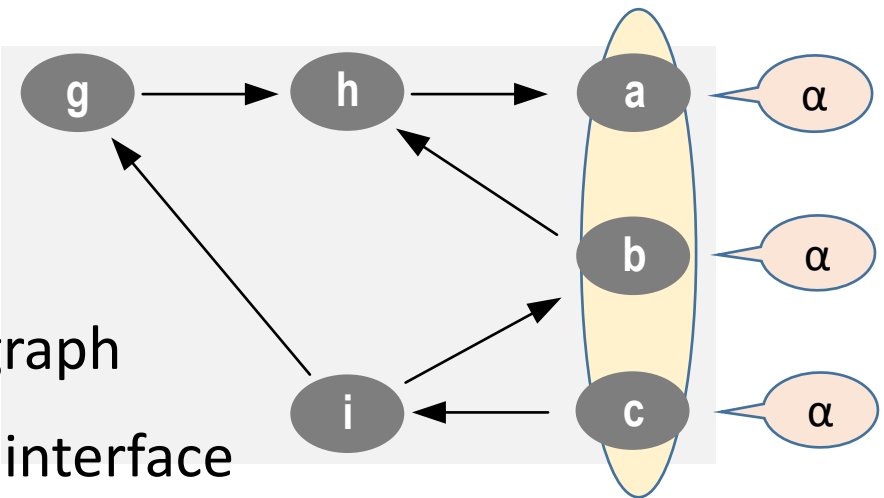
(iii) Generality of the composition calculus

- A module is a graph. There is nothing more general than graphs.
- An interface is a set of vertices – labeled, ordered. Composition needs nothing more.
- Composition is technically simple – and total.

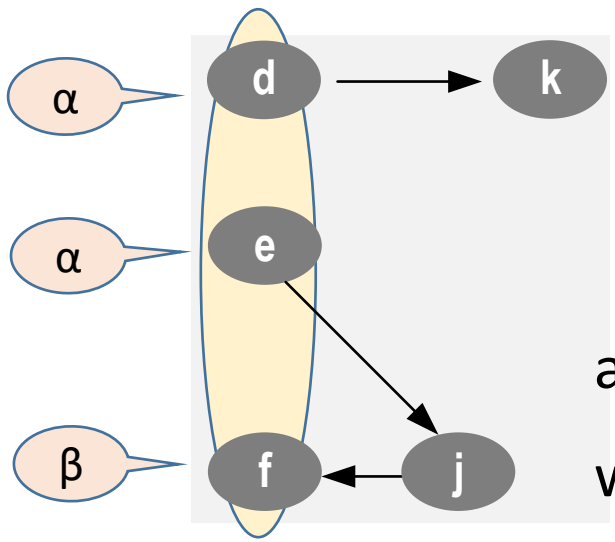
(iv) Mathematically deep and practically useful properties: *This talk*

1. Modules and Their Composition

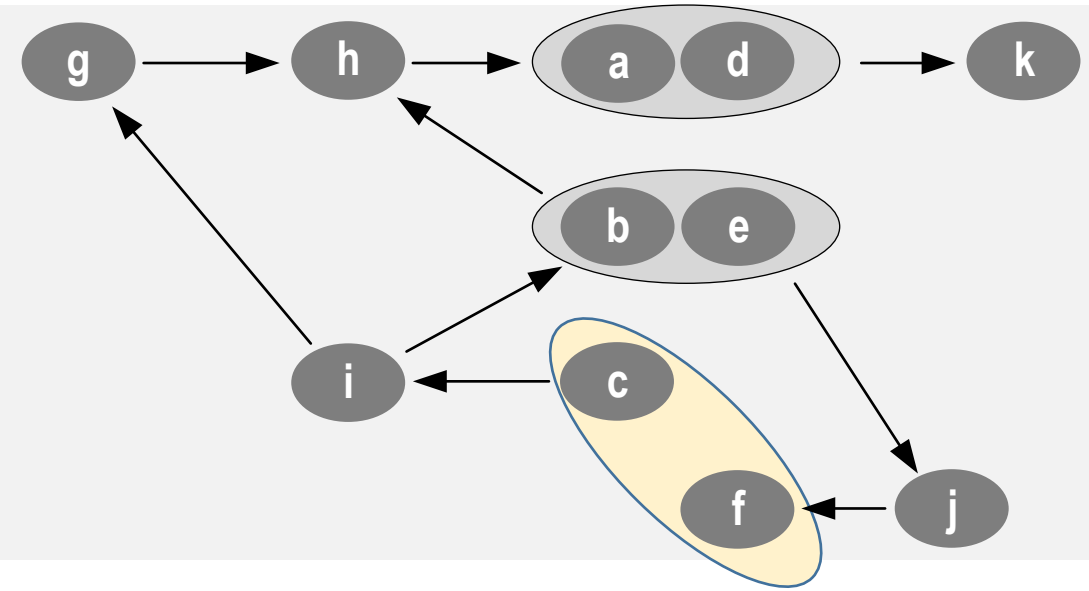
a graph
an interface



another graph
with interface



composition:

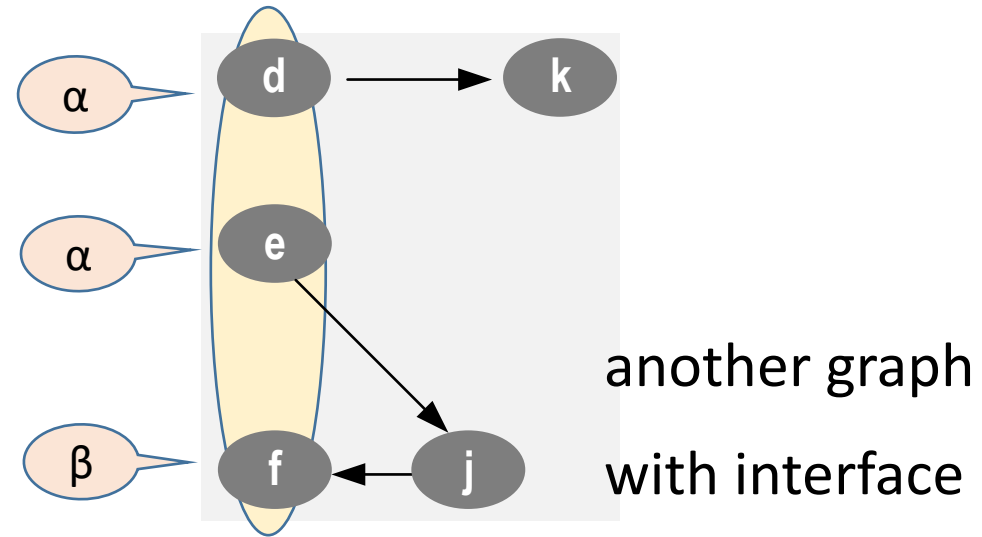
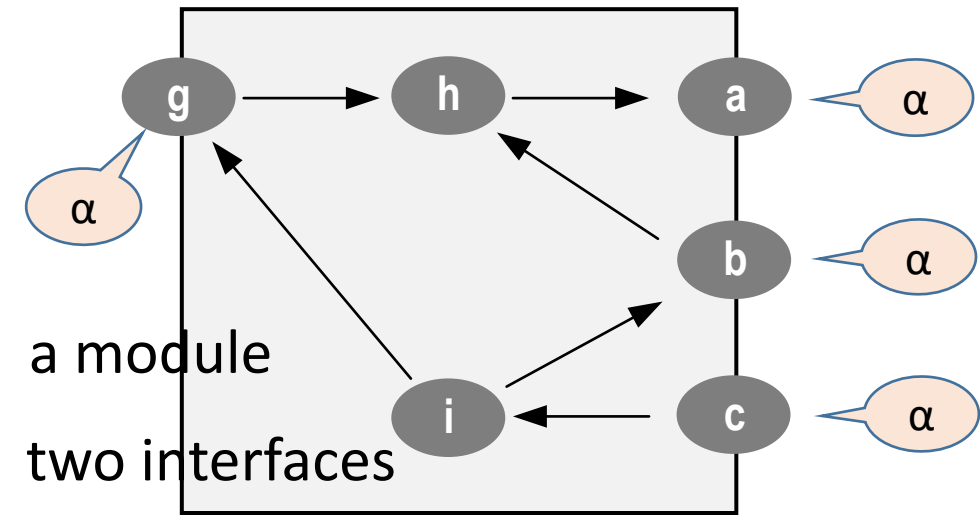


Merge equally labeled gates
along the order of the interfaces.

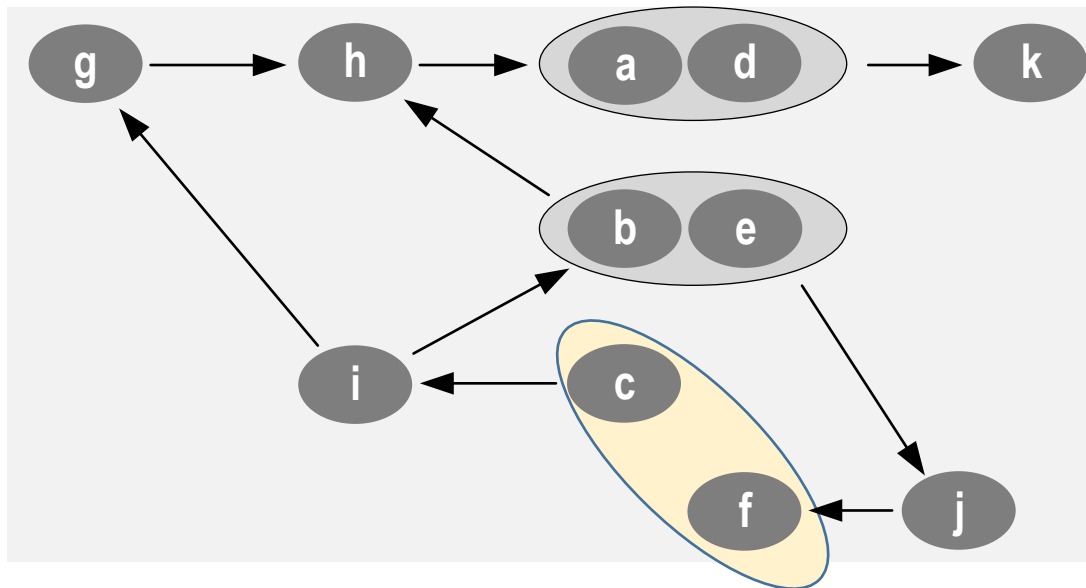
What to do with c and f?

Go to the interface

... another try



composition:

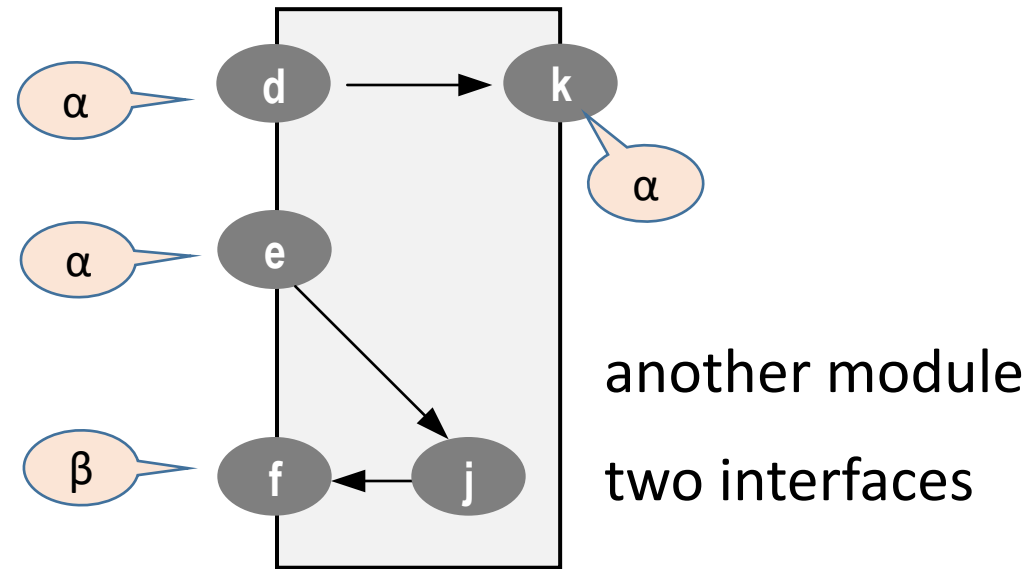
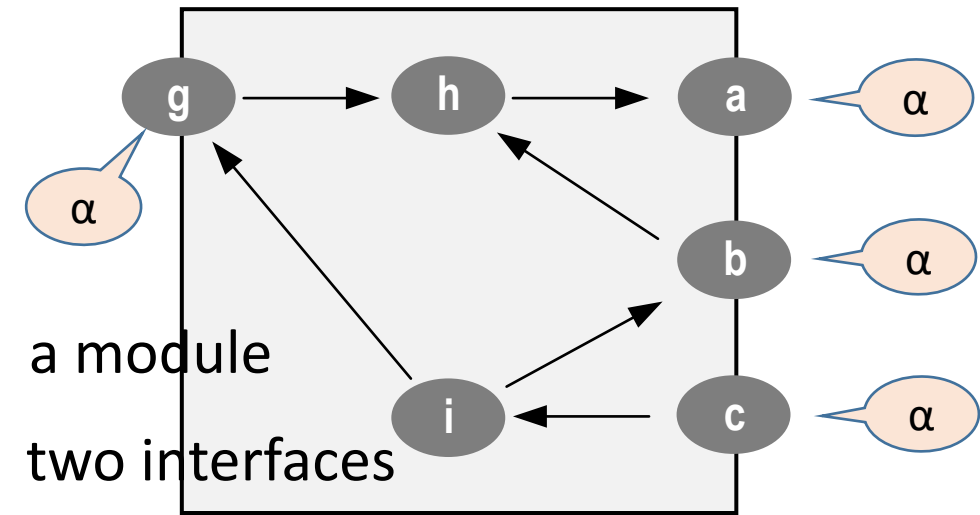


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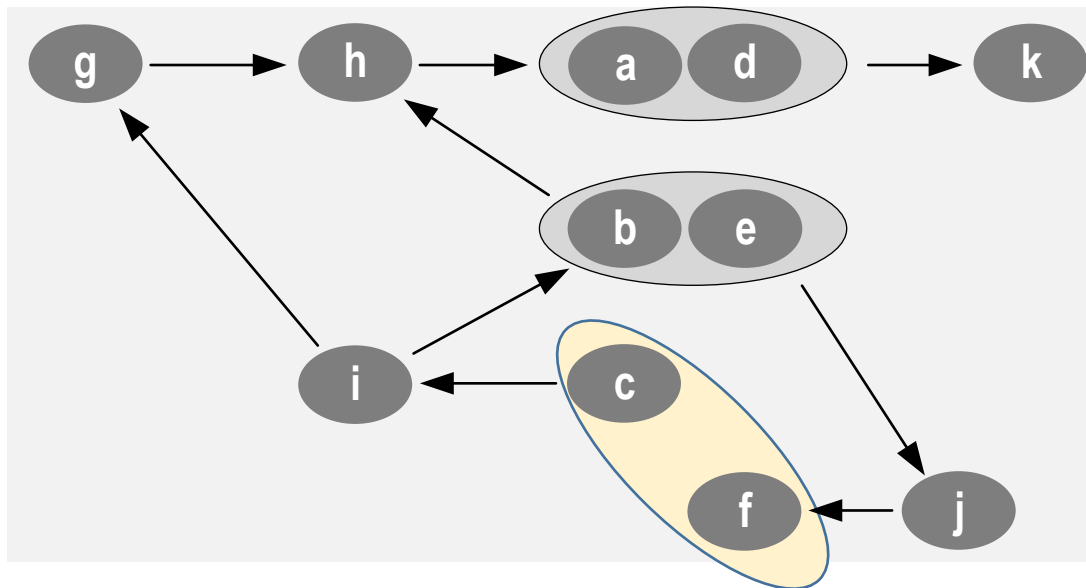
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composition:

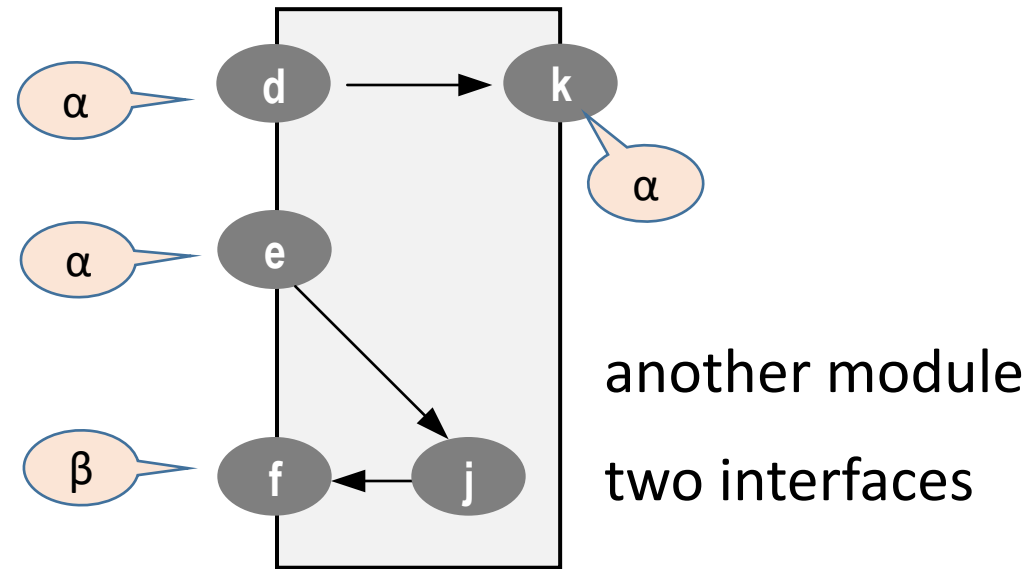
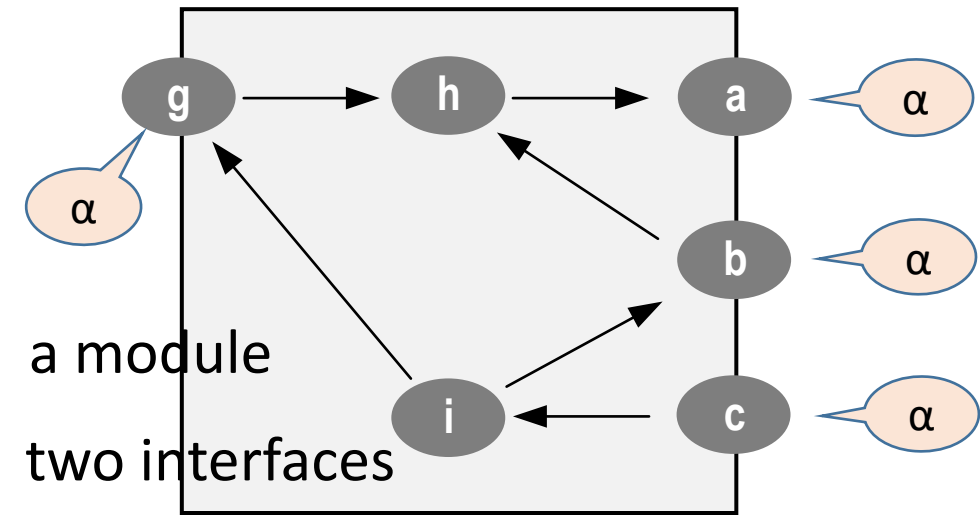


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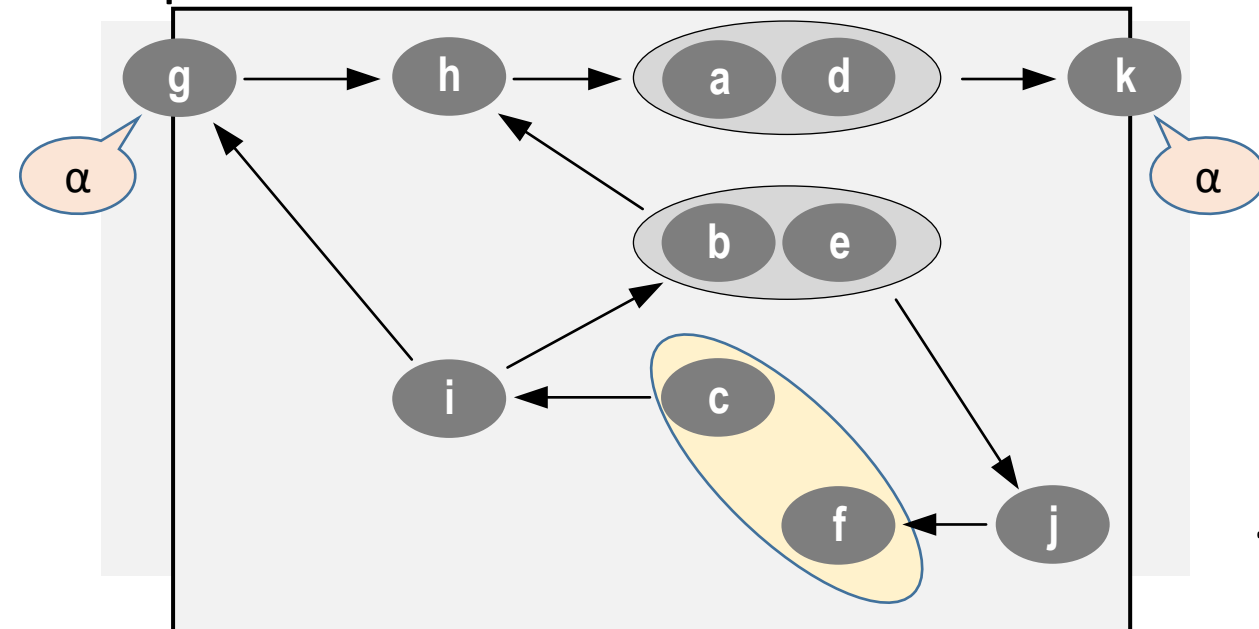
What to do with c and f?

Go to the interface

... another try



composition:

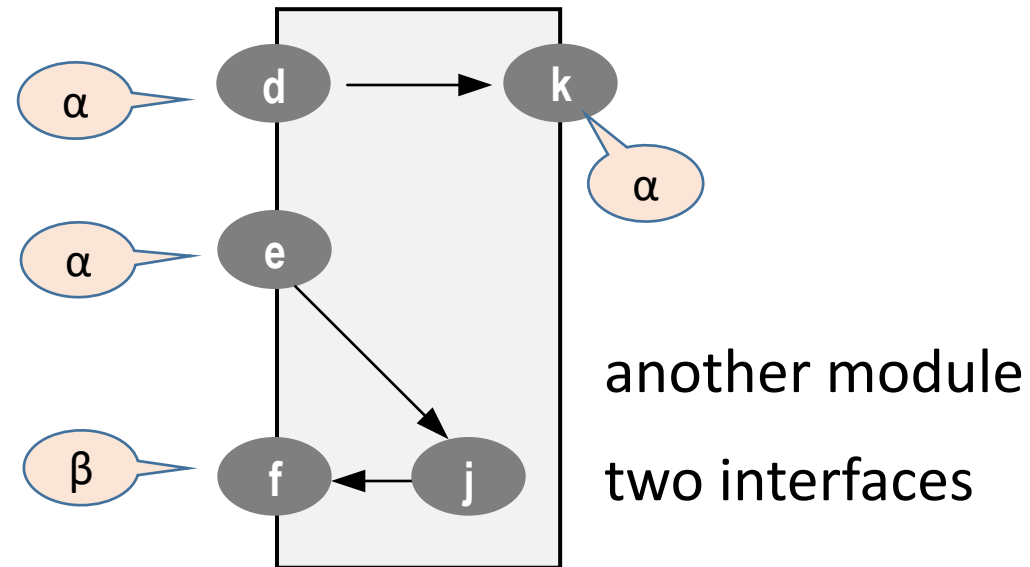
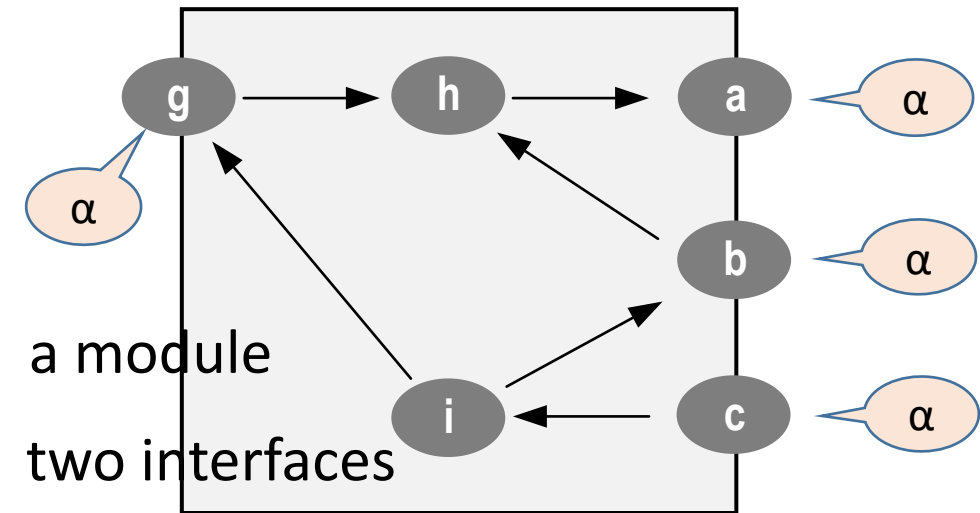


Merge equally labeled gates
along the order of the interfaces.

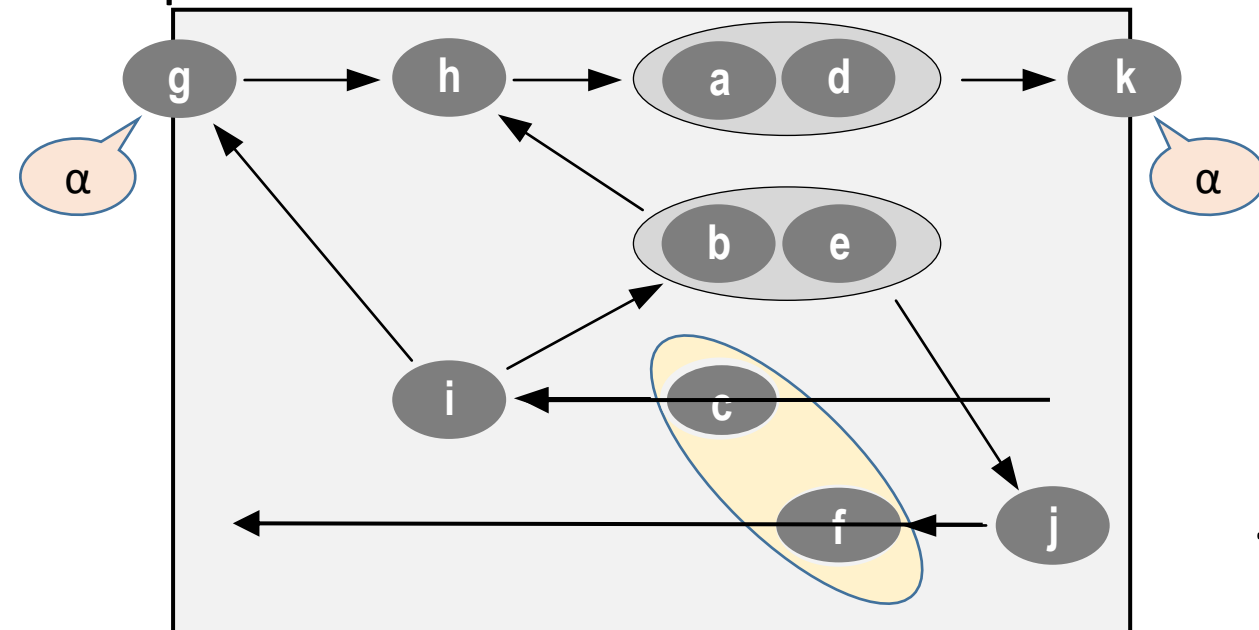
What to do with c and f?

Go to the interface

... another try



composition:

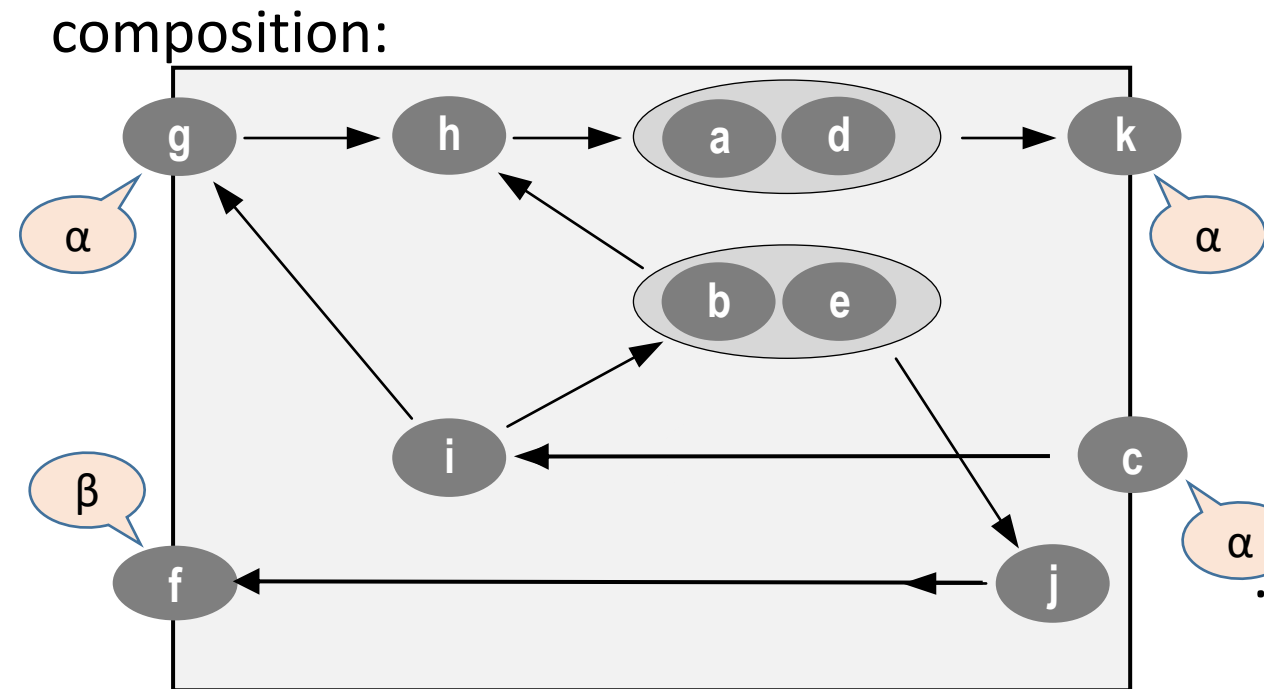
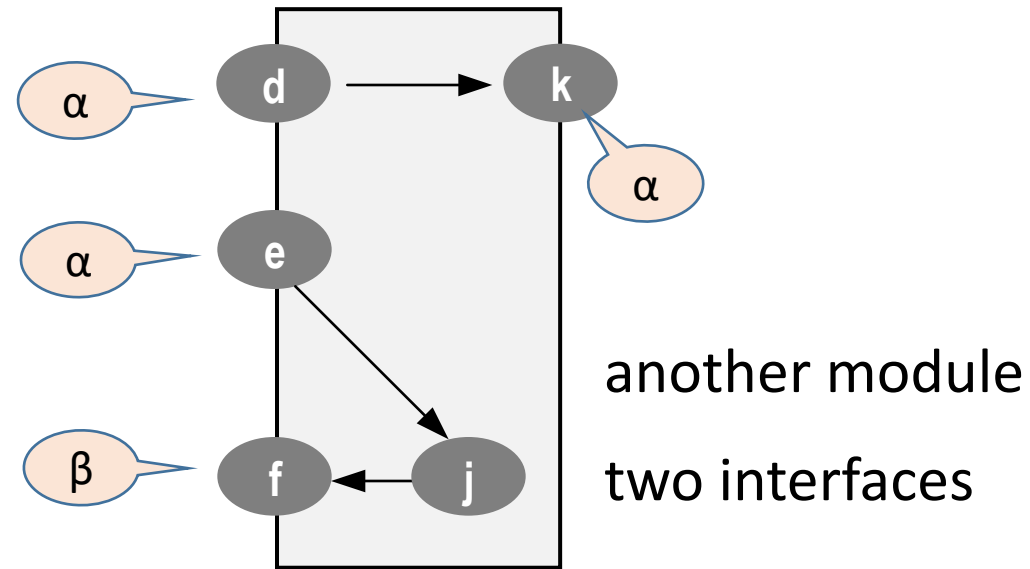
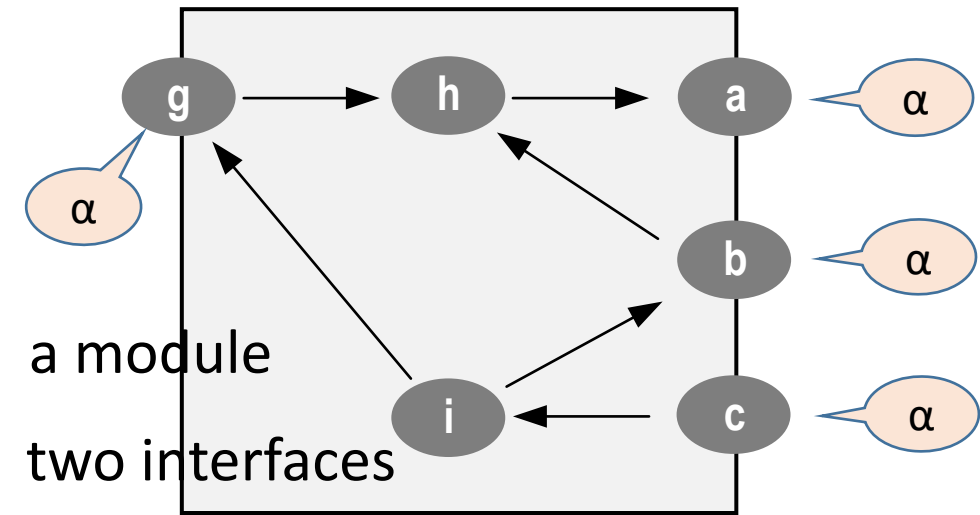


Merge equally labeled gates
along the order of the interfaces.

What to do with c and f?

Go to the interface

... another try



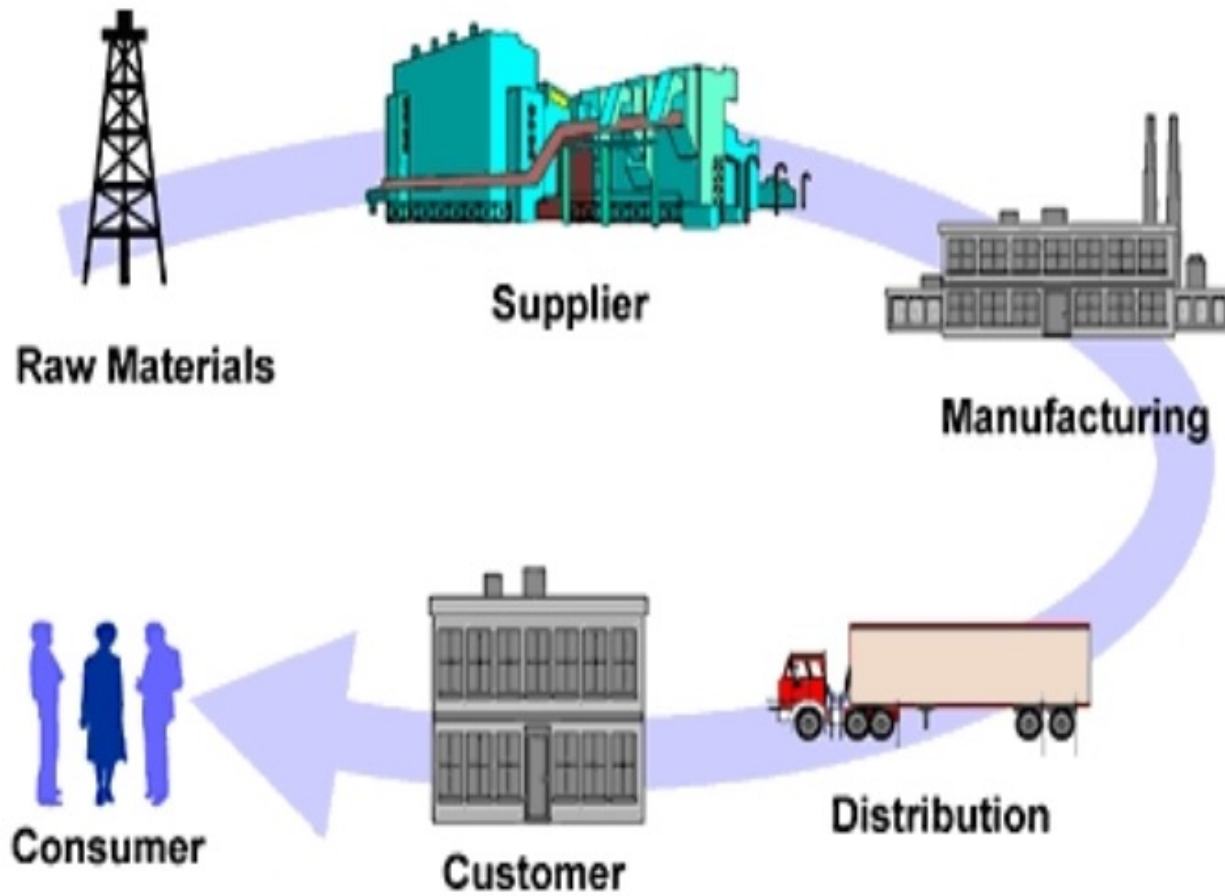
Merge equally labeled gates
along the order of the interfaces.

What to do with c and f?

Go to the interface

... another try

two interfaces: most natural



written:

RM • Su • Ma • Di • Cu • Co

- *input* and *output,*
 - *customer* and *supplier,*
 - *requester* and *provider,*
 - *consumer* and *producer,*
 - *buy side* and *sell side,*
 - *predecessor* and *successor,*
 - *assumptions* and *guarantees,*
 - *pull* and *push,*
 - *left* and *right,*
- etc.

2. Algebraic properties of modules

2.1 Associativity

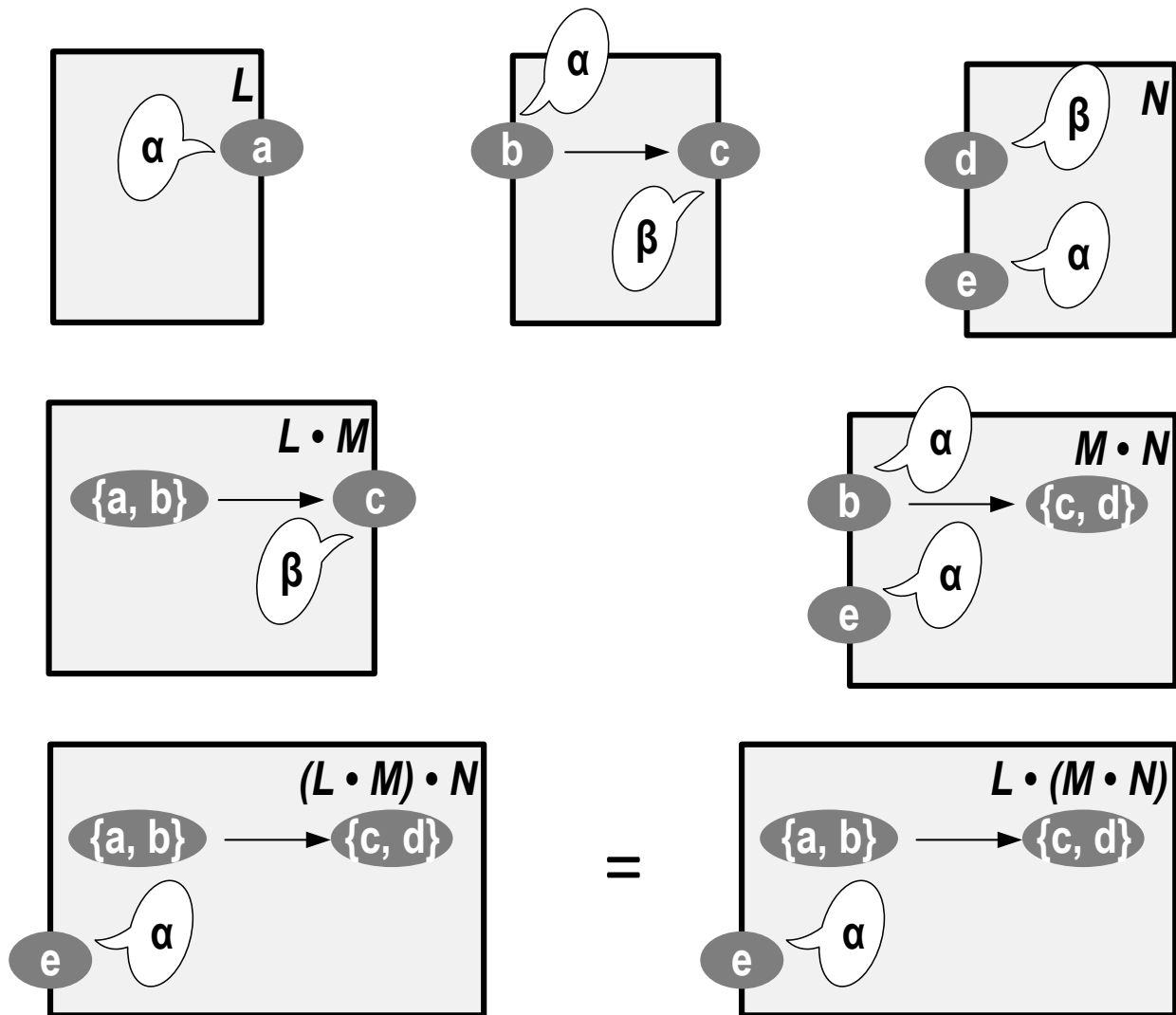
Theorem Let L , M , and N be three modules. Then

$$(L \bullet M) \bullet N = L \bullet (M \bullet N).$$

Just write $M_1 \bullet M_2 \bullet \dots \bullet M_n$.

2. Algebraic properties of modules

2.1 Associativity



2. Algebraic properties of modules

2.2 Cancelativity

$M \bullet N$: like scrambled eggs, or like composed words over an alphabet?

Theorem Let L, M, N be modules.

If $L \bullet M = L \bullet N$, then $M = N$.

If $M \bullet L = N \bullet L$, then $M = N$.

... hence, like words over an alphabet!

2. Algebraic properties of modules

2.3 Commutativity

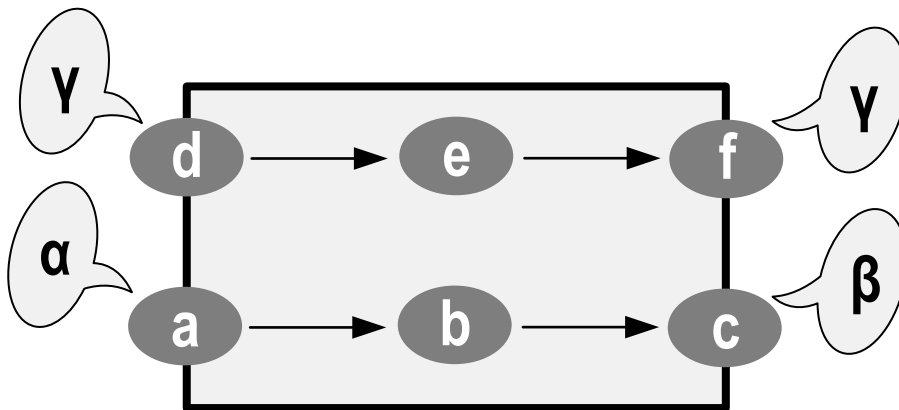
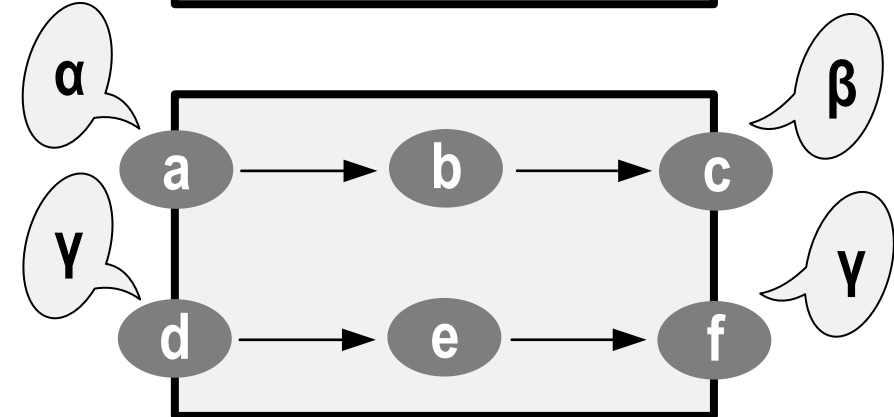
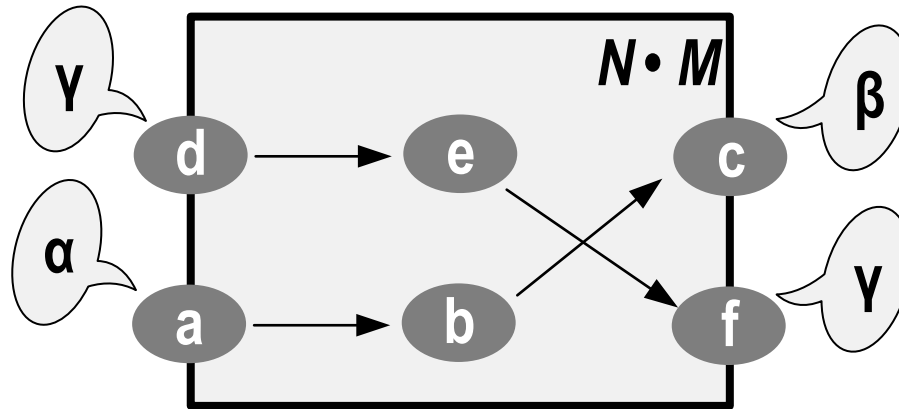
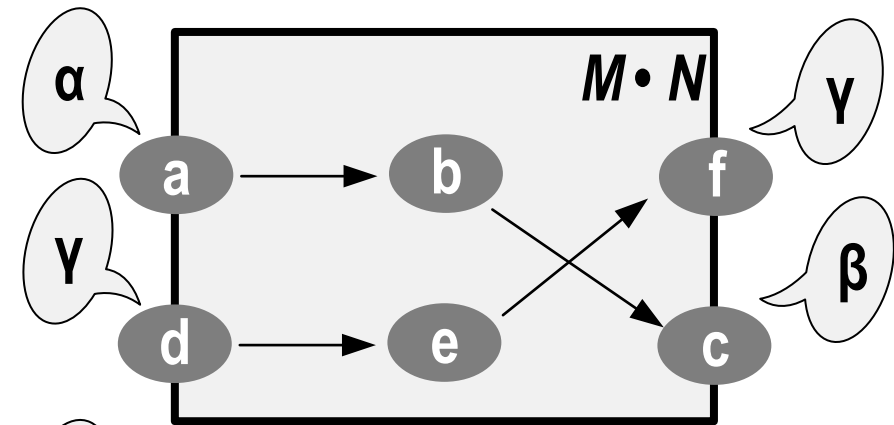
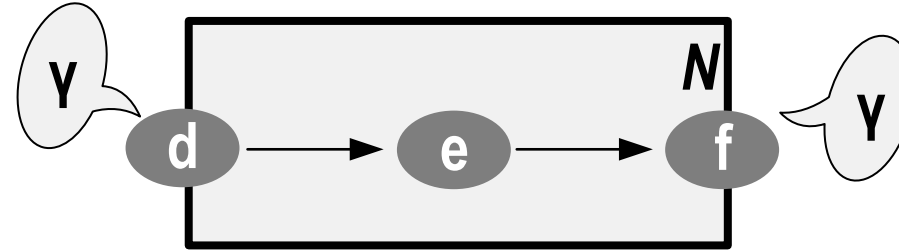
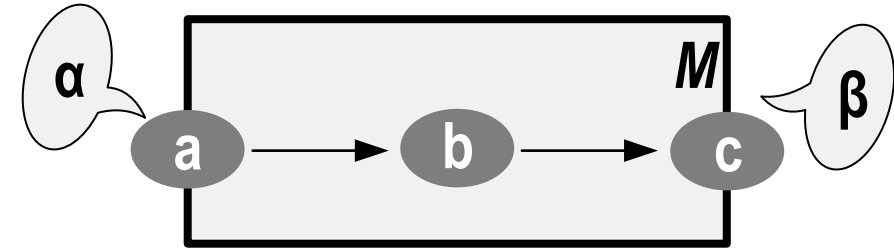
When holds: $M \bullet N = N \bullet M$?

Theorem $M \bullet N$ and $N \bullet M$ are equivalent iff no label occurs in the interfaces of M as well as in the interfaces of N .

useful for parameterized modules M_1, \dots, M_n

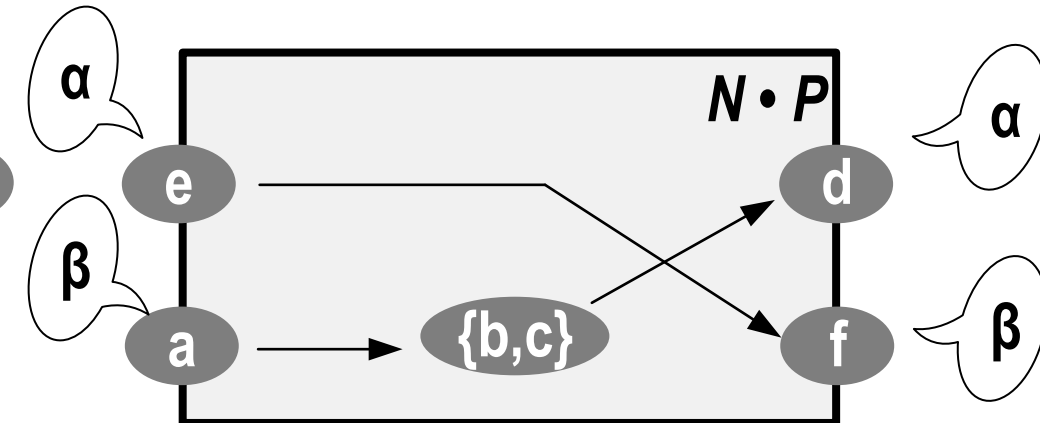
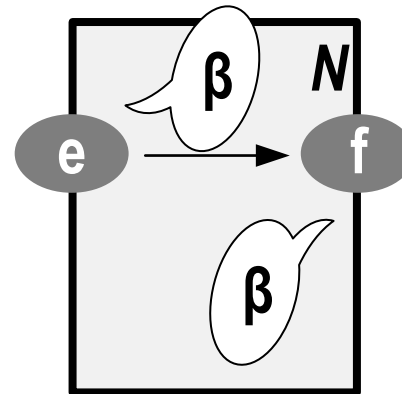
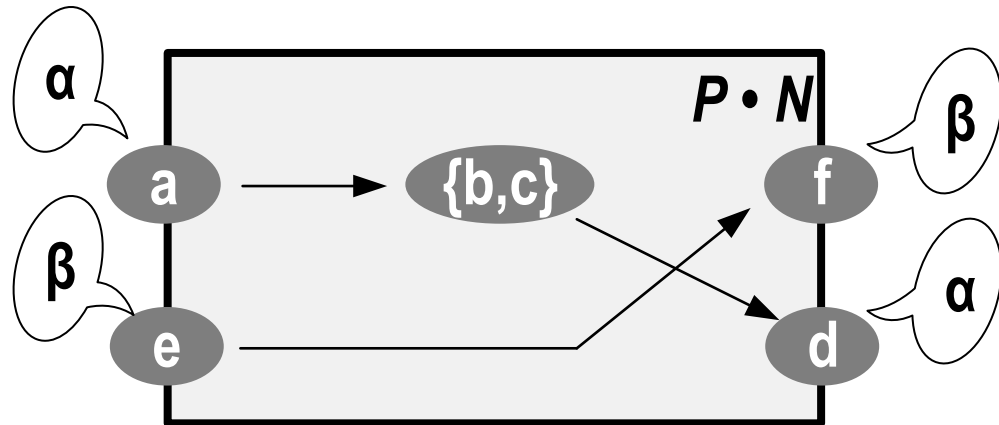
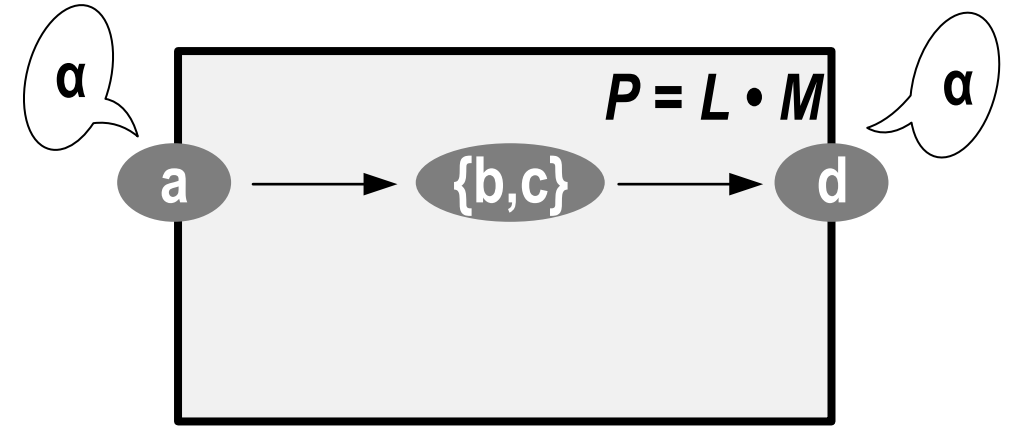
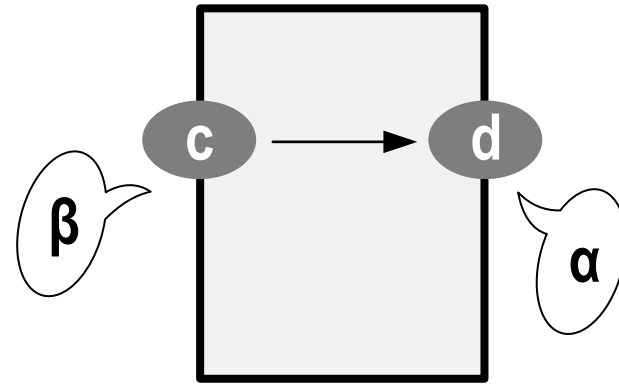
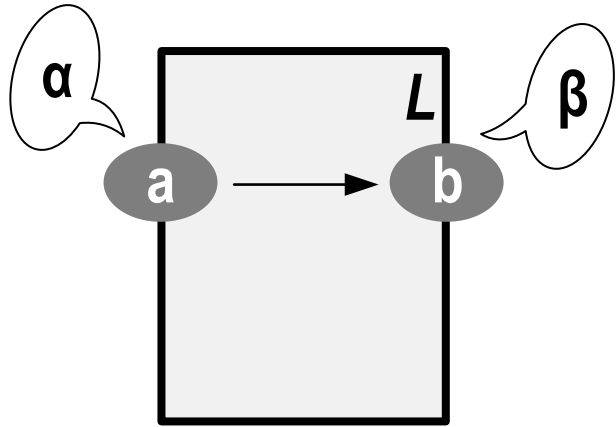
2. Algebraic properties of modules

2.3 Commutativity



2. Algebraic properties of modules

2.3 Commutativity



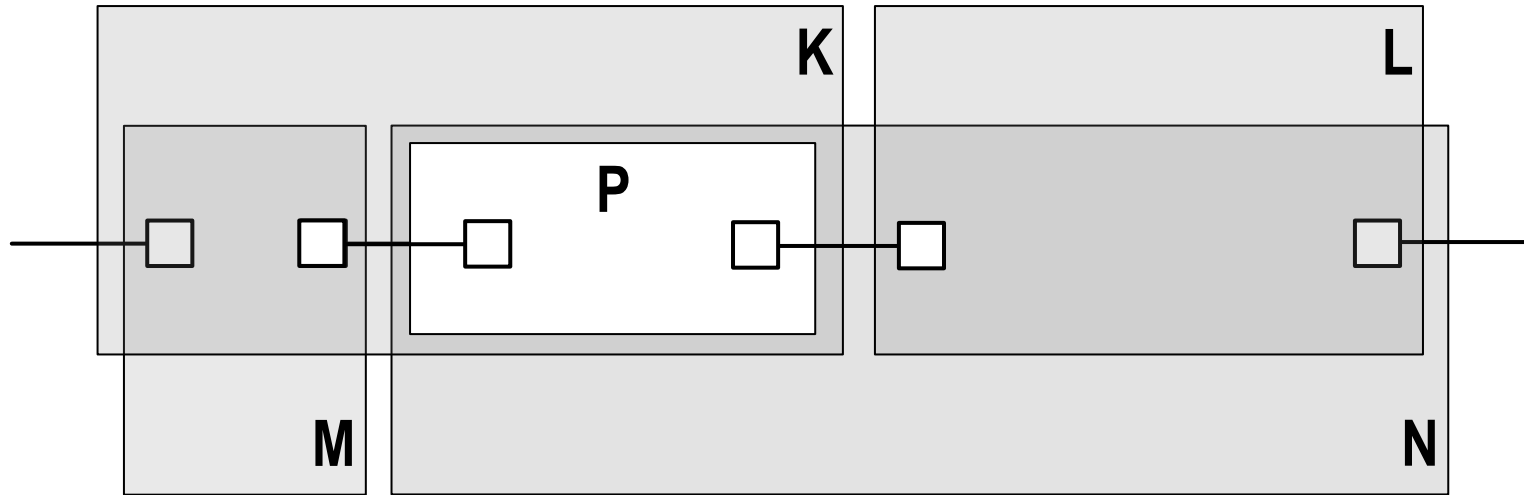
not commuting: $L \dashrightarrow N$ and $M \dashrightarrow N$. But commuting: $(L \bullet M) \dashrightarrow N$

2. Algebraic properties of modules

2.4 Equidivisibility

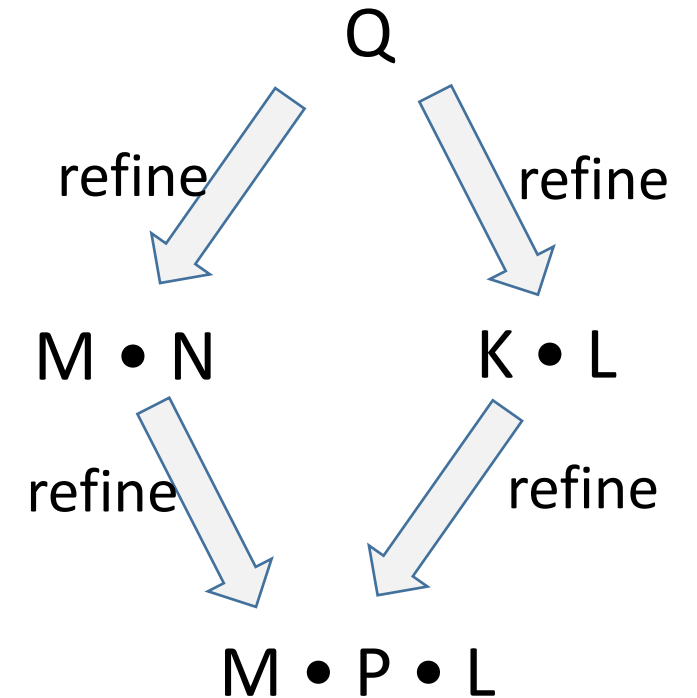
Assume $Q = M \bullet N = K \bullet L$, not commuting

Q:



Then there exists a unique module P such that

$$Q = M \bullet P \bullet L$$



3. Distinguished interfaces

3.1 General Modules

The module $E =_{\text{def}} (\emptyset, \emptyset)$ is denoted as *zero module*

Lemma For each module M holds: $M \bullet E = E \bullet M = M$.

Theorem Let Mod be the set of all modules over Λ .

Then $\text{mod}(\Lambda) =_{\text{def}} (Mod, \bullet, E)$ is a monoid.

Theorem Let $\Delta \subseteq \Lambda$. Then $\text{mod}(\Delta)$ is a submonoid of $\text{mod}(\Lambda)$.

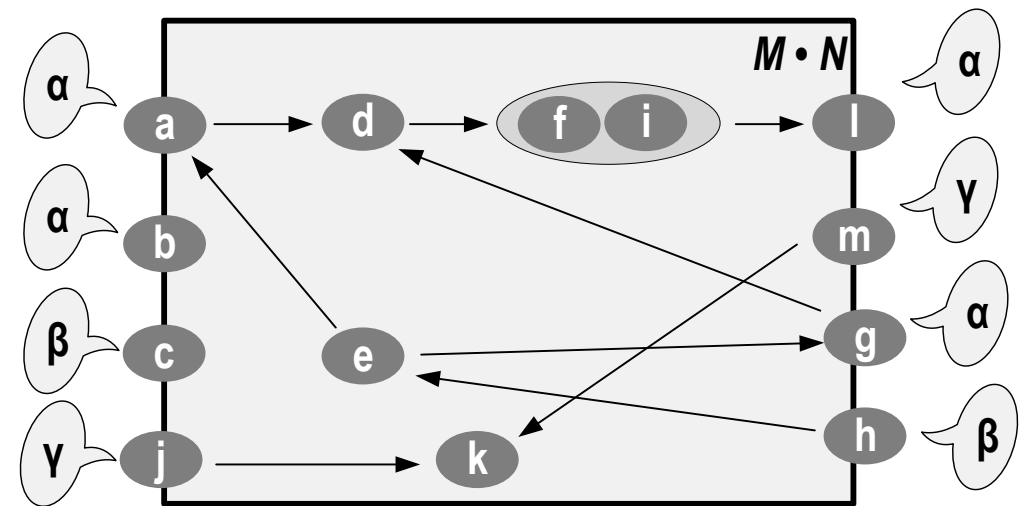
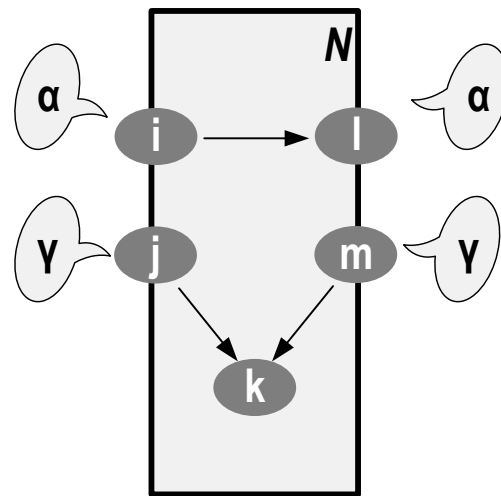
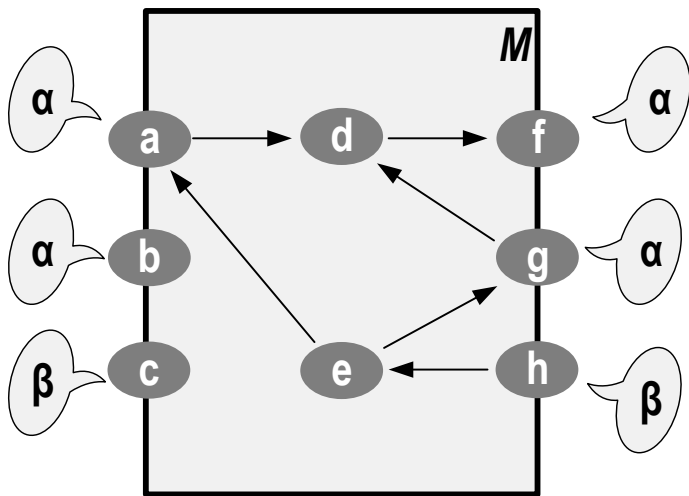
3. Distinguished interfaces

3.2 Cyclic modules

Def.: (i) A module M is *cyclic*, if $*M$ and M^* are equivalent.

Let $cyclic(\Lambda)$ denote the set of all cyclic modules over Λ .

Theorem $cyclic(\Lambda)$ is a submonoid of $mod(\Lambda)$.



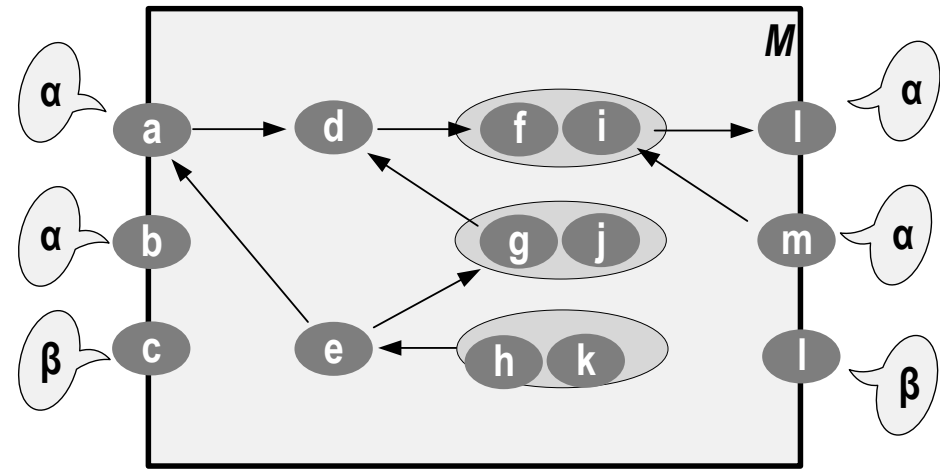
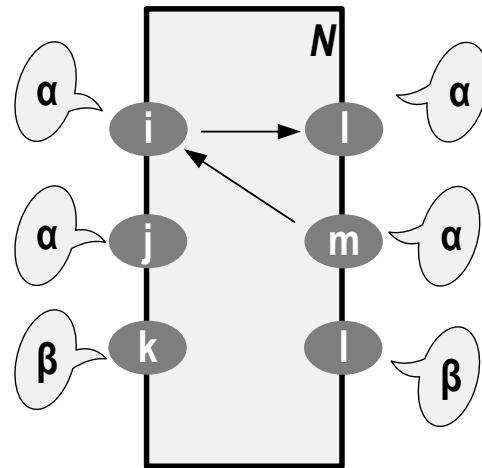
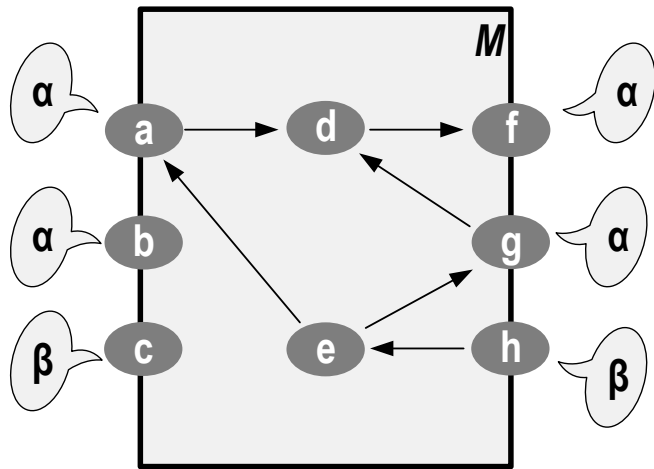
3. Distinguished interfaces

3.3 Fixed interface modules

Def.: Let X be an interface over Λ . $fixed(X)$: all modules M with

- $M = E$ or
- $*M$ as well as M^* equivalent to X .

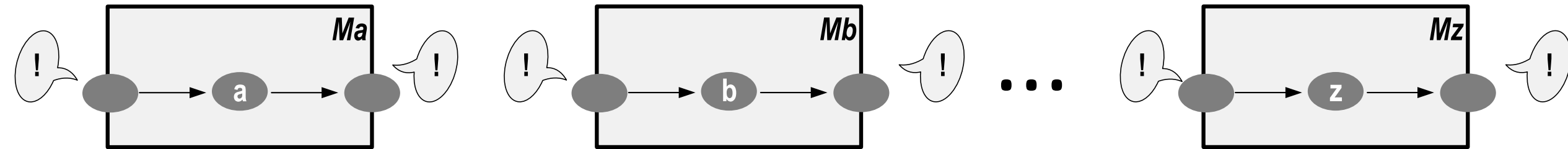
Theorem $fixed(\Lambda)$ is a submonoid of $cyclic(\Lambda)$.



4. Distinguished interior

4.1 Alphabet modules

$$\Sigma = \{a, \dots, z\}$$

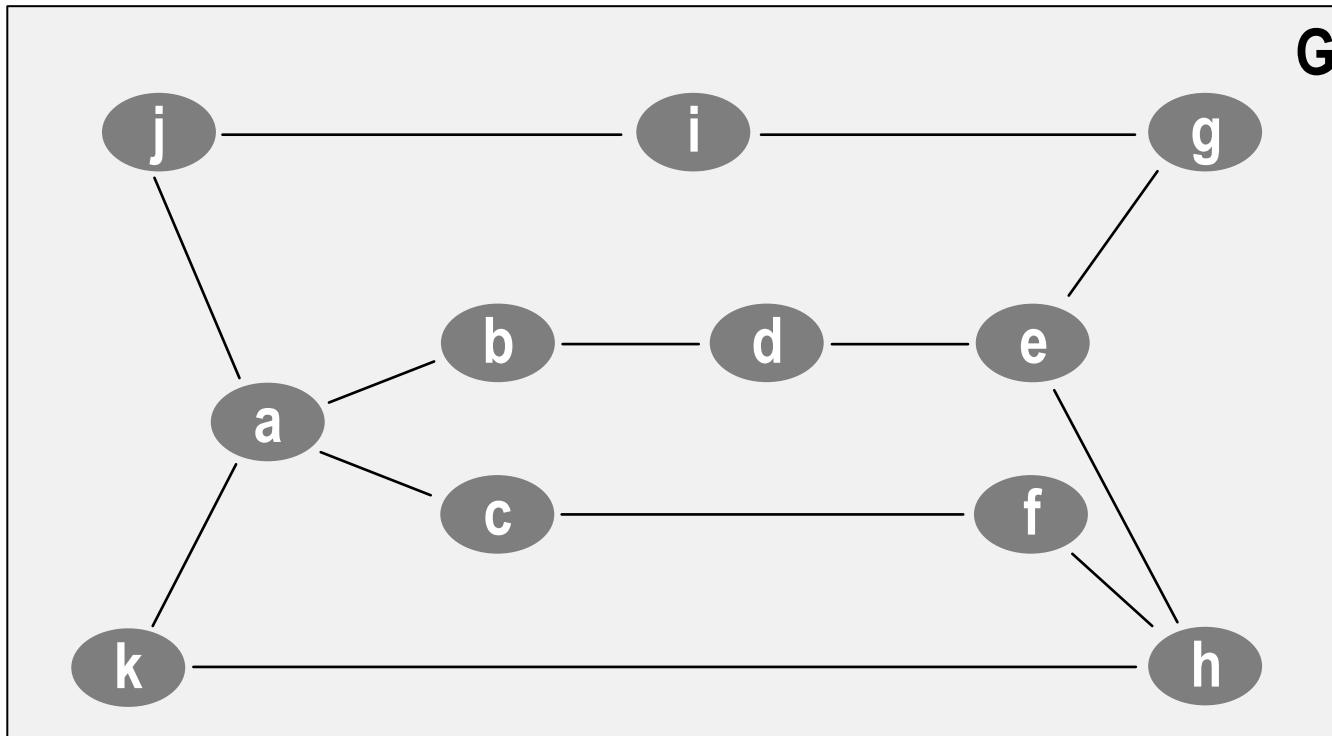


the free monoid of words over Σ ,
formal languages,
conventional informatics.

4. Distinguished interior

4.2 submodules

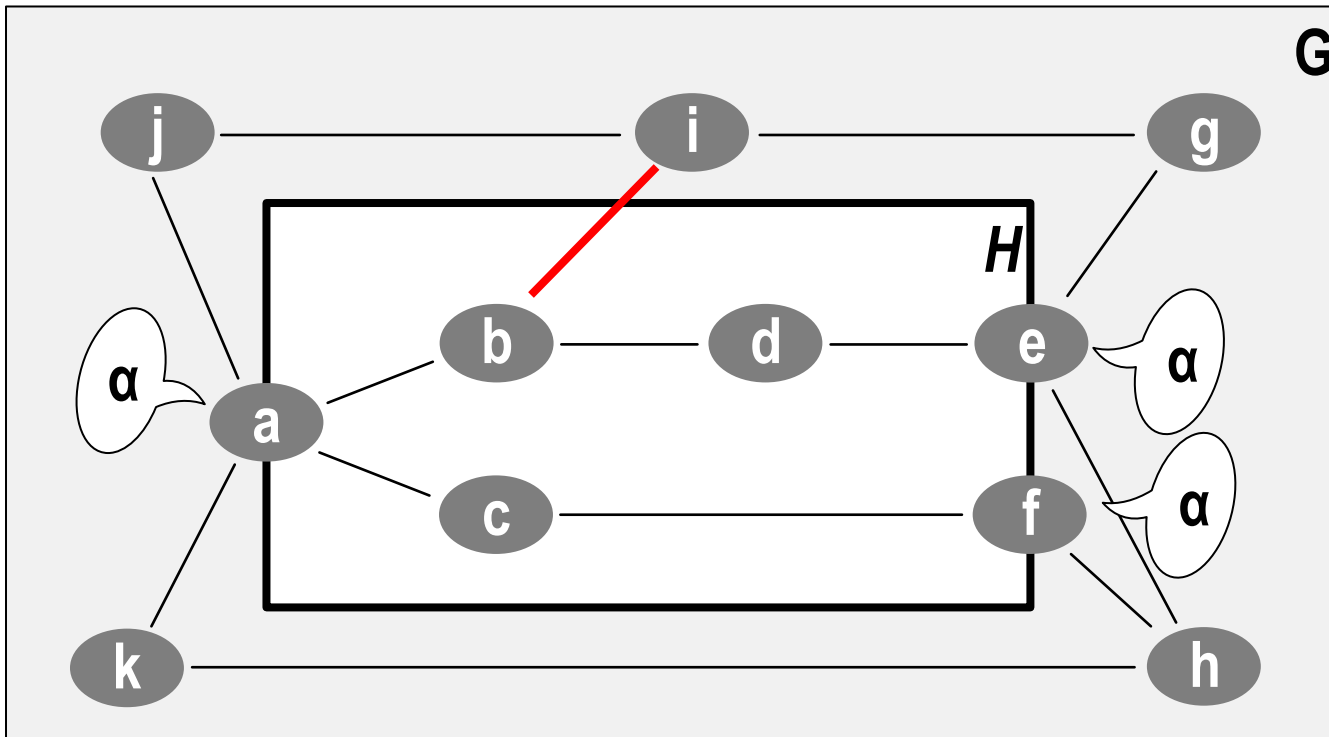
a graph ...



4. Distinguished interior

4.2 submodules

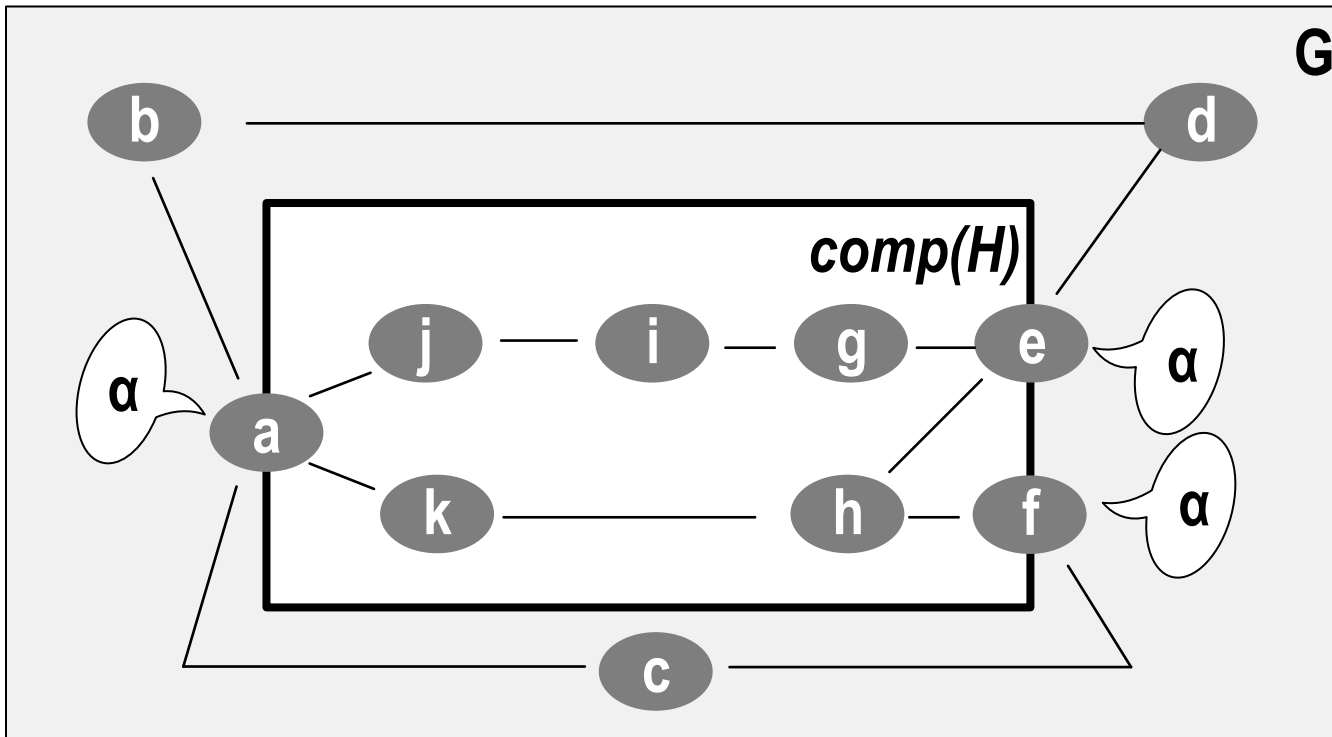
a submodule, H no more a submodule



4. Distinguished interior

4.2 submodules

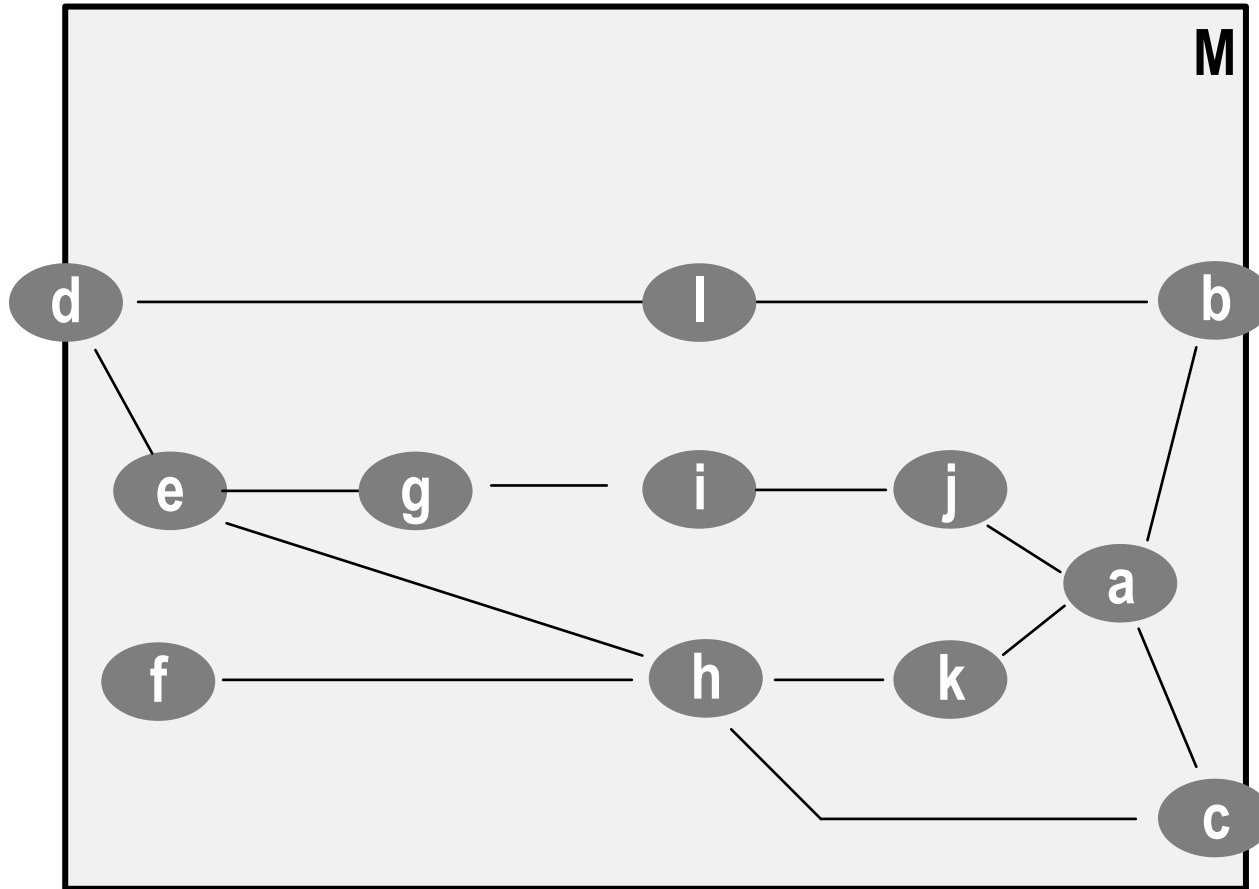
the complement modul of H



4. Distinguished interior

4.3 initial and final submodules

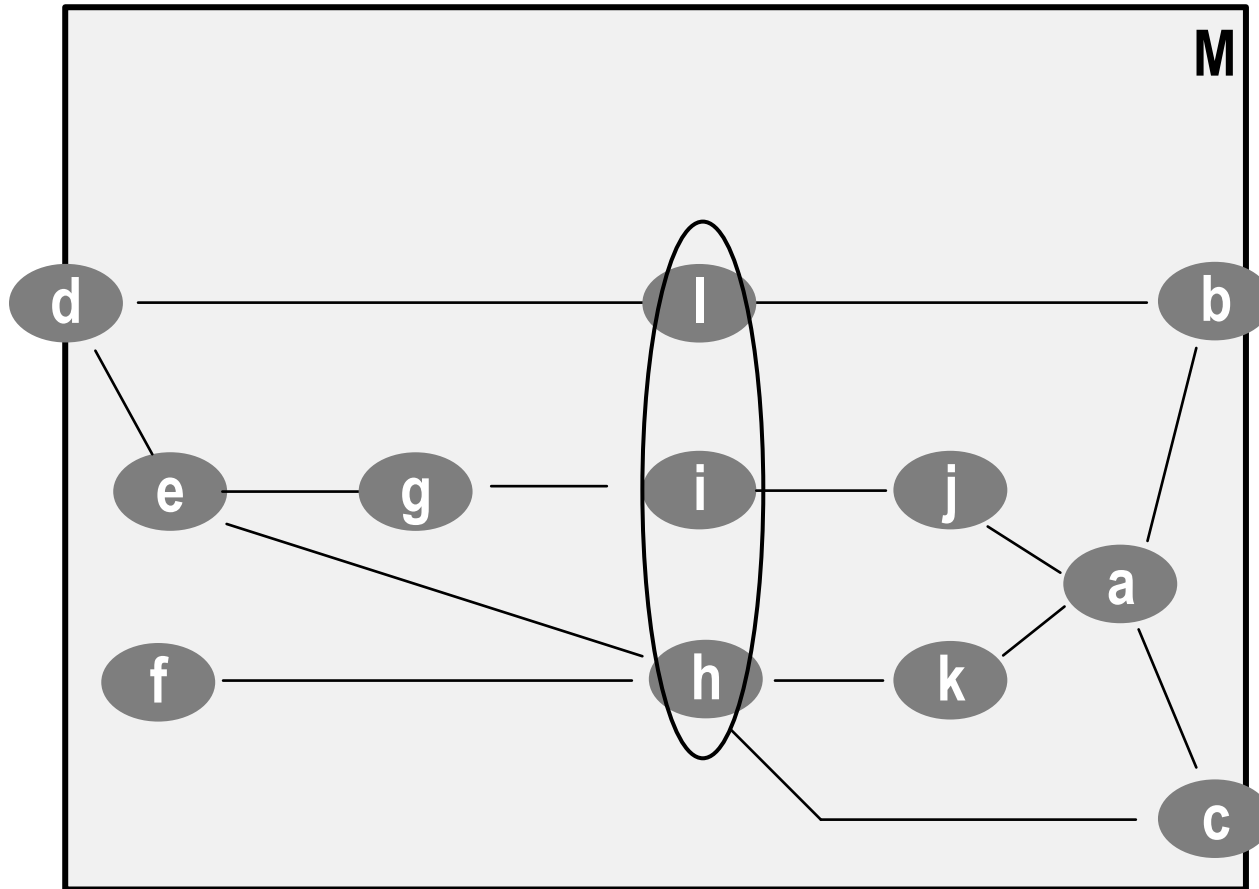
module M



4. Distinguished interior

4.3 initial and final submodules

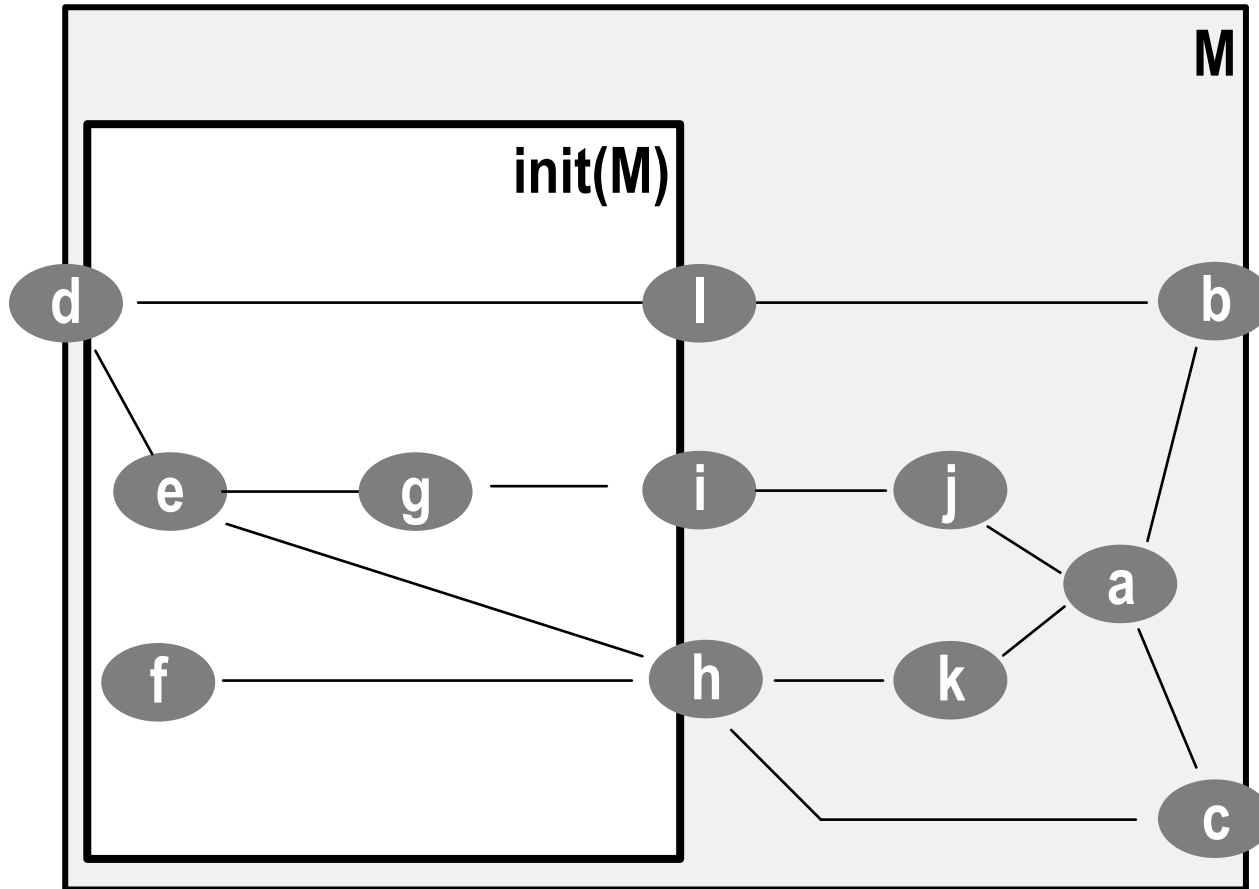
module M
a cut



4. Distinguished interior

4.3 initial and final submodules

module M
a cut
an initial module



4. Distinguished interior

4.3 initial and final submodules

module M

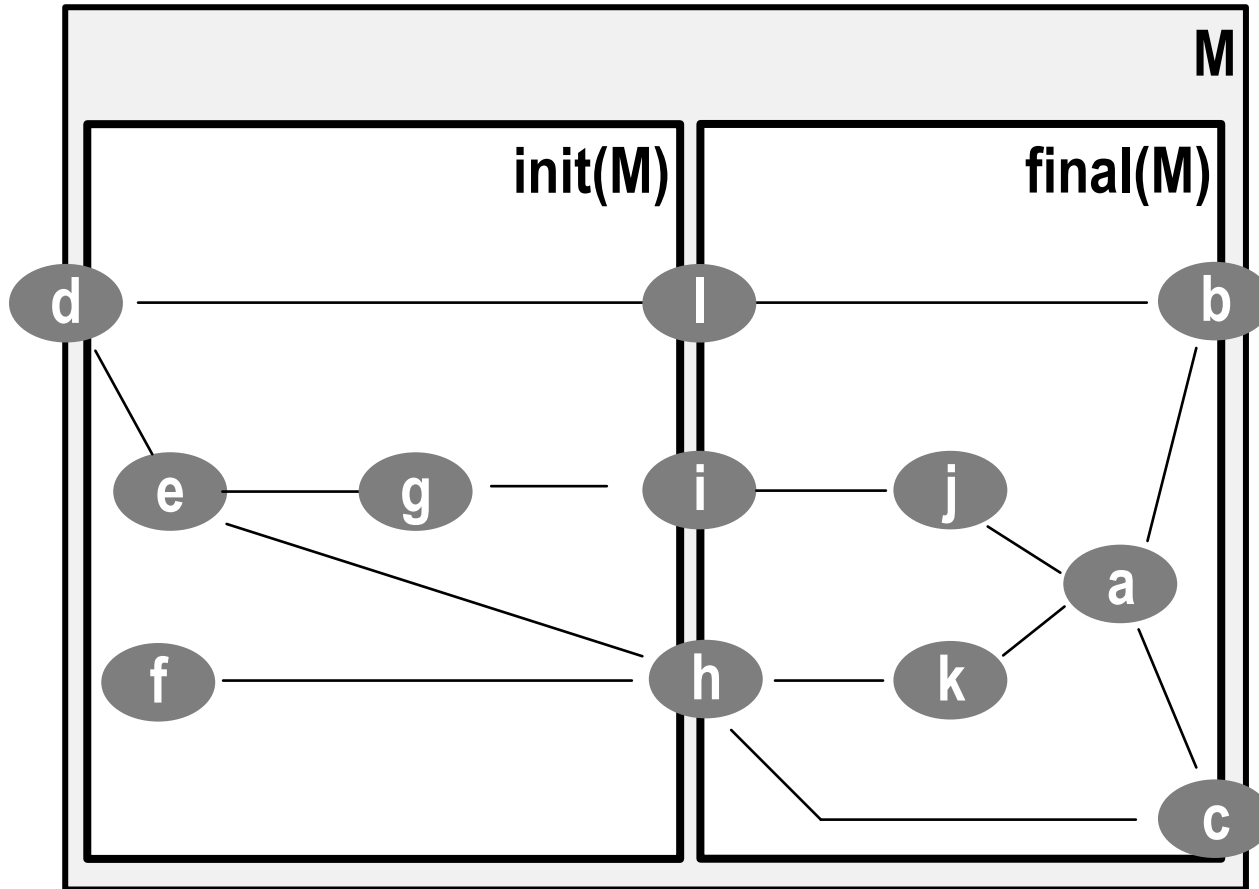
a cut

an initial module

a final module

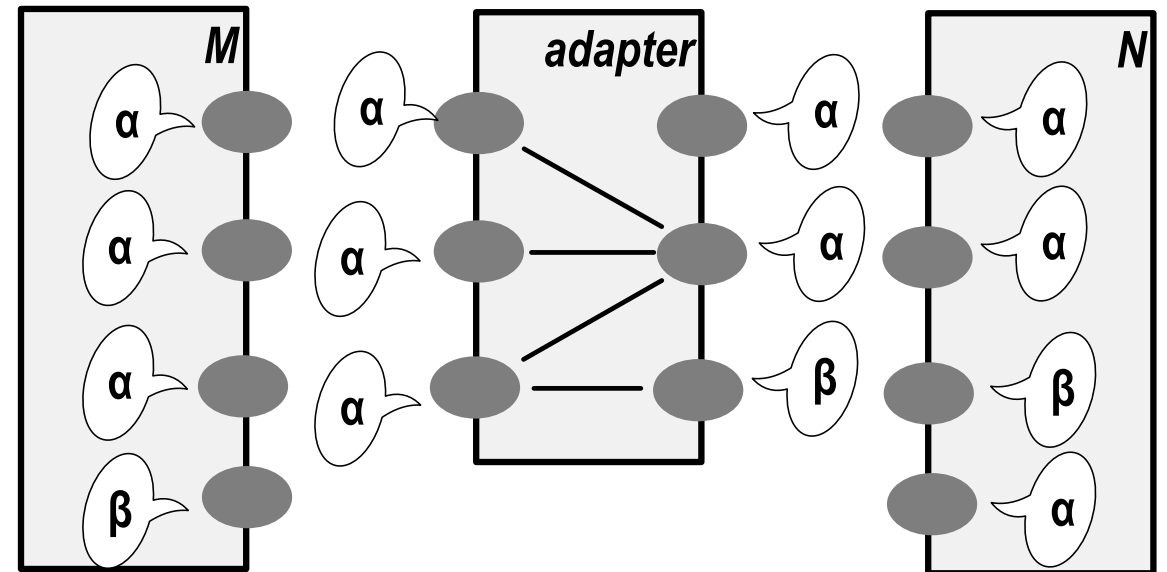
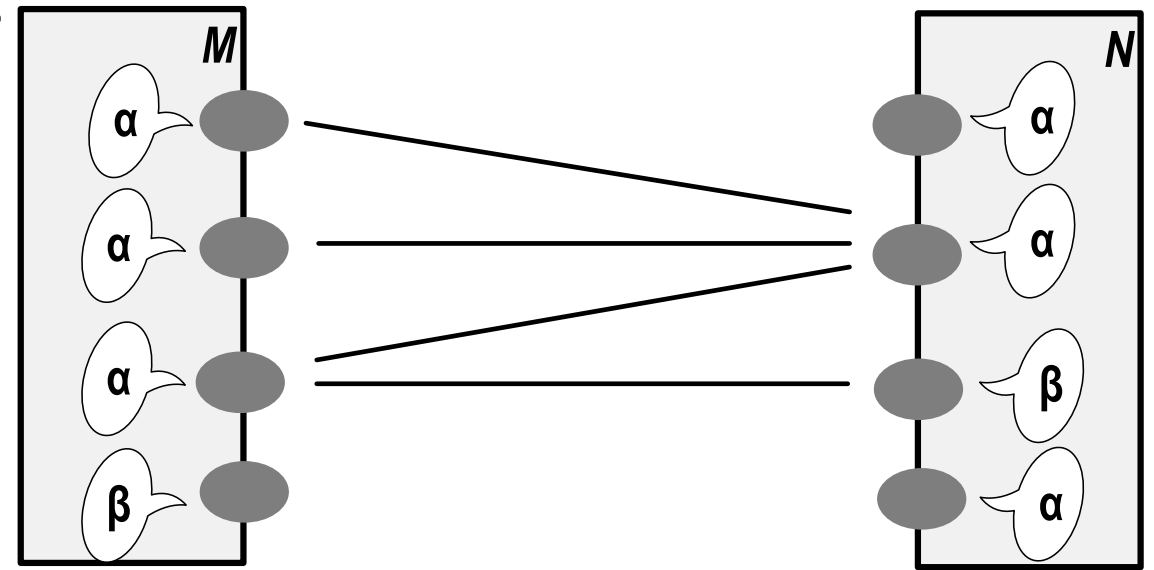
$M =$

$\text{init}(M) \bullet \text{final}(M)$



4. Distinguished interior

4.4 Adapters



5. Miscellaneous

single modules

shared gates
perfect matches
atomic modules
abstract modules
reverse interface
hierarchies

classes of modules

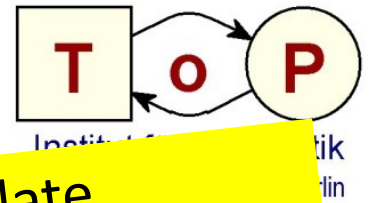
finitely generated classes
domain specific classes
Petri net modules

Once and for all: how to compose modules - the composition calculus

SummerSoc Thursday, June 27, 2024

- Composition calculus: not just another composition operator.
- A fundamental basis for any composition principle.
- There are more algebraic properties worth considering, in particular concerning hierarchies and submodules.
- Best practice concepts such as adapters and domain specific subcalculi are under consideration.

it's never too late
to start using the
composition calculus!



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